

## BENTON BOWMEN ARCHERY GAME POINTS

### SMALL GAME:

<u>Birds</u>		<u>Rodents</u>	
Goose	15	Rock chuck	10
Duck	10	Nutria	5
Pheasant	10	Silver grey squirrel	5
Chukar	10	Mountain beaver	5
Partridge	10	Snowshoe hare	4
Grouse	10	Jack rabbit	3
Crow	5	Cottontail rabbit	3
Quail	5	Gray digger	3
Coot	3	Porcupine	3
Dove	3	Gophers, ground squirrels	2
Pigeon	3	Mole	2
Starling	2	Mice, rats	2
 <u>Furbearers*</u>		 <u>Miscellaneous</u>	
Fox (red or gray)	25	Badger	10
Marten	20	Weasel	5
River otter	20	Skunk	3
Mink	15	Opossum	2
Beaver	10	Bullfrog	2
Raccoon	7	Nongame fish	2
Muskrat	5		

### BIG GAME:

**All horned and antlered species, Bear, Cougar, Wolf, Wild pig, Javelina, Coyote, Bobcat\*, and Wild turkey.** All score 50 pts. plus following bonus (where applicable).

Antler/horn scored game:                      Bonus = (100 x C)/B

Skull scored game:                              Bonus = (100 x [C-D])/(B-D)

B = Current world record

C = P&Y score

D = OBH skull minimum (Bear = 13; Cougar = 12)

**HUNTER AWARD point limits:** Big game - two entries per species. Small game - Maximum of 3 animals or 20 points/species, whichever is higher.

**\* Trapping or furbearer hunting license required. Protected species include Fisher, Kit fox, Ringtail cat, Sea Otter, Wolverine**

Responsibility for license and tag requirements and knowing open season dates are the responsibility of every bowhunter. Always ask permission to hunt on private land.