

# City of Ville Platte

Post Office Box 390 Ville Platte, LA 70586 (337) 363-2939 (337) 363-1121

## CITY COUNCIL MEETING

### AGENDA

Shountilez L. Williams, City Clerk

Tuesday, November 9, 2021 5:00 P.M.

City Hall
126 East Main Street
Ville Platte, LA



#### **Council Members**

Faye Lemoine-District "A"
Jerry Joseph-District "B"
Mike Perron-District "C"
Lionel Anderson-District "D"
Donald Sam-District "E"
Bryant Riggs-District "F"

### **Public Hearing**

## ORDINANCE BY THE CITY OF VILLE PLATTE; ORDINANCE FOR GREASE OIL TRAPS AND SAND TRAPS

ACCORDANCE WITH LA. R.S. 33:4712, Notice is hereby given that a Public Hearing will be held on NOVEMBER 9, 2021, at 4:45 p.m. at the City of Ville Platte City Hall to consider the above ordinance. The Regular City Council meeting will be held immediately following the Public Hearing to adopt the ordinance.

- Call to Order Mayor
- Invocation-
- Pledge of Allegiance –
- Roll Call City Clerk Shountilez L. Williams
- Approval of:
  - 1. Correction of August Minutes-Ronnie's misstatement of DEQ instead of LDH had compelled the city to renovate 2 lift stations
  - 2. Minutes-Monthly Meeting October 12, 2021
  - 3. Monthly Report for October 2021
- Mayor's Comments
- Council Comments
- Public Comments on Agenda Items Listed (4 minutes each)
- Agenda Items:
  - 1. Chris Soileau Fire Chief's Report
  - 2. Engineer's Report-Ronnie Landreneau
  - 3. Louisiana Compliance Questionnaire (Audit Engagement)
- Abandoned Property/Blighted/Overgrown Properties
- Resolutions
  - 1. Resolution regarding 911 and OEP
  - 2. Resolution regarding Development of City Zoning Plan
  - 3. Louisiana Community Development Authority (LCDA)
  - 4. DOTD Road Signage Project-East Hickory
- Ordinances
  - 1. Introduction
    - Animal Control Vicious Dogs
  - 2. Adoption
    - Grease Oil Traps and Sand Traps
- Proclamation
- Permits
  - 1. Liquor Permit E & M Corner Store, Inc., 1688 W. Main
- New Business
- Reports
  - 1. Chief of Police's Report Neil Lartigue
- Mayor's Report Jennifer Vidrine