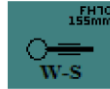




Ratings

Armor Class: Weapon (W)
Mobility: Static (S)
Special Abilities: Indirect Fire
OPTICS: Starlight

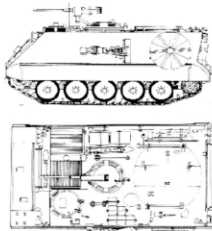
FH-70
155mm Howitzer



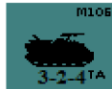
FH70 155mm Howitzer
Ammunition: HE; Illumination; Incendiary Smoke
Chemical Smoke ; ICM; CLGP; RAP; FASCAM

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
FH70 155mm Howitzer	8	X5	X3	1	1	96	20	15	3	5	4	4	2/120	4

Values are per strength point.
 Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



M106
RTF1 120mm Mortar



Ratings

Front Armor: 3
Flank Armor: 2
Speed: 4
Mobility: Tracked Amphibious (TA)

M2 .50cal Machinegun
RTF1 120mm Mortar
Ammunition: HE; Illumination; Incendiary Smoke ; RAP
SCAP (.50cal)
Armor: Aluminium (+4/+4)

Special Abilities: Indirect Fire
OPTICS: Infra-red (Driver Only)

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M106	SCAP*	3	6:5	5:5	4:4	2:3	1:2	—	—	—	—	—	—	—	—	—	30	—

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M106 RTF1 120mm Mortar	12	X5	—	4	—	33	8	—	8	—	8	—	2/51	—

Values are per strength point.
 Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.