

# JUNE 2019

| SUNDAY  | MONDAY   | TUESDAY  | WEDNESDAY                              | THURSDAY  | FRIDAY   | SATURDAY  |
|---|--|--|--|---|--|---|
| <b>American Legion Riders / Bike Nights resume in June of 2019 / Dates to be Determined</b><br><b>Please check back on Facebook and the Post Website for a updates.</b> |  |  |  |   |  | 1   |
| 2<br><b>Past Commanders Dinner</b><br><b>Cocktails @ 5pm</b><br><b>Dinner @ 6pm</b>   | 3<br><b>100th Anniversary Meeting @ 6pm</b><br><br>Free Pool/Free Juke Box   | 4<br><br>Burger Night 6-9pm                                      | 5                                      | 6<br><br>House Committee Mtg 6:00pm<br>AL Riders Meeting 7:00pm | 7<br><b>Special Olympics Penn State - SAL</b><br><br>Free Juke Box<br>Wing Night 5-10pm  | 8<br><b>Jeopardy Trivia Game Show</b><br><b>8pm</b> |
| 9   | 10<br><br>Special Events Comm. Mtg. 6:00pm<br>Donation Comm. Mtg. 7:00pm<br><br>Free Pool/Free Juke Box  | 11<br><br>Burger Night 6-9pm                                     | 12<br><br>Board of Directors Mtg. 6:00 | 13  | 14<br><b>Flag Day Ceremony Boalsburg Military Museum @ 6pm</b><br><br>Flags Raised (Full Staff) Pine Hall Cemetery @ 7am<br>Flags Lowered Pine Hall Cemetery @ 7pm<br>Free Juke Box<br>Wing Night 5-10pm | 15  |
| 16<br><b>Father's Day SAL Brunch</b><br><b>10am-1pm</b>   | 17<br><b>100th Anniversary Meeting @ 6pm</b><br><br>Free Pool/Free Juke Box  | 18<br><br>Burger Night 6-9pm                                     | 19                                     | 20<br><br>SAL Meeting 6:00pm<br>Post Meeting 7:00pm             | 21<br><br>Free Juke Box<br>Wing Night 5-10pm   | 22  |
| 23  | 24<br><br>Free Pool/Free Juke Box  | 25<br><br>Ladies Auxiliary Mtg. 7:00pm<br><br>Burger Night 6-9pm | 26                                     | 27  | 28<br><br>Free Juke Box<br>Wing Night 5-10pm   | 29  |
| 30  | <b>Free Pool and Juke Box on Monday Nights and Free Juke Box on Friday Nights!*</b><br><b>(*if no scheduled entertainment)</b><br><b>** NON SMOKING EVENTS</b> |  |  |   |  |   |