

### Soviet Indirect Fire Data Chart

Weapon	Value (HE)	Max ROF	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply				
						HE	Incend Smoke	Chem Smoke	CLGP	Art. Mines
122mm Howitzer D-30	4	×6	1	1	61	12	3	3	—	—
122mm Howitzer S-122	4	×4	1	1	61	9	3	3	—	—
130mm Gun M-46	4	×4	—	—	110	16	—	—	—	—
152mm Howitzer D20	5	×4	1	1	69	12	3	3	2	—
152mm Howitzer S-152	5	×4	1	1	69	12	3	3	2	—
203mm Howitzer 2S7	4	×2	—	—	80	20	—	—	—	—
82mm Mortar AM82	12	×7	8	—	12	8	8	—	—	—
120mm Mortar M-43	4	×7	2	—	22	12	8	—	—	—
240mm Mortar SM-240	6	×2	—	—	38	20	—	—	—	—
122mm Rocket BM-21	15	—	—	—	43	3	—	—	—	2
122mm Rocket Grad-P	10	—	—	—	43	3	—	—	—	—
220mm Rocket BM-27	25	—	—	—	140	2	—	—	—	1
152mm Howitzer 2S19 **	6	×5	1	1	110	18	3	3	2	—
152mm Howitzer V77	5	×4	1	1	65	10	2	2	2	—
120mm Mortar S0120	5	×7	—	3	24	8	8	—	—	—
82mm Mortar	12	×7	8	—	20	12	8	—	—	—
152mm Gun 2S5	5	×5	1	1	105	10	2	2	2	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.

\*\*The 2S19 is not required to deploy before firing indirect fire.