

# IMPERIUM

Michael Sweeney

KEYS



GRADE

1

PERCUSSION REQUIREMENTS

Snare drum  
Bass drum  
Crash cymbals  
Suspended cymbal  
Gong  
Triangle

GENRE

Dramatic overture

METER

**4**  
**4**

NUMBER  
OF  
MEASURES


75

PERFORMANCE  
TIME

2:30

PUBLISHER

MusicWorks  
Hal Leonard Publishing Corp.  
(1992)

<p style="text-align: center;"><b><u>TECHNICAL CONSIDERATIONS</u></b></p> <p style="text-align: center;">Key Articulations Style Ostinato</p> <p style="text-align: center;"> in Snare drum</p> <p style="text-align: center;">Dynamic contrast Individual parts <i>Soli</i> sections Percussion rolls Slurs Accidentals Individual parts Percussion feature Ties Offbeat entrances</p>		<p style="text-align: center;"><b><u>TEMPO(S)/STYLE(S)</u></b></p> <p style="text-align: center;">Boldly (♩ = 96)</p> <p style="text-align: center;">Moderately Fast (♩ = 126)</p>
<p style="text-align: center;"><b><u>SOLOS</u></b></p> <p style="text-align: center;">None</p>	<p style="text-align: center;"><b><u>CUES</u></b></p> <p style="text-align: center;">Clarinet in Alto Sax</p>	<p style="text-align: center;"><b><u>VOCABULARY</u></b></p> <p style="text-align: center;">Boldly on rim Moderately Fast on head <i>8vb</i> Rim knocks <i>a2</i> <i>sol</i> <i>dim.</i> <i>div.</i> choke</p>

DYNAMICS

*mp*

*mf*

*f*

*ff*

*dim.*

*mp* ————— *f*



*mp* ————— *mf*



————— *f*



*fp* ————— *ff*

*mf* ————— *ff*

ARTICULATIONS

- Accent
- Staccato
- Tenuto
- Slurs
- Ties
- Marcato

CONDUCTOR CONSIDERATIONS

- Style
- Tempo change
- Conducting articulation
- Dynamic contrast
- Layering
- Stylistic contrast
- Legato conducting
- Potential rhythmic concerns