

Crossroads Age of Sigmar Grand Tournament 2021

GENERAL INFO:

Dates: September 25-26, 2021

Location: Holiday Inn Elmira Riverview, 760 East Water St., Elmira NY 14901

Registration: <http://www.crossroads-gt.com/registration.html>

Cost: \$60/player

SCHEDULE:

Friday, Sept 24:

4:00pm - ????: Room setup, check-in, open gaming

Saturday, Sept 25:

8:30am - 9:00am: Hall Opens, check-in

9:00am - 9:15am: Opening Ceremony

9:30am - 12:00pm: Round 1

12:00pm - 1:00pm: Lunch

1:00pm - 3:30pm: Round 2

3:45pm - 6:15pm: Round 3

6:30pm - ????: Open Gaming

Sunday, Sept 26:

9:30am - 12:00pm: Round 4

12:00pm - 1:00pm: Lunch

1:00pm - 3:30pm: Round 5

3:30pm - 4:00pm: Scoring and Cleanup

4:00pm: Results and Awards

Results of this event will be submitted for ITC rankings.

Please note these rules are in the process of being updated based on playtesting after the release of Generals Handbook 2021 (GHB2021). If you have feedback please let us know at cmreyn@hotmail.com

Our format will mostly mirror the battleback for GHB2021. [All differences from GHB2021 are highlighted in blue](#). Numbers in parentheses highlight specific areas of variance from the tournament format described in GHB2021.

Missions

All missions will be randomly chosen from GHB2021.

Terrain

[Terrain will be provided by the TO for each table in accordance with the recommended amount of terrain for pitched battles \(6-8 Pieces per table\). Before sides are chosen, players may adjust terrain in accordance with the rules found in GHB2021 \(PG. 11\).](#)

[After TO provided terrain is set up, players roll off and take turns picking a piece of terrain for MYSTERIOUS TERRAIN rules. Each player should choose a piece of terrain and roll a D6 to determine it's MYSTERIOUS TERRAIN rules \(CORE RULES 28.1.3\).](#)

House Rules

Games will last 5 turns or until time runs out. When the timer goes off; it means that the round is over and the players should determine the winner of their game. You can finish early but you can not finish late. All players will get an equal number of turns, if both players do not get an equal number of turns by the time the round clock expires, then roll back to the previous complete turn. Remember tabling an opponent does not guarantee a max score - please play it out.

Army Lists and Rules

This will be a 2000 point, Pitched Battle tournament using the latest warscrolls, erratas, values and restrictions for units supported by GH2021 as of [August 29th](#).

Army lists are due by 1201 AM [September 15th](#) and should be submitted to cmreyn@hotmail.com . Late lists will receive a minor penalty (5 pts) to their overall score.

We request the use of Warscroll Builder for list submissions. The output is much easier for us to work with. **We will not take lists submitted from Azyr.** Warscroll Builder can be accessed with the link below:

<https://www.warhammer-community.com/warscroll-builder/>

Your army list must indicate your:

- General
- Command Traits
- Battalions
- Enhancements (Artifacts... etc)
- Grand Strategy
- Allegiance Related Choices (alignment, spells, prayers, abilities.. etc.)

When finished building your list, simply click the question mark at the top of the list builder and select the option to copy your list. Paste your list into the email and send. **Please be sure to title your email "AoS List" with your name.** You are responsible for checking the accuracy of the list. Illegal lists that have been submitted will be subject to a 5 point penalty.

Scoring

Scoring is broken down into three major categories: Gameplay, Army Presentation and Sportsmanship. There will be multiple award categories. [A player will only receive one award.](#)

Overall Champion: Highest total score in the three of the categories below.

Best General: Highest total *Battle Points*

Best Army: Highest combination of judge and player graded scores for *Army Presentation*

Best Opponent: Highest *Sportsmanship* score

Gameplay

Battle Points from game play will be scored as (Major/Minor) Victory, Loss and Draw along with Grand Strategies and Battle Tactics. We encourage players to play out their games and not concede the remaining Battle Tactic and Grand Strategy points. Make

your opponent work for their points and try to score your Battle Tactics and Grand Strategy even if the primary scenario is lost.

Battle scoring is as follows:

- Major Victory (25pts)
- Minor Victory (20pts)
- Draw (15pts)
- Minor Loss (10pts)
- Major Loss/Concession (5pts)
- Did Not Play (0pt)
- Grand Strategy (5pts)
- Battle Tactic (1pt)

Max score for any single round would be 35 points (Major Win + 5x Battle Tactic + Grand Strategy).

Sportsmanship

Sportsmanship will be scored on per game and also favorite opponent vote at the end of round 5.

Army Presentation

Army Presentation will be scored by judges using a rubric.. Display bases, display boards and conversions will be included in this score as well as painting skill alone.

All models submitted as part of your army list including Endless Spells must be presented to the judges during paint judging. Some armies are heavily based on summoning; you must include any summoned units to be judged for appearance scores.

***You will be asked to indicate if you painted your army during the registration process. If you did not you can receive a full paint score but are not eligible for any awards for army presentation.*

Hobby Related Rules

Painting Standards

All models that are on the table (including summoned units) must be painted to a minimum three color standard and based with a texture or flock. If you have unpainted models you will be asked to remove them. Colored spray prime, a few spot colors and washes or Contrast paints can meet these minimum standards fairly quickly.

Basing Basing Standards

All models must be on the correct sized base according to the latest FAQ from Games Workshop.

Conversions

Conversions are encouraged, but should be clear to a new opponent and must be based properly. If in doubt send us some pictures to review. Player brought terrain must be the actual GW model no proxies allowed, minor conversions of a GW piece to customize it are allowed. Forgeworld models should either be the actual GW model or have been previously approved by our team.

Non-GW/Proxies

Models from Non-GW ranges or Proxies are allowed, but should be clear to a new opponent and must be based properly. If in doubt send us some pictures to review. Forgeworld units are not allowed to be proxied.

You can not use the same proxied model to represent multiple different unit types in the same army. *(Example: If you are proxying Sequitors with swords as actually having maces you can't have some Sequitor units with swords who are armed as swords.)*

Stay Connected

If you have questions about the event please email us at cmreyn@hotmail.com (please include Age of Sigmar in your email title.)

Connect with our community at our Facebook page:
<https://www.facebook.com/groups/748305481863606>

Alcohol Policy

There is a bar onsite at the hotel, open Friday and Saturday nights. Alcohol is allowed in the game hall but please be discreet about it and clean up your empty containers.

FAQ

Are Forgeworld units are allowed?

Yes, but you must either use the actual model from Forgeworld or have received our approval for your planned proxy before the event. In general we prefer you to use the actual model. For all Forgeworld units you must provide a copy of the rule for your warscroll to your opponent.

Can I field non-GW terrain with my army?

No, player brought terrain must be the actual GW model no proxies allowed, conversions of a GW piece to customize it are allowed.

What are the rules for “dice down” and “round timing”?

2.5 hour rounds, that's it. Period. Call out time at 20 minutes. At 20 minutes we recommend not starting another battle round. When time is called, the last dice to fall ends the game. Scoring for the tourney must occur when time is called or before if players feel there is insufficient time to complete another round.

Will I receive a penalty for late submission if I need to change my list due to units in my list receiving an errata or points change after I've submitted it?

No, if you can provide evidence that an aspect of your list has been altered post-submission; you can resubmit your list without penalty.