7 <sup>th</sup> KYU		
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Seiza: Sitting kneeling position</li> <li>Shizentai: Standing natural stance</li> <li>Hanmi No Kamae: "Half-body" stance</li> <li>Orenaite: Unbendable arm</li> <li>Koho Tento Undo: Rolling back and forth from sitting, kneeling, and standing positions</li> <li>Ushiro Ukemi, Rolling: Rolling backward completely, from kneeling and standing positions</li> <li>Mae Ukemi, Rolling: Rolling forward completely, from kneeling and standing positions</li> <li>Ukemi: Ukemi for all 7<sup>th</sup> kyu techniques</li> <li>Kokyudosa: With pin</li> <li>Bowing: Bow with good form from standing and seiza</li> <li>Etiquette: Know basic dojo etiquette</li> <li>Cleanup: Assist with putting equipment away</li> </ul>	<ul> <li><u>Technique</u></li> <li>Katatekosatori Kotegaeshi: Ura, with pin</li> <li>Katatori Ikkyo: Static and dynamic, omote and ura, with pin</li> <li>Katatekosatori Kokyunage: Ura</li> <li>Randori: 3 attackers (walking), ryokatatori, passes</li> </ul> Level of training: Be able to recognize 7 <sup>th</sup> kyu technique names and do the techniques without hesitation. Emphasis is on precise mechanics rather than fluid movements <u>Time and Events Requirements</u> Minimum 2 months and 20 hours of training	
	ነ <sup>ቱ</sup> KYU	
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Ushiro Ukemi, Breakfall: Roll back with double slap</li> <li>Yoko Ukemi: "Side fall" exercise from squatting, and standing</li> <li>Empty Hand Strikes: Shomenuchi, yokomenuchi, and munetsuki demonstration of basic strikes</li> <li>Funakogi Undo: Rowing</li> <li>Shomenuchi Ikkyo Undo: Raising arms to the front</li> <li>Renzoku Kokyudosa: Continuous side to side</li> <li>General Ukemi: Be able to take ukemi for 6<sup>th</sup> kyu techniques, following smoothly without hesitation, and falling safely</li> <li>Cleanup: Take initiative on putting equipment away</li> </ul>	<ul> <li><u>Technique</u></li> <li><u>Shomenuchi Kokyunage</u>: Ura</li> <li><u>Katatetori Shihonage</u>: Static and dynamic, omote and ura</li> <li><u>Shomenuchi Iriminage</u>: Tenkan</li> <li><u>Katatori Nikyo</u>: Static and dynamic, omote and ura, with pin</li> <li><u>Randori</u>: 3 attackers (jogging), ryokatatori, passes</li> <li><u>Level of training</u>: Shorter pauses than at 7<sup>th</sup> kyu, with proper kuzushi (unbalancing) and extension</li> <li><u>Time and Events Requirements</u> Minimum 3 months and 30 hours of training after earning 7th Kyu</li> </ul>	
5 <sup>th</sup> KYU		
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Banzai No Kamae: Shizentai with arms raised</li> <li>Zengo Undo: Shomenuchi Ikkyo Undo with pivot</li> <li>Happo Undo: Shomenuchi Ikkyo Undo 8 directions</li> <li>Tekubi Kosa Undo: Wrist crossing</li> <li>Tekubi Joho Kosa Undo: Wrist crossing, high</li> <li>Kamae with Bokken: Demonstration of five basic sword stances</li> <li>Bokken and Jo Suburi: Demonstration of basic strikes with sword and staff</li> <li>Yoko Ukemi: Side fall from forward roll</li> <li>General Ukemi: Be able to take ukemi for 5th kyu techniques, following smoothly without hesitation, and falling safely with back and forward rolls.</li> <li>Weight Transfer: Demonstration of weight transfer</li> <li>Triangle Principle: Explain the triangle principle</li> </ul>	<ul> <li><u>Technique</u></li> <li><u>Shomenuchi Kotegaeshi:</u> Ura, with pin</li> <li><u>Shomenuchi Ikkyo:</u> Omote and ura, with pin</li> <li><u>Katatetori Sankyo:</u> Static and dynamic, omote and ura with nage waza (throwing) and katame waza (pinning)</li> <li><u>Yokomenuchi Sokumen Iriminage:</u> Omote and ura entry, irimi and tenkan</li> <li><u>Munetsuki Kotegaeshi:</u> Ura, with pin</li> <li><u>Katatetori Kaitennage:</u> Uchi, static and dynamic irimi, and dynamic tenkan</li> <li><u>Randori:</u> 3 attackers(jogging), ryokatatori, passes, and pivot throws</li> <li><u>Level of training:</u> Emphasis is on performing techniques with connection and sensitivity, without any pause or hesitation</li> <li><u>Time and Events Requirements</u> Minimum 3 months and 30 hours of training after earning 6<sup>th</sup> Kyu</li> </ul>	

4 <sup>th</sup> KYU		
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Ushirosori: Bending backwards in hanmi</li> <li>Maekagami: Bending forward in hanmi</li> <li>Sayu Undo: Swinging arms left and right and hip drop</li> <li>Sayu Choyaku Undo: With side steps</li> <li>Udefuri Undo: Swinging arms side to side</li> <li>Udefuri Choyaku Undo: With pivoting</li> <li>Ushirotori Undo: Stepping forward and hip pivot</li> <li>Ushiro tekubitori Zenshin Undo: Stepping forward arms extended with bow</li> <li>Ushiro tekubitori Kotai Undo: Stepping rearward arms extended with bow</li> <li>Shikko: Knee walking with pivots</li> <li>Taisabaki Toshu: "Empty-hand body movement" for Katatetori, Shomenuchi, Yokomenuchi and Munetsuki attacks</li> <li>Yoko Ukemi with partner: Yoko ukemi from sokumen iriminage and shihonage</li> <li>General Ukemi: Take ukemi for yudansha, following smoothly without hesitation or anticipation</li> <li>Visitors: Welcome visitors to the dojo and make them comfortable</li> </ul>	<ul> <li><u>Technique</u></li> <li>Yokomenuchi Shihonage: Omote and ura</li> <li>Ushiro Tekubitori Kokyunage: Ushiro Tekubitori Zenshin Undo, 2 variations (standing and kneeling)</li> <li>Ushiro Tekubitori Kotegaeshi: 1st and 2nd hand, omote and ura, with pin</li> <li>Katatori Yonkyo: Omote and ura, with pin</li> <li>Ryotetori Tenchinage: Irimi and tenkan</li> <li>Ryotetori Kokyunage: Sliding back pivot throw, 5 variations</li> <li>Randori: 3 attackers (jogging), ryokatatori, passes, pivot throws, and ago tsuki age</li> <li><u>Level of training:</u> Perform techniques with good timing</li> <li><u>Time and Events Requirements</u></li> <li>Minimum 3 months and 30 hours of training since earning 5<sup>th</sup> Kyu</li> <li>Prior attendance at 1 AAA/AAI Seminar</li> </ul>	
<ul> <li><u>Srd K</u></li> <li><u>Ki Tests and Exercises</u></li> <li><u>Tenkan Undo:</u> direct pivot and stepping variation</li> <li><u>Soft breakfall</u>: Soft breakfall exercise from forward roll</li> <li><u>Warm-ups</u>: Be able to lead the class in warm-ups</li> <li><u>Warm-ups</u>: Be able to lead the class in warm-ups</li> <li><u>Ime and Events Requirements</u></li> <li>Minimum 6 months and 60 hours of training since earning 4<sup>th</sup> Kyu</li> <li>Prior attendance at 1 AAA/AAI Camp</li> </ul>	<ul> <li><u>Technique</u></li> <li>Ushiro Hijitori Kotegaeshi: 1<sup>st</sup> hand, with pin</li> <li>Munetsuki Kokyunage: Sliding back pivot throw</li> <li>Katatori Gokyo: Omote and ura, with pin</li> <li>Ushirotori Kokyunage: Ushirotori Undo</li> <li>Ryotetori Kaitennage: Irimi and tenkan</li> <li>Katate Ryotetori Nikyo: Aite and gyakute, omote and ura, with pin</li> <li>Suwariwaza:</li> <li>Shomenuchi Kokyunage: Ura</li> <li>Shomenuchi Ikkyo: Omote and ura, with pin</li> <li>Bokken Kata I (Happo Giri): 13 movements</li> <li>Jiyu Waza: Defense against any grasping attack, no pin</li> <li>Randori: 3 attackers(jogging), ryokatatori, passes, pivot throws, ago tsuki age, and sudori</li> </ul>	

2 <sup>nd</sup> KYU: Brown Belt		
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Agura no Shisei: Sitting cross-legged</li> <li>Kata Ashiage: Raising one leg, hand extended</li> <li>Questions: Verbal examination will be administered by test committee on the following topics:         <ul> <li>Four Basic Principles of Aikido</li> <li>What is Aikido?</li> </ul> </li> <li>Meisoho: Questions regarding meditation training</li> <li>Kokyu Ho: Kiai, Ibuki, Okinaga, Misogi</li> <li>Yoko Ukemi: From koshinage</li> <li>Soft Breakfall: From kotegaeshi</li> <li>Visitors: Greet visitors and answer their questions</li> <li>Aikitaiso: Teach aikitaiso with associated ki tests</li> <li>Beginners: Teach beginners breakdown of 7<sup>th</sup> kyu requirements and proper ukemi</li> <li>Hakama: Traditional folding of hakama</li> <li><u>Level of training:</u> Be able to add variations to primary techniques during exam</li> <li><u>Time and Events Requirements</u></li> <li>Minimum 6 months and 60 hours of training since earning 3<sup>rd</sup> Kyu</li> <li>Prior attendance at 1 Instructors Seminar</li> </ul>	<ul> <li>Identified</li> <li>Ryokatatori Kokyunage: Stepping or sliding back pivot throws, 3 variations</li> <li>Ushiro Katatori Kokyunage: Ushiro Tekubitori Zenshin Undo, 3 variations (standing, one knee, and both knees)</li> <li>Katate Ryotetori Kokyunage: Omote and ura entry, 4 variations</li> <li>Ryokatatori Kotegaeshi: 2 variations with pin</li> <li>Katatori Menuchi Iriminage: 2 variations</li> <li>Hanmi Hantachi Waza:</li> <li>Katatetori Shihonage: Static and dynamic, omote and ura, pinning and throwing variations</li> <li>Katatetori Sankyo: Static and dynamic, omote and ura, pinning and throwing variations</li> <li>Munetsuki Kotegaeshi: Ura</li> <li>Ryotetori Koshinage: 5 variations</li> <li>Maegeri Kokyunage: Omote and ura</li> <li>Jiyu Waza: Defense against any attack, no pin</li> <li>Jo Kata I: 22 movements</li> <li>Randori: 3 attackers (jogging), ryokatatori and yokomenuchi, passes, pivot throws, ago tsuki age, and sudori</li> </ul>	
<ul> <li><u>Ki Tests and Exercises</u></li> <li>Tai Sabaki with Bokken: Paired sword "body movement" against shomenuchi, yokomenuchi/gyaku-yokomenuchi, munetsuki/gyaku-munetsuki</li> <li>Soft Breakfall: From shihonage</li> <li>Beginners: Perform new student orientations</li> <li><u>Level of training:</u> Be fluent with all required kyu techniques and all variations</li> <li><u>Time and Events Requirements</u></li> <li>Minimum 6 months and 60 hours of training since earning 2<sup>nd</sup> Kyu</li> <li>Prior attendance at 1 AAA/AAI Seminar since earning 2<sup>nd</sup> Kyu</li> </ul>	: Brown Belt <u>Technique</u> • Ushiro Tekubitori Jujinage: Figure 10 throw • Yokomenuchi Sudori: Sliding under • Katate Ryotetori Kotegaeshi: Aite and gyakute, with pin • Munetsuki Sumiotoshi: Omote Uchi and Ura Soto • Katatori Ganmenuchi Ikkyo: 3 taisabaki, with pin • Tanto Dori: Shomenuchi, yokomenuchi, and munetsuki attacks, 3 techniques each, with proper knife removal • Bokken Kata II: 13 movements • Randori: Defense against 3 attackers	

## **IMPORTANT NOTES**

- 1. These requirements meet and exceed those required by the Aikido Association of America.
- 2. These requirements are a minimum standard for the purposes of promotion testing; this is not a comprehensive listing of all the applications of technique with which you must be familiar.
- 3. In certain cases a particular variation of a technique is required and is noted above; you are encouraged, however, to demonstrate additional variations.
- 4. All tests are cumulative; you must be prepared to demonstrate exercises and techniques from all ranks prior to the one for which you are actually testing.
- 5. Requirements of attendance at Aikido Seminar, Camps, and Instructor Seminars are fulfilled only by AAA/AAI events.
- 6. All test candidates must complete the following prior to testing:
  - Dojo dues must be paid in full
  - Examination application form must be completed legibly and submitted
  - Examination fee must be paid