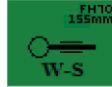




### Ratings

**Armor Class: Weapon (W)**  
**Mobility: Static (S)**  
**Special Abilities: Indirect Fire**  
**OPTICS: Starlight**

## FH-70 155mm Howitzer



### FH70 155mm Howitzer

**Ammunition: HE; Illumination; Incendiary Smoke**  
**Chemical Smoke ; ICM; CLGP; RAP; FASCAM**

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
FH70 155mm Howitzer	8	X5	X3	1	1	96	20	15	3	5	4	4	2 / 120	4

Values are per strength point.

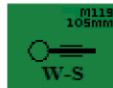
Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



### Ratings

**Armor Class: Weapon (W)**  
**Mobility: Static (S)**  
**Special Abilities: Indirect Fire**  
**OPTICS: Starlight**

## M119 105mm Howitzer



### M119 105mm Howitzer

**Ammunition: HE; Illumination; Incendiary Smoke**  
**Chemical Smoke ; RAP**

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M119 105mm Howitzer	5	X5	—	2	2	55	20	—	4	4	8	—	2 / 78	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.