# Framingham Youth Softball Rules and Regulations Junior B League - 2022 

# Framingham Youth Softball follows the rules and regulations outlined by USA Softball. The purpose of FYS R\&R are to provide emphasis and/or clarity around local rules that may slightly differ from USA Softball rules, as well as to provide a "Coaches" section that clarifies some additional league only player, team, and game flow notes of interest. *Coaches should familiarize themselves with the USA Softball Rules \& Regulations posted on the FYS and USA Softball Websites. 

## Framingham Youth Softball

## Softball - JRB

RULES AND REGULATIONS TO SUPPLEMENT USA SOFTBALL RULES:
1 A continuous batting order (CBO) of all players shall be used. A player arriving late will be inserted at the bottom of the CBO.
2 Forfeits: Our interest is in playing softball. We will do everything possible to avoid forfeits. The rules regarding forfeits:

- There must be at least 8 players on each team throughout the game. If a team is without 8 players at any time during the game, that team shall forfeit the game.
- If coaches know they are short players, they must notify their league coordinator 24-48 hours in advance to try to organize call-ups.
- If after call-ups, a team still cannot field 8 players, and with sufficient notice (24-48 hours), the League Coordinator will make every effort to reschedule the game. If a game cannot be rescheduled, the team that originally notified the League Coordinator shall forfeit that game.
- Regarding day of game: if after a 15 minute wait, there are less than 8 players on a team, a forfeit game shall be declared. If both teams don't have enough to field 8 players, both teams are declared a loss.
* Weather is the only reason for postponement of a game without prior approval from the League Coordinator.
3 Each team will consist 10 fielding players: 4 outfielders, 4 infielders, 1 pitcher, and 1 catcher. Short fielder is an eligible option for the outfield. The outfielders must be stationed on the outfield grass and cannot move forward to the infield until the ball is released.
4 A game will consist of 5 innings. A tie game may go into extra innings, if within the time limit. Game Play Time: Once game play reaches 1 hour and 20 minutes, the teams will finish that inning, and then play one more (final) unlimited run inning. The USA Softball tiebreaker rule shall be used in extra innings.
5 A game will be considered official if at least 2.5 (3) innings are played. The home team in the bottom of the third inning must have the opportunity to play out the inning if behind. If the home team is ahead, then 2.5 innings are deemed official.
A game not completing 2.5 (3) innings, picks up where it left off on the scheduled completion play date.
All time considerations may be waived if the game must be called off due to darkness or hazardous weather conditions, as determined by the umpire. The 2.5 (3) innings completed rule would apply unless it's a playoff game.
All Playoff Games will be played to completion.
6 Each offensive inning will be 3 outs or 4 runs to cross the plate, whichever occurs first, with the exception of the last inning, which will be played out.
7 No other Run Limit nor Mercy Rule is in effect.
8 Drop 3rd Strike and Infield Fly rules are NOT in effect.
9 When a team is leading by 6 or more runs, that team will no longer be allowed to steal bases. If a player steals when a team is leading by 6 or more runs, the ball is treated as a dead ball and the player(s) return to their previous bases.
10 Pitchers may pitch 3 innings per game. One pitch constitutes one inning.
11 Pitchers may not walk batters. If a pitcher throws four (4) balls before the opposing batter either strikes out or puts the ball in play, the offensive team's coach comes in to pitch to their batter. The batter either starts with 0 strikes (if there were 0 ) or 1 (if there were 1 or 2). Of the coach, the batter either strikes out or puts the ball in play.
12 Stealing is permitted in a limited way. Only two (2) steals per inning are allowed, and no stealing of home. A player may only steal one base per inning. Base runners may not leave the base until the ball has left the pitcher's hand. Base runners must avoid contact at all times and are instructed to slide.
Runners leaving early will be sent back to the base they occupied before the steal, and will not be called out.
13 In the case of a batter throwing a bat, as part of their swing, the batter will be issued a warning after the play is completed. Any further such incidents committed by the same player, will be penalized as follows: ball is dead, batter is out, all base runners return to the base held at the time of the pitch.


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14 Regulation playing field: $5^{\prime}$ ' base paths and $35^{\prime}$ pitching distance.
15 Only a coach or player is permitted in the coaching boxes at 1 st and 3 rd bases.
16 A coach may not stop the game more than 2 times per inning.
17 Coaches should expedite the game as much as possible. A courtesy runner should be substituted for the catcher, and this runner will be the player who made the last out.
18 Facemasks are strongly recommended for pitchers and recommended for all other players.
19 All batters, base runners and player base coaches MUST wear protective helmets and face masks.
20 Catchers MUST wear helmets at ALL times under ALL circumstances including warming up a pitcher.
21 NO metal spikes or cleats are permitted.
22 Exposed jewelry, which is judged by the umpires as dangerous, is not permitted. It is recommended players wear NO jewelry.

## COACHES RULE SECTION

1 The home coach will enter the score of their game into the league website: www.framinghamsoftball.org
2 The home team will sit on the 3rd base side of Walsh, 1st base side of Dunning, and will take the field first. The vistor team will bat first.
3 The home team is responsible for lining the field before the game, obviously the visiting team may volunteer as well.
4 The home team has first infield/outfield warmups from 25 minutes before the game begins to 15 minutes before the game begins.
The visiting team has the second infield/outfield warmups from 15 minutes before the game begins to 5 minutes before the game begins. Coaches should conference with Umpires around local rules 5 minutes before the game begins.
5 NO PLAYER may sit more than 1 consecutive inning unless there is a specific reason.
6 Every player should have at least 2 innings of infield play per game. Certain exceptions permitted.
7 Windmill pitching is recommended by the league.
8 Pitchers are to be pitching from the pitcher's plate, not steps in from the pitcher's plate.
9 Any pitcher may be inserted back into the game as the pitcher, only once. Free substitution for all other players.

