

Pace-of-Play Policy

CAGD

Play by USGA rules of golf. If you have any doubt as to a rule or procedure, you may play two balls. Inform your fellow-competitors and decide which ball you want to score with. You must report this to the committee before you turn your scorecard in.

I can't stress enough about PACE-OF-PLAY. **YOU HAVE TO KEEP UP WITH THE GROUP IN FRONT OF YOU.** One of the main complaints from CAGD was pace of play, so let's all work together to speed up the PACE!

If you get out of position with the group in front then you can do things to catch up:

1. Play when ready. Be ready on the as soon as you get to the tee.
2. Someone get on the tee and hit. Don't all of you stand around or write scores down; whoever hits first can do that while the rest tee off.
3. When on the green the first person to put the ball in the hole is responsible for putting the flagstick in the hole.
4. Put your extra club on the side of the green that the cart is on. Don't lay them on the flagstick that causes you or whoever has to get the flag to walk away from the carts. It's not fair to the person getting the flagstick to have to deal with your clubs.
5. Get out of the cart and walk to your ball when in the same area. This one drives me crazy.
6. Need to get in cart and put head cover on, not while everyone is done and ready to head to the next ball.
7. If you are really behind 2 of you when done putting head for the next tee. Even if you are in different carts. One of you gets your driver and get in the other cart and go.
8. If you need to walk all over the green to look at your putt, then do it while walking on to the green or while someone else is putting. You don't need to be the center of attention.
9. If someone is in trouble or has to rake the bunker. The rest of you can chip or putt while you are waiting for them to get to the green.
10. Don't pick up other peoples clubs, they could end up in the wrong bag on the last hole, then you are missing a club and they have 15 at the next tournament.
11. Appoint a pace-of-play person. (Golf for Women Magazine).

It doesn't take a golf scientist to figure out that it's not the speed of our golf swings that slows us down; it's all the mindless inactivity in between the actual swings that lead to aneurysms in those playing behind us. The more we stand over a shot contemplating its intricacies, the more likely we are to simulate the Tin Woodsman with our golf swings. PULL THE TRIGGER. Pretend you've never seen a pro tournament with all its yardage-book-consulting. Caddie-lining-up nonsense that goes with every swing.

If it takes more than 25 seconds to make a swing, you're either in a body cast or dead. So it's not so hard after all to keep the pace-of-play. (Golf for Women Magazine).