

A Midsummer Night's Dream

YEAR GROUP: 4

DATE: Summer term 1

A Midsummer Night's Dream STIMULUS/LAUNCH/CHALLENGE/FINAL PRODUCT

This themed unit is based on the play "A Midsummer Night's Dream" by William Shakespeare. The topic will begin by the children examining a crime scene in a local forest. They must look for clues to determine the story and what happens. They will then spend their literacy lessons being fully immersed, through drama and textual analysis in Shakespeare's strange world of the fairy kingdoms of King Oberon and queen Titania. Children will consider the practicalities of staging a play and will design sets and costumes, as well as conducting a European study into Greece (Athens), where our 'Midsummer Night's Dream' story is set.



PE

As Sports people, we will continue to work with Mrs Haines while also having a second session to further develop our PE skills.

ART

As Artists we will be designing a 'Dream Scene' for our play cover. We will explore and conduct observational drawings and colour mixing techniques.

GLOBAL DIMENSION

As Global citizens we will look at the impact of Shakespeare's work across the world.

MUSIC

As Musicians we will continue to develop our flute and guitar skills during our wider opportunity sessions.

MATHS

As Mathematicians we will explore decimals to make a whole while also comparing, ordering and rounding them.
Measurement – we will then explore the concept of money before focusing on telling the time.

Literacy

As Writers and Readers we will be reading different versions of the play and immersing ourselves in Shakespeare's verse. We will be creating many different dramatic representations of the different characters and misunderstanding within the text to help us understand the complex plot, and identify with the characters. We will then be retelling a part of the MSND story before constructing a diary entry from the viewpoint of one of Shakespeare's interesting characters.

Geography

As Geographers we will be describing and understanding the city of Athens and its culture, and comparing it to our own city, Nottingham.

We will then be exploring and using compass points, through orienteering, which will lead to an exploration of a local forest/area that we hope to relate to the setting of MSND!

PHILOSOPHY

As Philosophers we will be relating the topic of 'magic' to dreams and aspirations and the importance of having these. We will look to share our own as well as listening and respecting the dreams and aspirations of others.

D&T

As designers we will be looking at set, prop and costume design and creating our own moving models of our set designs using shoe boxes. We will be looking at different staging's of the play over the years and discussing what makes an effective stage design or costume.

To Work
Hard

To
Concentrate

To Push
Oneself

To Not
Give Up

To Try
New Things

To Imagine

To Improve

To Understand
Others