

2018 POINT SYSTEM

HEATS	Late Models, Stocks, and Legends				Other Classes	
NEAI3	Heat 1	Heat 2	Heat 3	Heat 4	Other Classes	
1st	30	25	20	15	25	
2nd	29	24	19	14	24	
3rd	28	23	18	13	23	
4th	27	22	17	12	22	
5th	26	21	16	11	21	
6th thru Field*	25	20	15	10	20	

"A" FEATURES	25 Laps or Less	26 to 50 Laps	51 to 100 Laps	101 Laps or More
1st	100	200	300	400
2nd	97	194	291	388
3rd	94	188	282	376
4th	92	184	276	368
5th	90	180	270	360
6th	88	176	264	352
7th	86	172	258	344
8th	84	168	252	336
9th	82	164	246	328
10th	80	160	240	320
11th	78	156	234	312
12th	76	152	228	304
13th – Field*	75	150	225	300

FFWD Regular "B" Feature	70 – 68 – 66 – 64 – 62 – 60 thru field* (for races before July 3rd)
FFWD Regular "B" Feature	After the drivers that transfer 70 – 68 – 66 – 64 – 62 – 60 thru field* (beginning with regular "B" features starting on July 3rd)
FFWD Branham "B" Feature	140 – 137 – 134 – 131 – 128 – 125 thru field*
FFWD All Star "B" Feature	275 – 270 – 265 – 260 – 255 – 250 thru field*
Last Chance Race	60 points thru the field* for each driver who does not transfer to the feature
Hard Luck Points	30 total points maximum if you do not make it past your heat race

* A driver will receive points when that driver/car combination first drives onto the track for that race. No laps need be completed. This is a clarification of the system that has been used for several years.