

# BRISCON 2022

# MIDDLE EARTH SBG

BrisCon 2022 Middle-earth SBG is an escalation-style event held over two days. Your force begins at a modest 200pts. From there, point values gradually increase, finally climaxing with two 800pt battles.

## **Date**

23-24 April 2022

## **Location**

Mt Gravatt  
Showgrounds, 1644  
Logan Rd, Mt Gravatt  
QLD 4122

## **Cost**

\$50

## **Points**

200, 450, 600, 800

## Payment and list submission

Payment to be made via the Pay Now (PayPal) button, next to the Players Pack button at the following link:  
<http://www.briscon.com.au/tournaments.html>

Players **MUST** pre-pay. BrisCon organisers have emphasized that this year they will be cutting off registrations early, and that we will have to compete with other tournaments for space. A hard deadline for registration has not yet been advised, however please keep in mind that the more players who pay early-on, the greater our space allocation will be. To avoid missing out, please pay as early as possible.

The first 20 players to pay via the BrisCon site will be entered to win the new *Middle-earth Strategy Battle Game Matched Play Guide*

Players must submit a 200, 450, 600, and 800 point list.

List submissions are due by 11:59pm on Sunday April **10th** (point bonus for on-time submission).

Submit your lists in pdf format to:  
[qldmiddleearthleague@gmail.com](mailto:qldmiddleearthleague@gmail.com)

# Escalation Tournament

First round will begin at **9am** each day. Players are encouraged to arrive by 8.30am.

## Day 1 Schedule

8:30 am Registration and set-up  
9 am Round 1  
10 am Round 2  
12 pm Lunch  
1 pm Round 3  
3 pm Round 4

Players free to leave after Round 4

## Day 2 Schedule

9 am Round 5  
11 am Round 6  
1:15 pm Lunch and army display  
2:15 pm Round 7  
4:30 pm Wrap up and awards presentation

## Awards

1st Place  
2nd Place  
3rd Place  
Best Painted  
Players Choice  
Single Miniature  
\*Does not need to feature  
in your army lists  
Army Theme  
\*for outstanding tribute  
to Middle-earth lore

- X** There will be seven games played over the course of the two days. Games will be played on **4x4** boards.
- X** This tournament will earn points towards the QLD MESBG League 2022 Season
- X** Players may choose their armies from the following books: *'The Armies of the Lord of the Rings'*, *'The Armies of the Hobbit'*, *'Gondor At War'*, *'Scouring of the Shire'*, *'War in Rohan'*, *'Quest of the Ringbearer'* and *'Fall of the Necromancer'*. If *'Defence of the North'* is released prior to the event, it may be used to create armies for this event
- X** *The Middle-earth SBG Rulebook* and *Matched Play Guide* will be used, and the official Errata will apply, available at <https://www.warhammer-community.com/faqs/>
- X** Matched play scenarios will be chosen at random on the day
- X** WYSIWIG rules apply – if in doubt please contact [qldmiddleearthleague@gmail.com](mailto:qldmiddleearthleague@gmail.com)
- X** In accordance with League rules, all models must be painted.
- X** Players should bring at least 3 objective markers
- X** Players are expected to communicate clearly with their opponents, make clear dice rolls, track wounds and might (etc.) in a clear and open manner, and display good sportsmanship at all times.

**X** This is an Escalation tournament. In Game 1, players may take up to 200 points. In each following game, players must include their list from the prior game, inclusive of any upgrades to models. Players may, however, configure their warbands differently.

**Game 1**      200 points

**Game 2**      450 points (must include list from Game 1)

**Game 3**      450 points (same list as Game 2)

**Game 4**      600 points (must include list from Game 3)

**Game 5**      600 points (same list as Game 4)

**Game 6**      800 points (must include list from Game 5)

**Game 7**      800 points (same list as Game 6)

### **X** **Tournament Scoring Breakdown:**

**Battle Points**      140

**Painting Points**      40

**On-time Lists**      20

### **X** **Battle Point Scoring:**

**Major Victory**      20 Battle Points (5 or more VPs than your opponent)

**Minor Victory**      15 Battle Points (More VPs than your opponent, but not a Major)

**Draw**      10 Battle Points (equal VPs to your opponent)

**Minor Loss**      5 Battle Points (your opponent achieved a Minor Victory)

**Loss**      0 Battle Points (your opponent achieved a Major Victory)

### **X** **Painting Point Scoring:**

**Fully painted army**      **20 points**

**Fully based army**      **20 points**