

THE DOORS EXPERIENCE - ALIVE SHE CRIED

Technical Rider

www.thedoorsexperience.net

Thank you for accommodating us with these details.
If you have any questions, please e-mail or call numbers provided.

Band Members:

David Davas - Lead Vocals (Jim Morrison)

Rob Simpson - Keyboards, Backing-Vocals (Ray Manzarek)

Jessie Whitford - Percussion (John Densmore)

Jude Contreras - Guitars, Effects (Robby Krieger)

Back up players:

David Hakimoglu - Guitar (Robby Krieger)

Ron Redifer - Drums (John Densmore)

Contact Information: The Doors Experience - Alive She Cried

Alissa Williams

3711 214th Ave East

Lake Tapps, Wa., 98391

Booking Management: C Sharp Productions

Technical Rider/backline Questions: Chet Dawson

Chet Dawson

Phone: 253-376-4529

E-mail: contact@csharpproductions.com

Day of Show Questions Arrival/Hotel: Alissa Williams or Chet Dawson

Management & Contact: Alissa Williams

E-mail: jimorrisonfan@yahoo.com

Phone: 818-632-2827

THE DOORS EXPERIENCE (TDE/ASC) - Technical Rider

General Information

Sound:

The Doors Experience - Alive She Cried will not be bringing any audio equipment to the event. We will require a qualified audio technician to run sound and Chet Dawson (if available), our booking and road manager, will assist the technician with the front of the house mix.

We will require 2 mixes:

1) A stage "Monitor" Mix and 2) A Front "Main" of house mix.

Please have all sound equipment including the sound systems and accessories (sound boards, microphones, speakers, cables, etc...) and all backline instruments and amplifiers present and fully operational no later than 5 hours before the scheduled event start time. TDE/ASC will arrive 4 hours before start time. Please provide a 8X8 Drum Riser 12" high min.

If there is an opening band at the event, TDE/ASC will need separate inputs from the opening band(s). This may require bringing an extra sound board.

Merchandise:

In an area of the lobby or other suitable place, please provide at least one 8" table with 1 or 2 T-shirt display racks or mannequins and one volunteer to help oversee the table.

Projection and Video:

In order for TDE/ASC to provide its audience with an authentic psychedelic experience as advertised we require a video projector and screen. Projector must have a HDMI input. We also will provide a pre-show video presentation 1hr prior to the show. Please provide a mini-stereo male plug that will connect to the main house mixer. Please provide a table or place for the VJ operator to set up and all cables, and hook-ups accessible. The video projector output should be a min. of 5000 ANSI lumens. LCD or DPL technology.

Personnel:

Please have a qualified audio and video technician present before, during and after the event. Also, we will need 2 to 3 people to help with load in and load out.

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Backline Equipment

If we are flying to the event (or if requested) the sponsor will need to provide backline equipment. This gear can either be rented or borrowed, but either way it should be professional grade, fully functioning and in good condition.

Backline Gear:

Drums: (please provide a maple kit (Ludwig or DW preferred) with the specific sizes)

Color: MOD ORANGE (preferred) Red or Pearl White

Cymbals (Paiste Sound Edge or Zildjian A's)

8X8 drum riser (12" height min)

1. 22 inch kick
2. 13 inch tom
3. 16 inch floor tom
4. 8"X14" snare drum
5. 20 or 18 inch ride cymbal (with rivets)
6. 14 inch Hi-Hat cymbals
7. 16 inch crash cymbal
8. 18 inch crash cymbal
9. Hardware: snare stand, drum throne, Hi-hat, 3 sturdy (heavy base) cymbal stands, tom

Guitar Amp: Fender Twin Reverb (Tube Amp w/ 2x12 speaker)

Bass Amp: Peavey TKO or TNT Combos

Keyboard Amp: Peavey TKO or TNT Combo

Microphones: (singer will provide main vocal mic yet in case of malfunction the following shall be available)

Main Vocal: (must have a heavy round base straight stand- On-Stage brand preferred)

- 1) Electro Voice ND76 Dynamic Cardioid (preferred) only if not avail a Sure Beta SM78
- 2) Sennheiser Evolution wireless D1 w/ e835 mic capsule (used for offstage vocals)

Back up vocals (2nd Vocal keys): 1 Sure Beta SM-78

Back up vocal (3rd Vocal Guitar): 1 Sure Beta SM-78

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Floor/Stage: A Large Rug shall be required for the Main stage Floor to be placed dead center for Vocalist. (Falls and stunts will be performed during performance). Stage should be a minimum of 24' wide by 16' deep by 4' high (w/stairs for access). An 8X8 drum riser minimum 12" high upstage center is required. A total of 4 Quad boxes 110-volt 60hz is required on down and up stage.

Monitors: Mix

Rob Simpson will assist the house engineer through monitor checks after the line check as been done on all channels. We will need 7 wedges total. Separate mixes are preferred.

Mix 1. Rob Simpson - Keys (Vocals, Keys, Bass, Guitar, Kick, Snare, Hi-Hat)

Mix 2. David Davas - Lead Vocal (Vocals, Keyboards)

Mix 3. Jude Contreras - Guitar (Guitar, Vocals, All Keys, Kick, Snare, Hi-Hat)

Mix 4. Jessie Whitford - Drums (Vocals, Keys, Key Bass, Guitar)

Main Sound System:

The main sound system must be an active 3 or 4 way design capable of producing clear undistorted audio in ALL AREAS of the venue. The sound system must be in STEREO. All devices affecting the gain structure of the system must be adjusted accordingly to prevent feedback. The system must be capable of producing a 20Hz to 20KHz frequency range at 115 db SPL on the back row of the venue. Recommended speakers; EAW, MEYER, TURBOSOUND, JBL, VER-TEC. The show utilizes a very broad dynamic range. Noise Free!

Front of House F.O.H Processing:

1 stereo graphic equalizer (Klark-Teknik/BSS) 2 Digital Multi FX (Yamaha SPX 1000-900-90) 1 H3000 for VOX 10 channels compression (BSS, DBX)

4 Channels Noise Gates (Drawmer) 1 DVD Player a must, 1 CD player and all necessary cabling, power, quantiles.

An audio technician will be required for set-up, sound check, and duration of performance. Artists Sound Engineer (When we bring one) will have total input as far as F.O.H. mix and Monitor Mix.

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Monitor System:

The artist requires a min of six (6) Monitor mixes, three (3) mixes (three biamped wedges) down stage, Two (2) mixes (side fills) down stage left and right, One (1) drum fill three way. A minimum of sixteen (16) channels available for DOORS EXPERIENCE exclusive use. A Monitor Engineer is required for set-up, sound check, and the entire performance.

Mixes:

Must have at least 24 channels with XLR inputs, 4 pre-fader auxiliaries, and phantom power. Please have a graphic EQ set up on the mains and monitors at mix position.

Lighting and Special Effects:

A minimum of thirty six (36) pars. 64 instruments mounted on a rear truss and 2 side trees as needed, and moving lights. Color should be MOODY and have a VIBE. Blues, Reds, Ambers, Purple etc... **NO SPOTS AND NO BRIGHT COLORS (no lights shall interfere with the video show image)**. The only exception being 1 spot light allowed at back of Venue for highlighted poetry and solo guitar.

Light must rise and fall with the music saving and bright scenes for the louder dramatic points in the songs... VERY THEATRICAL LIGHTING APPROACH INSTEAD OF OVER THE TOP ROCK SHOW APPROACH!

Adequate power for the venue with operators and lighting board operator to be provided for the entire show. Professional **strobe light(s)** sufficient in wattage to cover entire stage. Plus a Smoke Machine. SMOKE MACHINE IS TO BE USED ULTRA SPARINGLY ONLY ON A SONG OR TWO. If LED lighting is used they must be placed so that video is not washed when crew is filming. LED's hung on pars preferred and balanced so as to avoid fading images when recorded.

Housing (if applicable or flights are required) - Presenter shall provide accommodations, in a first class hotel, in close proximity of the venue. Hotel must have internet available, for all company members, for the duration of the stay.

Hospitality: Presenter shall supply hospitality for whole band and staff.

Water shall be accessible back stage and during show. Singer requires hot water with tea, and honey. Snacks shall be provided in the green room (chips/fruits/vegetables/sandwich platter) A refrigerator must be also be available.

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INPUT LIST

INPUT	INSTRUMENT	MICS	STAND	NOTES
1	KICK	SM-52	SHORT BOOM	
2	SNARE	SM-57	SHORT BOOM	
3	SNARE BOTTOM	SM-57	SHORT BOOM	
4	HI HAT	SM-81	SHORT BOOM	
5	RACK TOM	SENN E604	CLIP	GATE
6	FLOOR TOM	SEMM E604	CLIP	GATE
7	O.H. LEFT	SM-81	TALL BOOM	
8	O.H. RIGHT	SM-81	TALL BOOM	
9	KEY BASS			D.I.
10	G101 KEYS			D.I.
11	KEY BASS			D.I.
12	KEYS LEFT			D.I.
13	KEYS RIGHT			D.I.
14	GITAR	SM-57	SHORT BOOM	
15	GITAR EFFECTS			D.I.
17	LEAD VOCAL	EV ND76	STRAIGHT	2 XLR - L/R
18	LEAD VOCAL 2ND	SENN E835	STRAIGHT	WIRELESS
19	BACK-UP VOCAL 1	SM-58	TALL BOOM	
20	BACK-UP VOCAL 2	SM-58	TALL BOOM	

IMPORTANT NOTE FOR VOCALIST:

WE MUST HAVE A (WEIGHTED) ROUND BASE - STRAIGHT STAND FOR LEAD VOCAL
(NO TRIPOD BASE OR BOOM STAND FOR MIC CENTER POSITION)

