

# DUANE LEACH

3D MODELER

214-402-6282

duane@duaneleach.com

www.duaneleach.com

## **Position/Title: Graphic Artist 4**

### **Education**

Associate of Applied Arts Degree - Computer Animation/Multimedia  
The Art Institute of Dallas

Bachelor of Fine Arts in Media Arts & Animation  
The Art Institute of Dallas

### **Software Proficiency**

- Autodesk Maya
- Unity
- Blender
- Zbrush
- Quixel

### **Skills**

- Technical Illustrations
- Reading engineering drawings and working in engineering software
- Managing ongoing 3D projects from start to finish
- Scripting in C# and Java Script
- Developing Process improvements

### **Employment**

#### ***Graphic Artist 4 - L-3 ISR, in Greenville, TX*** **January 2008 to present**

- Worked my way to Lead Illustrator for the Big Safari group
- Developed a Script in JavaScript that runs in Adobe Illustrator on every illustration made by the all Technical Publications Illustrators.
- Developed 3D training when asked to lead the illustration effort in the Training department. These are complete 3D interactive environment. Using Windows, VR, and AR.

#### ***Graphic Designer/3D Modeler - The Supplier's Guide, in Rockwall, TX*** **January 2000 to 2008**

- Modeling 3D parts and forklifts.
- Guiding the design of the Suppliers Guide for seven years.
- Supplying Professional design using Adobe PhotoShop & Adobe Illustrator
- Developing Ads and banners for over 80 companies in The Suppliers Guide magazine.
- Using straight html, Dreamweaver, ASP, Java Script, and Flash to build customer's websites.