

Civil Wargame Rules:

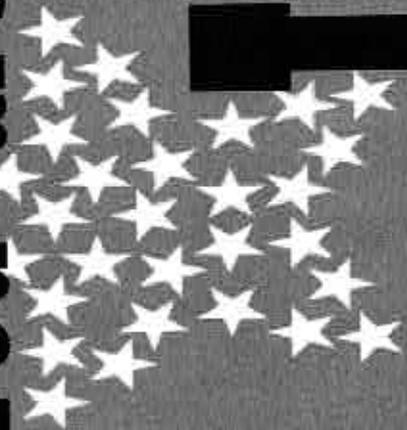
1. Each player is given **four index cards** (officers get 5) and an armband which represents your life.

Armband (Kill)	20 Points
Rifle	15 points
Shoes	10 points
Clothing	8 Points
Food	5 Points
*Officer's Sword	20 Points
**President's Hat	50 Points

2. Each player will have an index card on which they have placed teacher approved questions related to the civil war period...**must all be approved by Mr. Vitale!!!** When on home territory soldiers may ask an opponent a question and vice versa...neutral territory allows both to ask questions.
3. When players have engaged in battle, the exchange of points is simple. An incorrect answer requires the answering student to give up an index card while a correct answer requires the questioner to give up a card. If you have no provisions you must surrender your life and you are no longer in the game.

4. Each person may engage a single opponent only once between each class. You may not engage anyone during class time, after the warning bell or during a school activity. Before and after school you may ambush anyone with as many questions as you want as long as you do not impede their progress and give them an opportunity to ask you a question for each of your questions.
5. Students are not allowed to be late, run away, or engage in any other sort of deception. If this occurs, all soldiers have a duty to document what has happened and report it to their officers. The war ends at Appomattox Courthouse and its grievances are aired and settled. Any student found guilty of such violations by either Mr. Vitale or Ms. Ciccarelli will be immediately executed. There are no second chances in war.
6. Cheating, as usual, can be very easy but it ruins the experience for everyone involved. If you study your material and communicate properly there is no reason to cheat; therefore, if you are unprepared please be responsible enough to take your punishment. Cheaters will be publically reprimanded in addition to costing their side all their points.
7. The territories for each side will be displayed with both signs and a map posted on this bulletin board. They may change as the war progresses.
8. The list of ranks will also be posted on the board outside our rooms. Officers have full command of their troops and are responsible for documenting grievances, distributing rations, and communicating with other units.
9. Don't forget...there are spies among you.....Teachers!!! Do not be afraid to ask an adult to see if they are a spy. Spies will change daily and have only one prize to give out, so it is important to be there first. Their prizes are quite large and confer a large advantage to either side. Spies can be teachers, custodians, security guards or administrators. They are armed with numerous questions of great difficulty so be prepared.

You are now entering the



UNION



(C-Hall stands with Lincoln, at least until Wed!)

You are now entering

the Confederacy

(Long live "Dixie" in A-Hall, at least until Wednesday)

Civil War Question

“Turn In” Box!

(You may pick up approved questions before the war!)

First shots on Tuesday- Be ready & have fun!