

UNIT LEADER ACTIVITY CHECKLIST

Check	FIRST DAY ACTIVITIES	Check	DAILY ACTIVITIES
	Take attendance / Turn in to HQ*		Attendance / Turn in to HQ after morning Flag
	Check bus riders list & tags*		Camper Council after morning flag
	Collect any missing camper forms*		Camper Pick up Cards/Turn in to HQ at end of day
	Hand out T-Shirts, camper tags		Check mailbox for forms & Elfanora letters
	Talk about safety / buddies / fire drill procedures*		
	Explain Camper Council & select representatives*		SPECIAL EVENTS DURING WEEK
	Select unit site and get set up		4-6th grade units verify campfire and overnight plans
	Decorate Unit Flag		Vote on Camp Theme - Tuesday AM Camper Council @ Announcement Table
	Talk about cooking day - bring dish, spoon, fork, cup / no sharing food, pick up individual lunch debris		Write letters to Elfanora (M - Th)
	Review the week schedule including Rainbow Program & Cooking		Look for lost Elfanora toys (M - F)
	List your unit's top three Camp Theme ideas to go to Camper Council Tues AM.		Vote on Thursday Spirit Day Activity Theme - Weds A.M. Camper Council @ Announcement Table
	Tour the Camp:		Draw WLL camp patch contest entries & turn in to HQ Weds P.M.
	First Aid Station		Turn in suggestions for next year's activities - Thurs A.M. Camper Council @ Announcement Table
	Headquarters		Thursday Special Spirit Day Event and dessert at lunch near Craft Shed
	Port-a-Potties & Handwash stations		Vote on WLL patch contest entries at HQ by Thurs P.M.
	Water Station		Plan songs and skits for Campfire (4th and above) - Thursday
	Camp Boundaries		Plan songs and skits for Scouts' Own (2nd & 3rd grades) - Friday
	Cook Shed		Complete Volunteer & Unit Camp Evaluations - turn in to HQ Friday
	Sign Up for Color Guard / Flag at HQ		Complete - CA Evaluations - turn in to HQ Friday
	Sign Up for AM or PM Songs at HQ		Hand out envelopes with patch, segment and unit photo to campers - Friday
	Visit Take Along Crafts for crafts		Decorate camp t-shirts - Friday