

LRDR HOA ANNUAL MEETING

March 14, 2019 commenced 1938, terminated 2045 at Sunland Park Winery

PRESENT : Pres, VP, Treas., At large, and Secretary

1. Introductions
2. Minutes from last meeting approved. Pres approved and Lazaro Megret 2nd.
3. Reports: ACC 1 house under construction, TorresDay exterior being built, and Tony Nañez completed his home.
4. Treasurer: Report NSTR
5. President: Gate upgrade, internet installation, DSS 10 service calls per homeowner per year (explained diagnosis by DSS from archway to homeowner radio). Secty. Explained how this works.
6. Cell Gate or replacement for gate control unit explained by Secty.
7. \$18,00 invoice second time was explained as a mistake and for homeowners to ignore with those that paid receiving a credit.
8. Equestrian path with gate and key was explained as tool to cut back on ATV/UTV trespassers. Along with Diaz being told to put up 3 rail fence along his back part of his property. Homeowner requested 2nd river access point which will be researched.
9. Sgt Ortega of SPPD spoke with homeowners. Told homeowners to call in anything suspicious. Speeding will be addressed as speed limit is 25mph. Discussion and Secty. Pointed out the HOA has received NO POLICE SERVICES AT ALL IN THE PAST. SPPD non-emergency line is 575-589-6600 and office is 575-589-2225.
10. Vote: Secty. Nominated Ray Limas and Pres. nominated Norexy Frankel. Vote was UNANIMOUS in favor of both.
11. HOMEOWNER DISCUSSION:
 - a. Gordon Bunge spoke about problem with mistletoe.
 - b. Roxann suggested in cutting branch
 - c. Maria Bunge stated her mail keeps going to other addresses.
12. President spoke about the groundskeeper/maintenance man and the possibility of raising the current annual feed of \$133 to \$200 to cover all the costs for maintenance and internet which there was no opposition to by those present.
13. Secty. Explained the website was going to be the main route to communicate with homeowners and that all HOA business was in the process of being digitized with online payment.