



Borrowing Players and Playing Shorthanded

In order to avoid forfeits whenever possible, Anchor Town has adopted the following rule for Anchor Town league play only (*tournaments follow ASA 9 player minimum*):

Any league game is considered official when both teams have at least eight (8) registered players available for play. For Coed with 9 players the ninth or tenth spot in the line-up is left empty and considered an out when reached in the batting order. With **only 8 players in the lineup there won't be an out as long as the Coed team has 4 men and 4 women in the lineup**. Corec 7/3 will not get an out for an eight or nine person lineup as long as the three woman requirement is met. For Men's there are no ghost outs.

If one team has **Fewer than eight** players show up at the end of the automatic 5 minute grace period, the teams have these options:

1. The team with enough players may take the forfeit win.
2. If one team has extra players available, they may "lend" registered Anchor Town players **from their team** to the short-handed team with the following stipulations:
 - Once the team with extra players agrees to lend players and play has begun, the decision cannot be withdrawn, and the game will be considered official, regardless of which team wins
 - Players may be only borrowed from the scheduled opponent and the opponent chooses which players will be lent out
 - If the teams agree to play, the short-handed team may only borrow enough players to start the game with the bare minimum (**eight players**). For Coed and CoRec teams, the borrowed players must contribute to a legal line-up (i.e. with the borrowed players, a Coed team must have **4 men and 4 women** or vice versa, and a CoRec team must have at least 3 women, or 2 women and a vacant female spot)
 - Once a player starts playing with one team, he or she cannot switch back and play with the other team. If the short-handed team has additional players arrive after the game starts, they cannot play unless there is an injury, no substitutions.