

Scenario Instructions

MAIN ATTACK

Turn 1 Soviets Move First

Reconnaissance Companies 28th Guards Tank Regiment and 244th Guards Motorized Rifle Regiment

Turn 3

26 Steps of 28th Guards Tank Regiment

30 Steps of 244th Guards Motorized Rifle Regiment

Turn 4

26 Steps of 28th Guards Tank Regiment

30 Steps of 244th Guards Motorized Rifle Regiment

Turn 6

Remainder of 28th Guards Tank Regiment

Remainder of 244th Guards Motorized Rifle Regiment

Soviet CAS Available Turns 5-10; Turns 20-28 (roll for type) Direct Support to

4R-28GTR (PRP-4) and General Support to 4R-244G MRR (PRP-4)

2-54G SPA Direct Support to OP2-54G SPA

A/2-54G 3 steps of 2S1 25 hexes off east edge of Map D deployed under cover

B/2-54G 3 steps of 2S1 15 hexes off east edge of Map D deployed under cover

C/2-54G 3 steps of 2S1 10 hexes off east edge of Map D deployed under cover

Soviet Player may designate 3 Ferry sites on Map E River

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MAIN ATTACK

U. S. Instructions

TF 2-64 Armor set up anywhere on Map G

2-30 Infantry set up anywhere on Map E

Colt 2 and Colt 3 may set up anywhere on Map E, G, or D

A Company/10th Combat Engineers may set up on Map G or E

A Battery/3-67 Air Defense may set up on Map G or E

A Company/10th Combat Engineer Preparation Time 4 hours

Map E River is 100m wide; Map E Streams are 25 meters wide

Map G streams are 25m wide and may only be crossed by bridge (roads crossing streams are considered to have bridges; AVLBs may place bridges anywhere on Map G)

Map D streams are 10 meters wide and may be crossed by fording

Turn 10 Hq and TOC 1st Brigade/3rd Inf Div may enter anywhere on west edge of Map E

Turn 11-15 One F-16 is available for CAS support... General Support to COLT 2 or 3

Turn 14 or later 3-64 Armor may enter anywhere on the west edge of Map E if any Soviet units are on Map E

Turn 20 or later A company/3-3 Attack Helicopter may enter anywhere on west edge of Map E if any Soviet units are on Map G or E

Turn 30-38 One F-16 is available for CAS support on even numbered turns.. General Support to COLT 2 or 3

2-41 FA(-) is deployed under cover 25 hexes off west edge of Map E and may enter anywhere on the west edge of Map E after turn 25

B Battery/2-41 FA is Direct Support to COLT 2

C Battery/2-41 FA is Direct Support to COLT 3

******U. S. player may designate 4 additional Bridge Sites anywhere on Map E river not crossed by a roadway**

****** HEX E1414 does not contain a bridge for the secondary road. Place a Bridge site marker in this hex.**

****** Place a Ribbon Bridge Marker in HEXES E1214 and E2915.. These Bridges may be used by either player and may not be removed**