

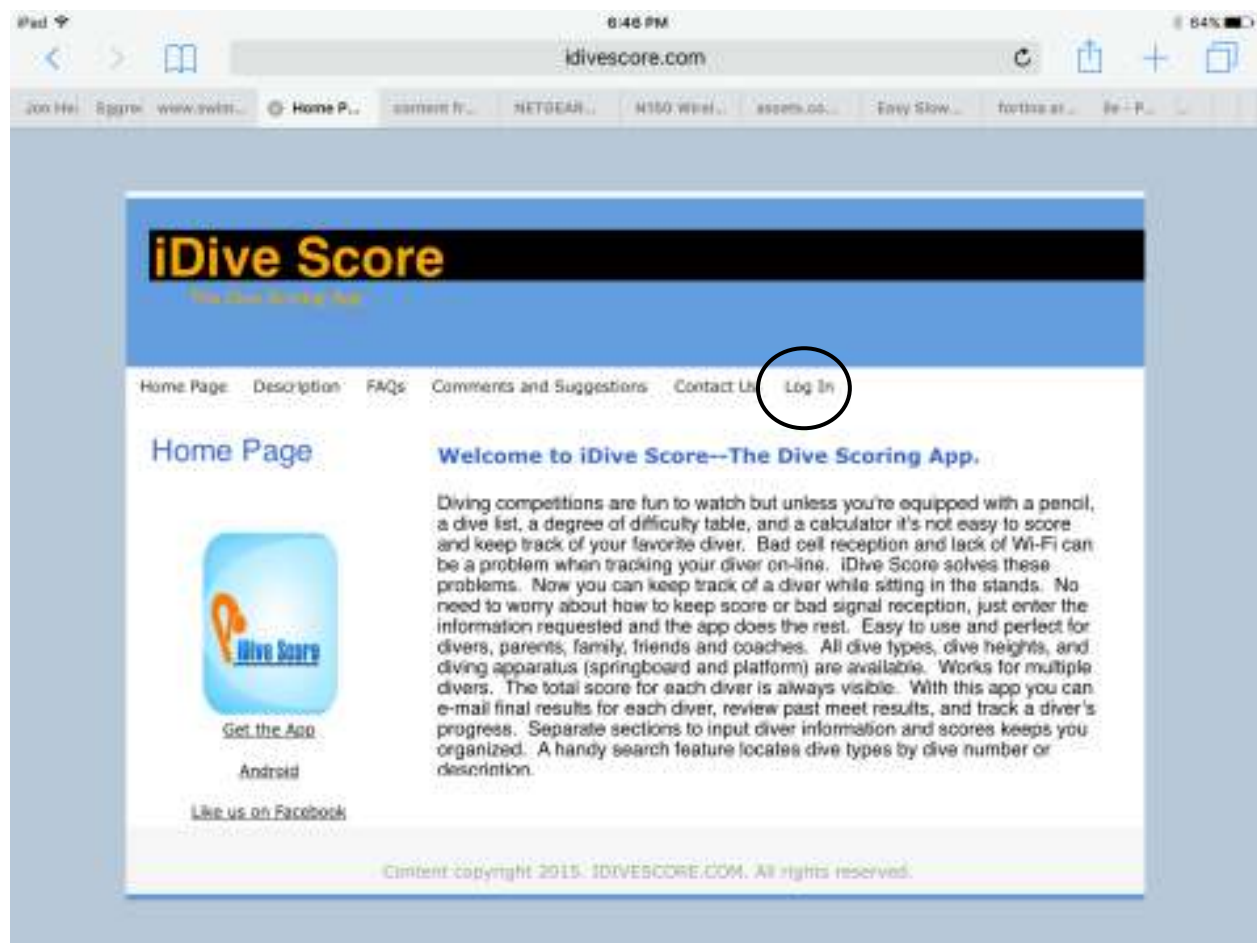
iDIVE SCORE
THE DIVE SCORING APP
ANDROID VERSION



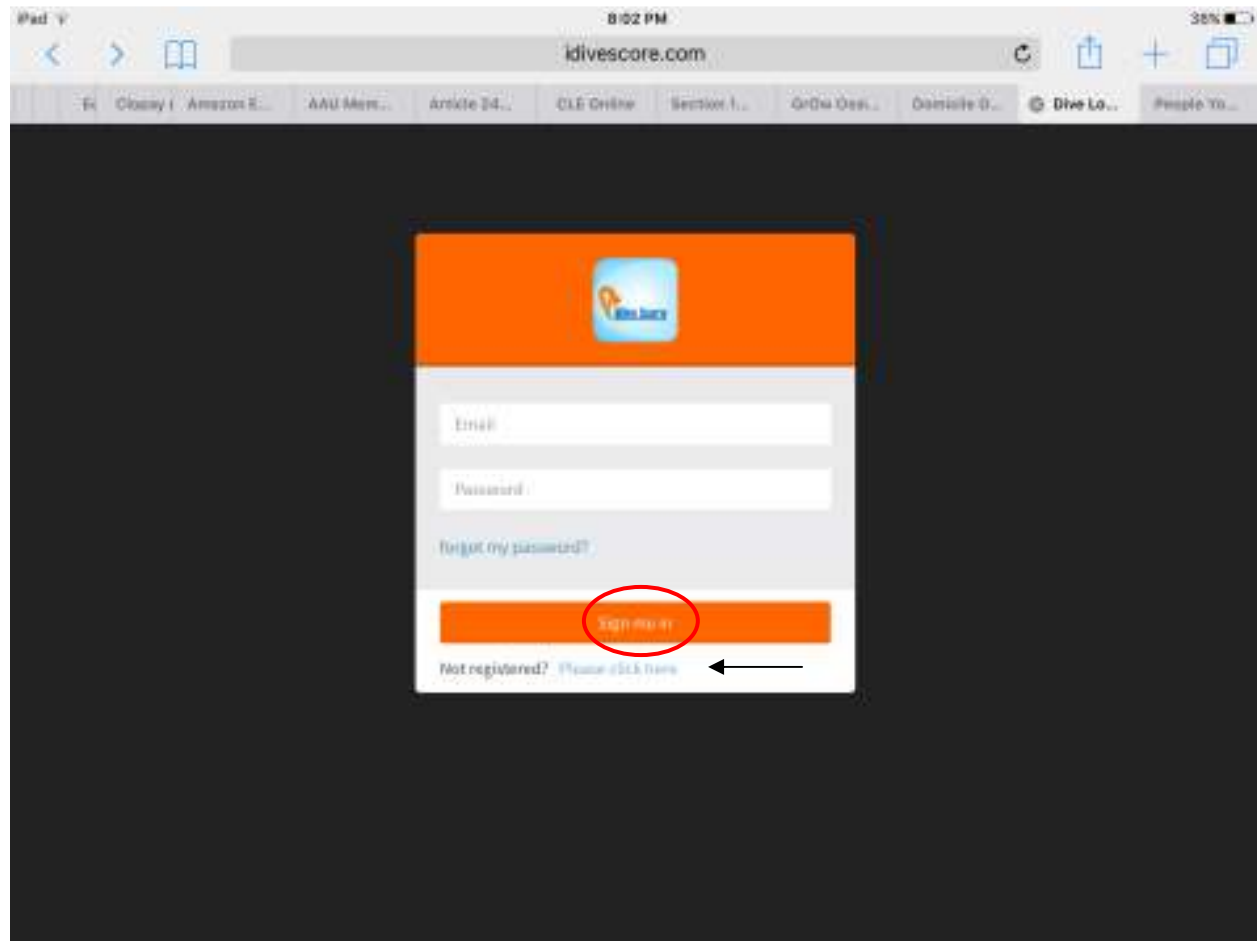
The iDive Score dive scoring app has undergone a major upgrade since its initial release. This version of the app integrates the affiliated website, www.idivescore.com, which enables a user to enter diver and meet information on the website and then have that information transferred seamlessly to the app, ready to score. The transfer will take place over an available WiFi connection or data plan.

Diver information can also be stored for future use so there is no longer the need to input a diver's "list" into the app each time. Lists for divers for each corresponding apparatus can be added to any meet entered on the website. When done this way, a user will just need to open the app and select "Scores." The diver, dives, and apparatus for the meet chosen will be ready to score. If entering meet and diver information on the app and not the website, a diver's list can be added on the app with a touch of a button for even faster loading.

To use the website and app together, a user must first create a user name and password by clicking on the "Log In" tab on the home page of the website:



Below is the screen that will appear when accessing the Log-In page.



Users accessing the Log-In section for the first time should click the link “Please click here” at the bottom of the Log-In box next to “Not registered?” Doing that will bring up the following registration box:

The image shows a tablet screen displaying the registration page for idivescore.com. The browser's address bar shows the URL. The registration form is centered and has an orange header with the word 'Register'. Below the header are four input fields: 'First Name', 'Last Name', 'Email', and 'Password'. An orange 'Submit' button is at the bottom of the form. Below the button is a link that says 'If you are already register than [click here](#)'. To the right of the form, five labels are shown in white boxes with arrows pointing to the corresponding form elements: 'First Name', 'Last Name', 'Email', 'Password', and 'Submit'.

Completing the requested information is all that is needed to register. After registration, input your user name and password in the Log-In box

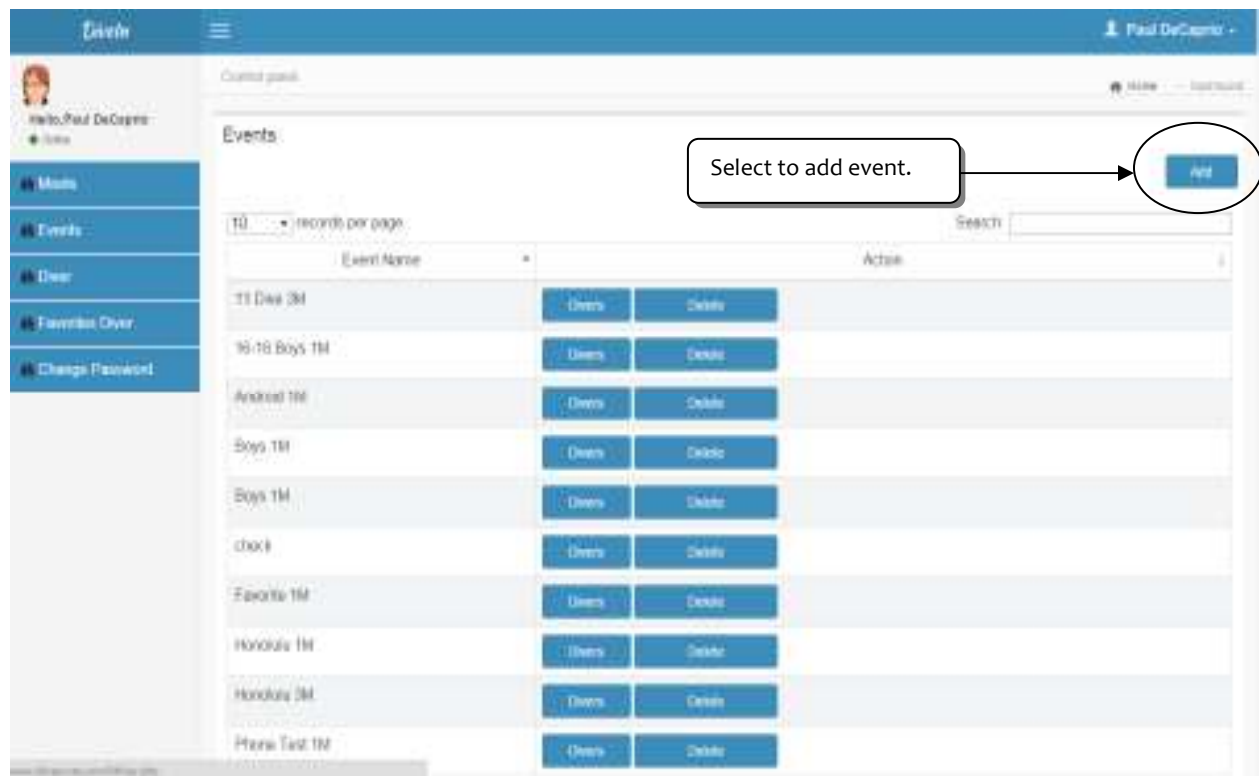
When logging in to the website for the first time the user will be presented with the Meets page. It's on this page that the meet the diver will be competing in is entered. To add a new meet select the “Add” button on the top right side of the page

The screenshot shows a web application interface for managing meets. On the left is a sidebar with navigation links: Meets, Events, Diver, Favorite Diver, and Change Password. The main content area is titled 'Dashboard' and 'Meets'. At the top right of the main area is a blue 'Add' button, which is circled in red with a callout box that says 'Select to add a meet.'. Below this is a table with columns: Meet Name, Meet Location, Meet Date, and Action. The table contains 9 rows of meet data. Each row has three buttons in the Action column: 'Divers', 'Edit', and 'Delete'. Three arrows point to these buttons in the last row of the table. At the bottom of the table, it says 'Showing 9 to 9 of 9 entries'. There is also a search bar and a 'Records Per Page' dropdown set to 10.

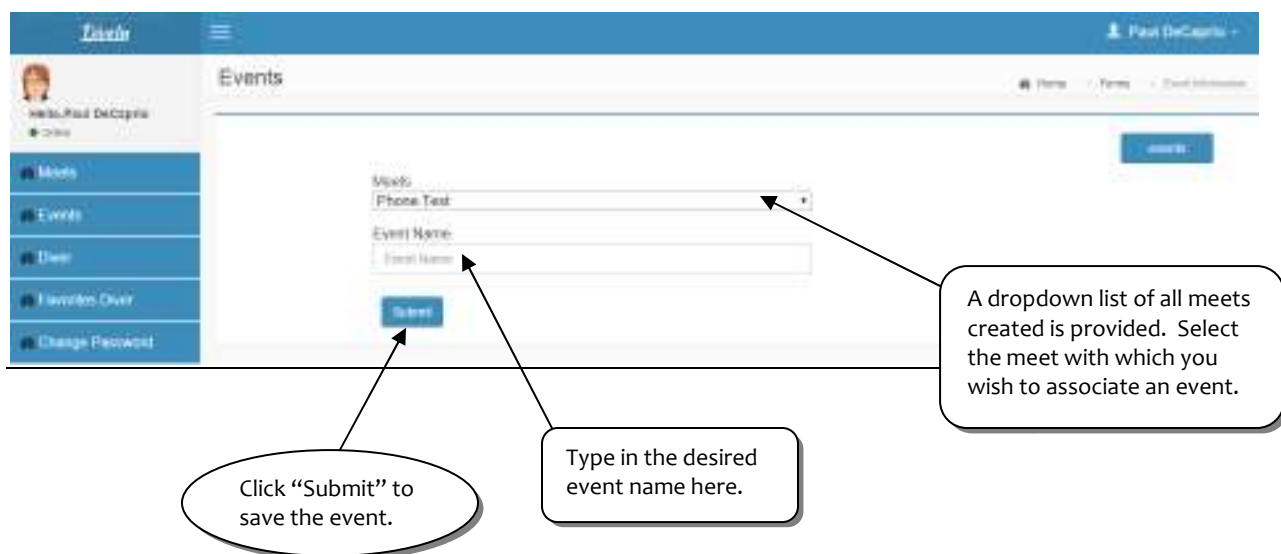
Meet Name	Meet Location	Meet Date	Action
11 Dive Meet	Bearciff	2015-08-05	Divers Edit Delete
4 Dive Meet	Bearciff	2015-08-05	Divers Edit Delete
6 Dive Meet	Bearciff	2015-08-05	Divers Edit Delete
Android Test Meet	Bearciff	2015-08-10	Divers Edit Delete
Bearciff Test Meet 1	Bearciff Manor, NY	2015-08-02	Divers Edit Delete
check	check	2015-08-17	Divers Edit Delete
Favorite Test Meet1	NYC	2015-08-06	Divers Edit Delete
Test Meet 2	Honolulu, HI	2015-08-08	Divers Edit Delete

Once added, a user can manage meets on this page by selecting the “Edit” button and can view the list of divers for the meet by selecting the “Divers “ button once the divers for the meet have been added on the Divers page. A meet will remain on this page until deleted which is done by selecting the “Delete” button.

The Events page is where the user enters the event the diver will compete in the meet. Typically, the event will include the apparatus and height (e.g., 3 Meter Springboard). It is recommended that the event name be unique to each dive meet to reduce confusion later on. Selecting the “Add” button will enable the user to add the event.



When selecting the “Add” button the following page appears:



The “Diver” page is where the particular divers for the meet and event are added. It is on this page that a diver that is scored frequently can be designated a “favorite” which will have the diver’s list of dives associated with a particular apparatus saved and can then be imported into the app over and over again with the touch of a button without having to repeatedly enter all the dives each time.

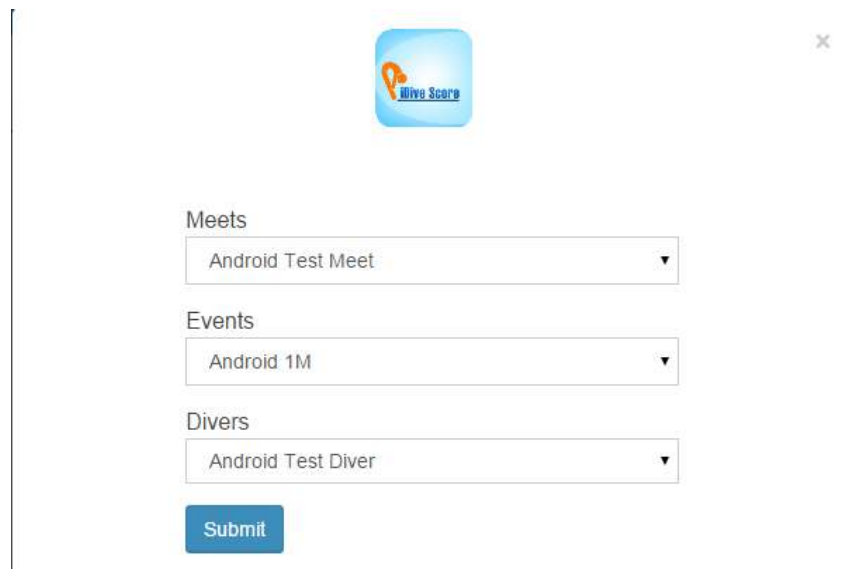
The screenshot shows the 'Diver' page in an app. The page has a blue header with the title 'Diver' and a user profile icon. On the left is a sidebar with navigation options: Home, Events, Diver, Favorites Diver, and Change Password. The main form contains the following fields:

- First Name:** Text input field.
- Last Name:** Text input field.
- Email:** Text input field.
- Is Favorite:** A checkbox with the label 'Yes' next to it.
- Apparatus:** A dropdown menu with the placeholder text 'please select'.
- Meets:** A dropdown menu with the placeholder text 'please select'.
- Events:** A dropdown menu with the placeholder text 'please select'.
- Dives:** A text area for entering dive information.
- Submit:** A blue button at the bottom right of the form.
- Diver / Favorites:** Two buttons at the top right of the page. The 'Favorites' button is circled in yellow.

Annotations with arrows pointing to specific elements:

- A callout box on the left says: "Enter the dives the diver will perform in the event for the specified meet here. A pre-populated list of dives will appear once a user starts typing the dive information. Once all dives are entered, click 'Submit.'" with an arrow pointing to the Dives text area.
- A callout box on the right says: "Selecting the checkbox here will add the diver to a list of favorites and will save the dive list that corresponds to the dive height and apparatus the diver will use to compete." with an arrow pointing to the 'Is Favorite' checkbox.
- A callout box on the right says: "These drop down boxes will contain information entered previously. Click on the appropriate selection." with arrows pointing to the Apparatus, Meets, and Events dropdown menus.
- A callout box at the bottom right says: "Use to insert a previously added favorite. (See below)" with an arrow pointing to the 'Favorites' button.

Selecting the “Favorites” button enables a user to insert a previously saved diver and list to a meet without having to enter the diver’s dives for the respective apparatus (1 Meter Springboard, 3 Meter Springboard or Tower). The information will be imported into the app over WiFi or a data plan and will show ready to score in the Scores section of the app.



Meets

Android Test Meet ▼

Events

Android 1M ▼

Divers

Android Test Diver ▼

Submit

This input page will appear when selecting the “Favorites” diver button. You can add the favorite diver to any meet entered for the designated apparatus and height (e.g., 1 meter springboard, 3 meter springboard or platform).

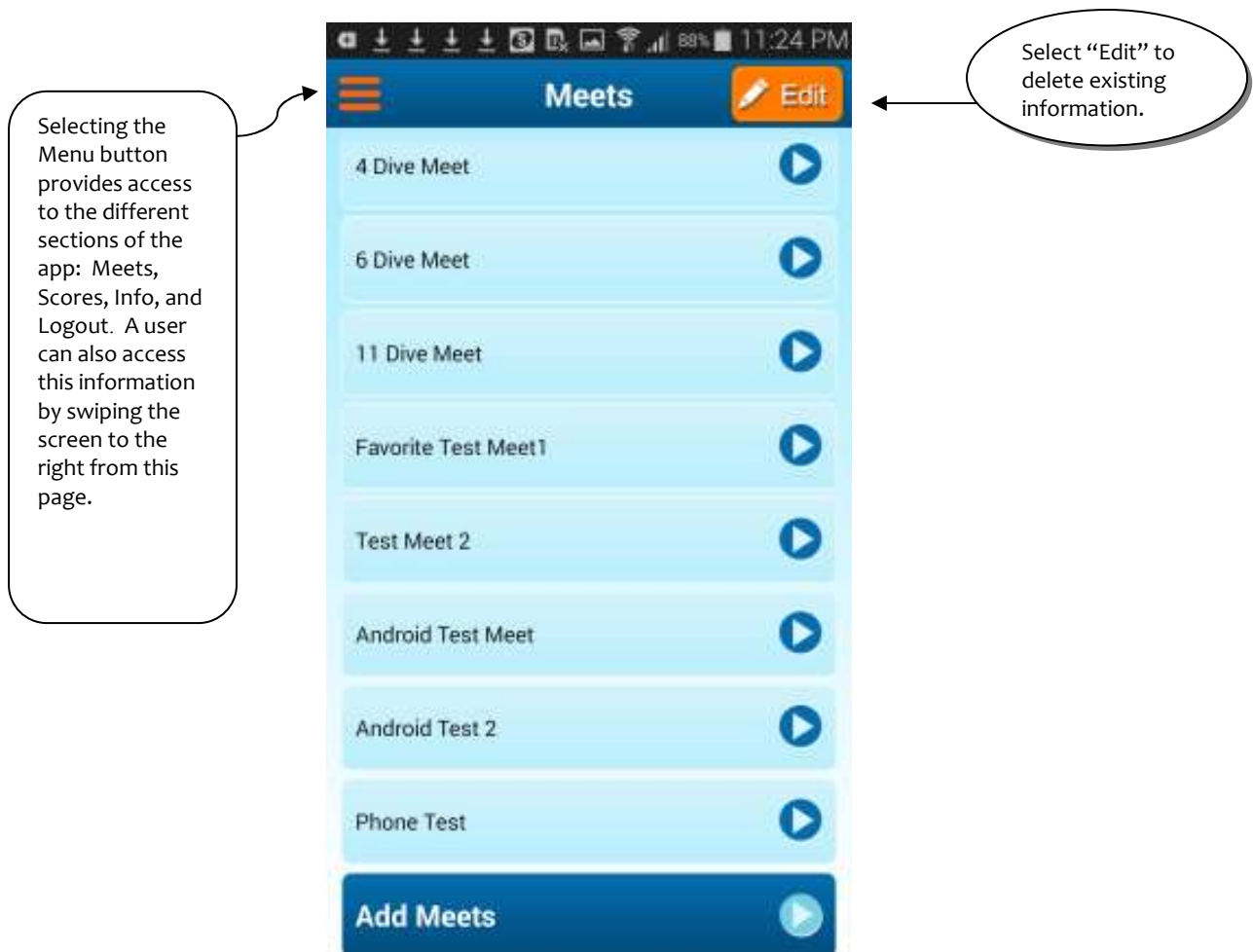
Once all the meet, event, and diver information is added on the website, a user can open the app and the recently entered information should appear. The user can then go directly into the “Scores” section of the app, select the meet and event in that section and begin scoring divers that have been entered.

* * * *

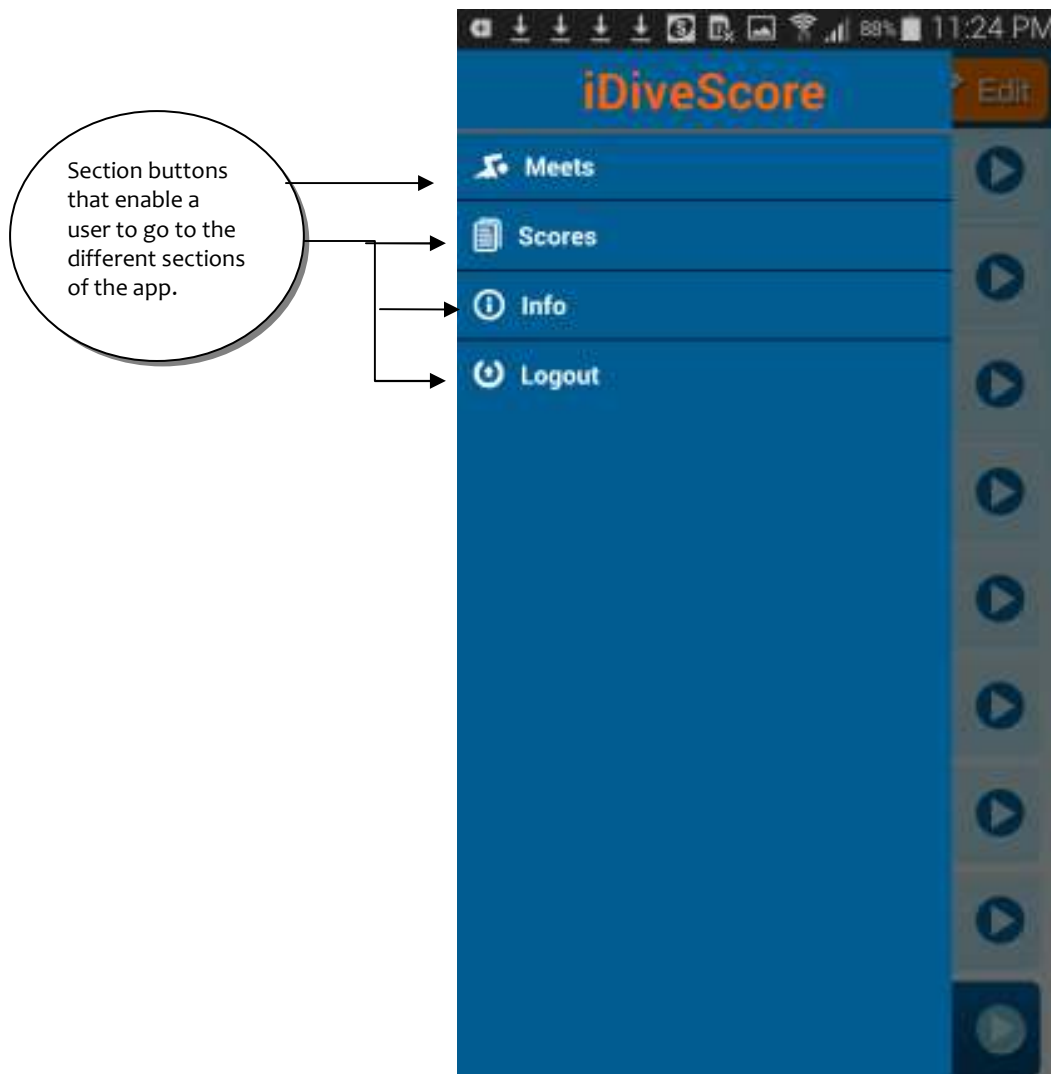
Outlined below is a description of the process for adding a diver into the app without using the website. The process of scoring a diver is the same regardless of whether the meet, event diver, and dives were entered via the website or the app.

IDIVE SCORE USER GUIDE

The screen shots below are in the order they appear to a user if entering a diver in the app without using the idivescore.com website. If diver and meet information are added on the website, the diver, meet, and corresponding dives are automatically loaded into the app and will be ready for scoring in the Scores section. See the description directly above for that process.



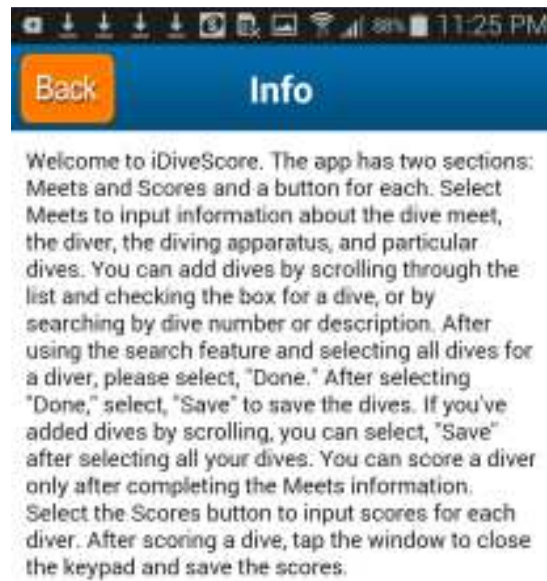
This is the first screen to appear when opening the app. Selecting the "Menu" button on the top left-hand side of the page will allow a user to switch to the different sections of the app. A user can also access the different sections by swiping to the right from this screen. See screen shot directly below.



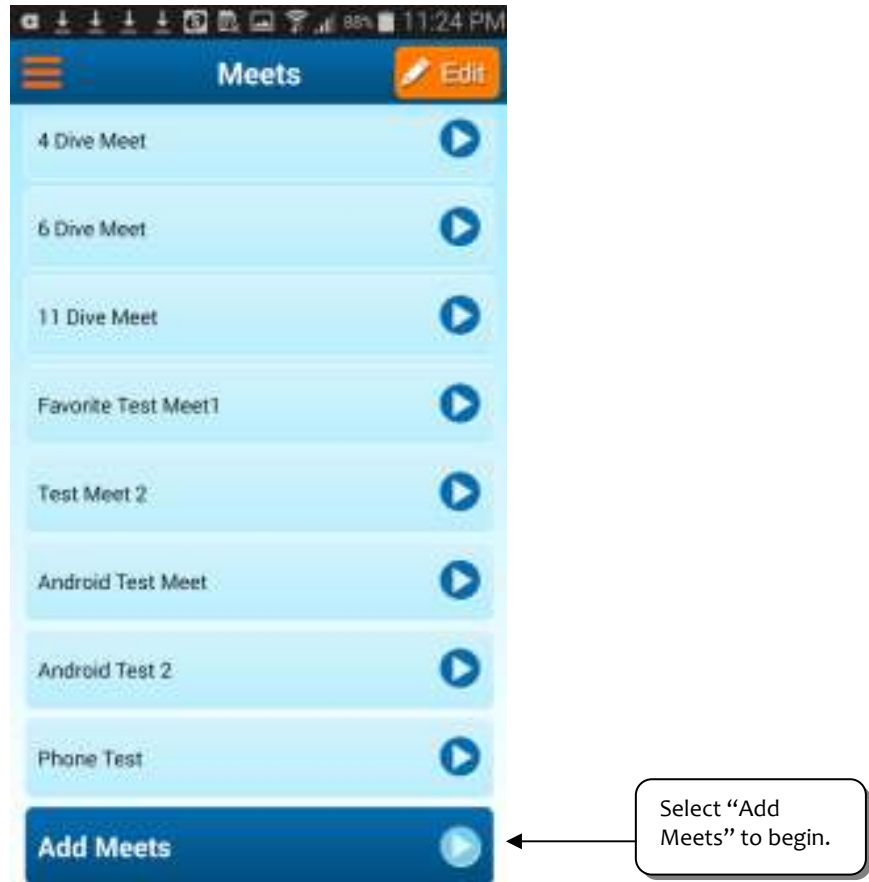
The two sections, “Meets” and “Scores” are the two sections where information is loaded into the app. The Meets section is where all meet, event, dive apparatus, diver, and dive selection takes place. The app defaults to the Meets section when the app opens. The Scores section is where the user will enter the judges’ scores the diver receives when performing his or her dives.

If a user selects the “Info” section, the user will be presented with the Information screen shown directly below which provides a brief synopsis of how to use the app.

Select the "Back" button to go back to the "Add Meet" screen.



To begin the process, select, “Add Meets.”



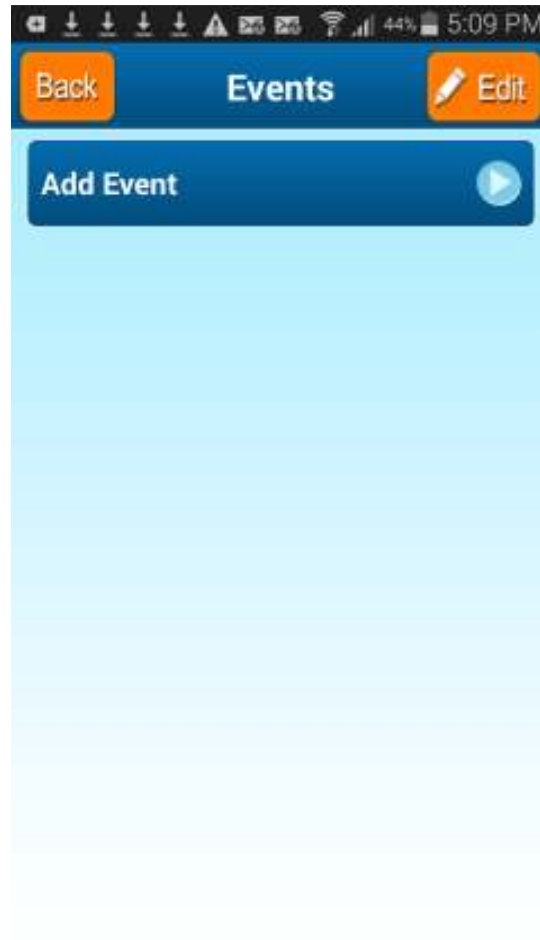
Selecting “Add Meet” brings the user to this app page.

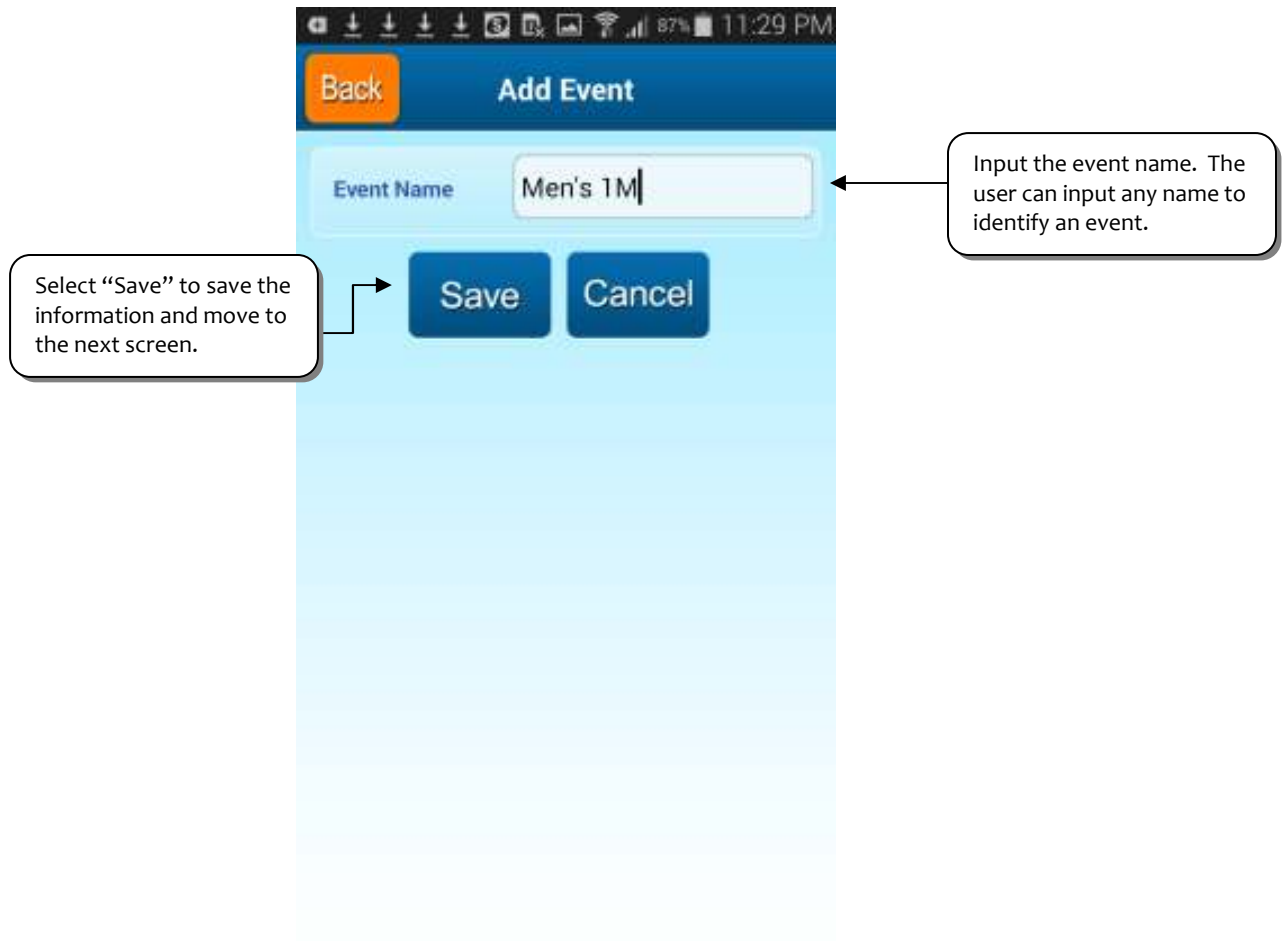
The screenshot shows a mobile application interface for adding a new meeting. At the top, there is a blue header bar with a white 'Back' button on the left and the title 'Add Meet' in the center. Below the header, the form consists of three light blue rounded rectangular input fields stacked vertically. The first field is labeled 'Meet Name', the second 'Meet Location', and the third 'Date'. At the bottom of the form are two dark blue buttons with white text: 'Save' and 'Cancel'. Two callout boxes with arrows provide instructions: one points to the 'Save' button, and the other points to the 'Date' field.

After entering requested information, select “Save” to move to the next screen.

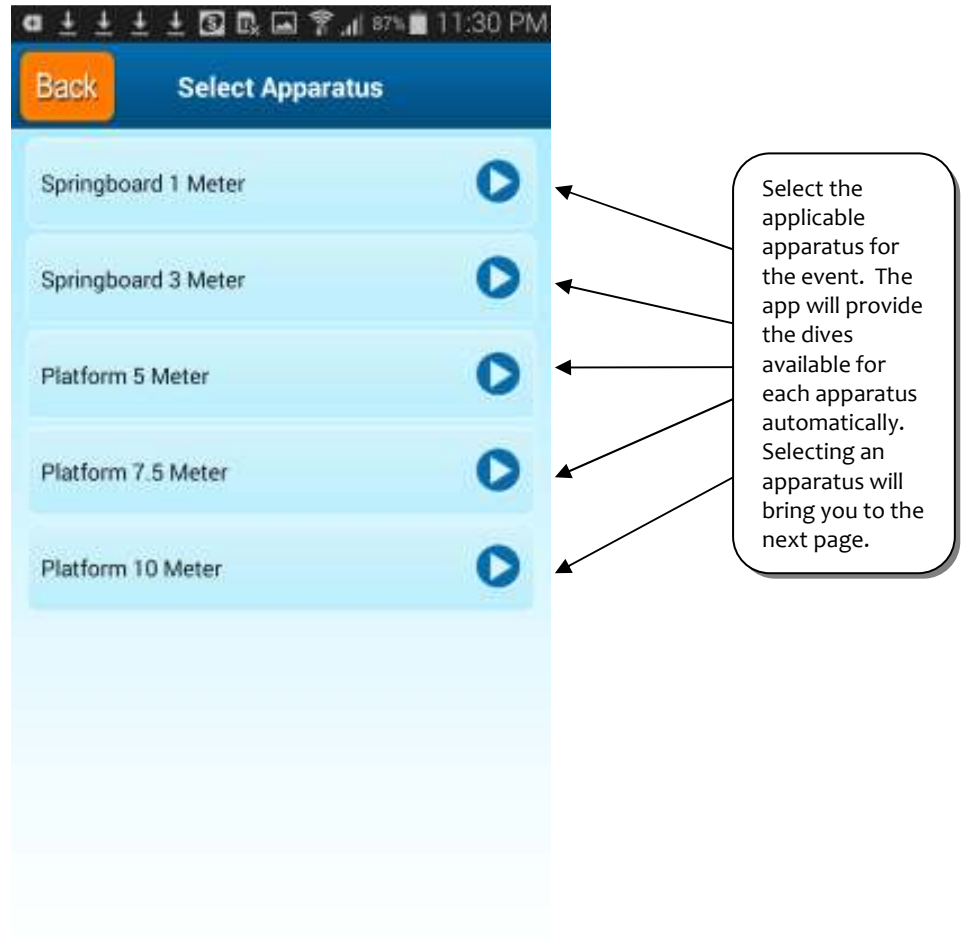
Selecting the “Date” field brings up a calendar. Select the appropriate date from the calendar.

After selecting “Save” the following screen will appear enabling the user to add a diving event.

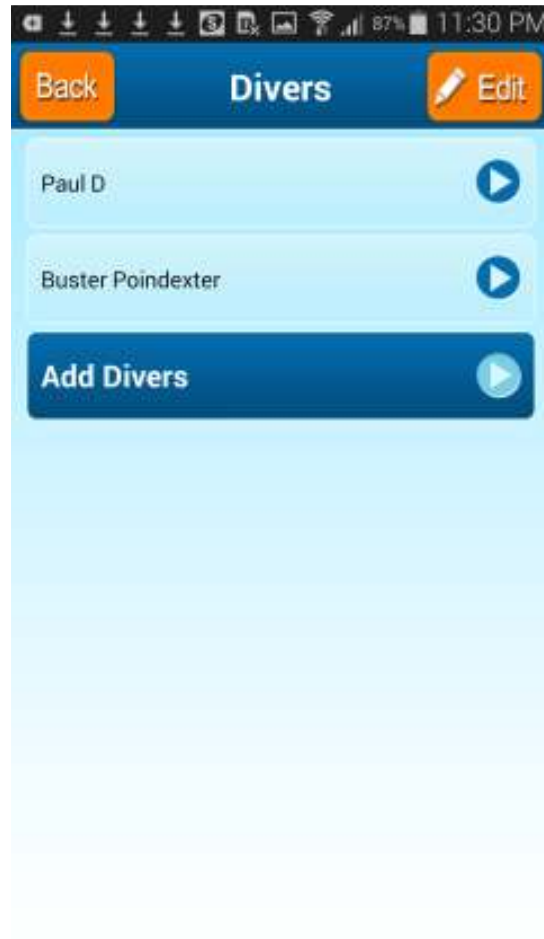




Next, select the applicable apparatus for the event.



The next screen to appear will enable a user to add divers to the event.



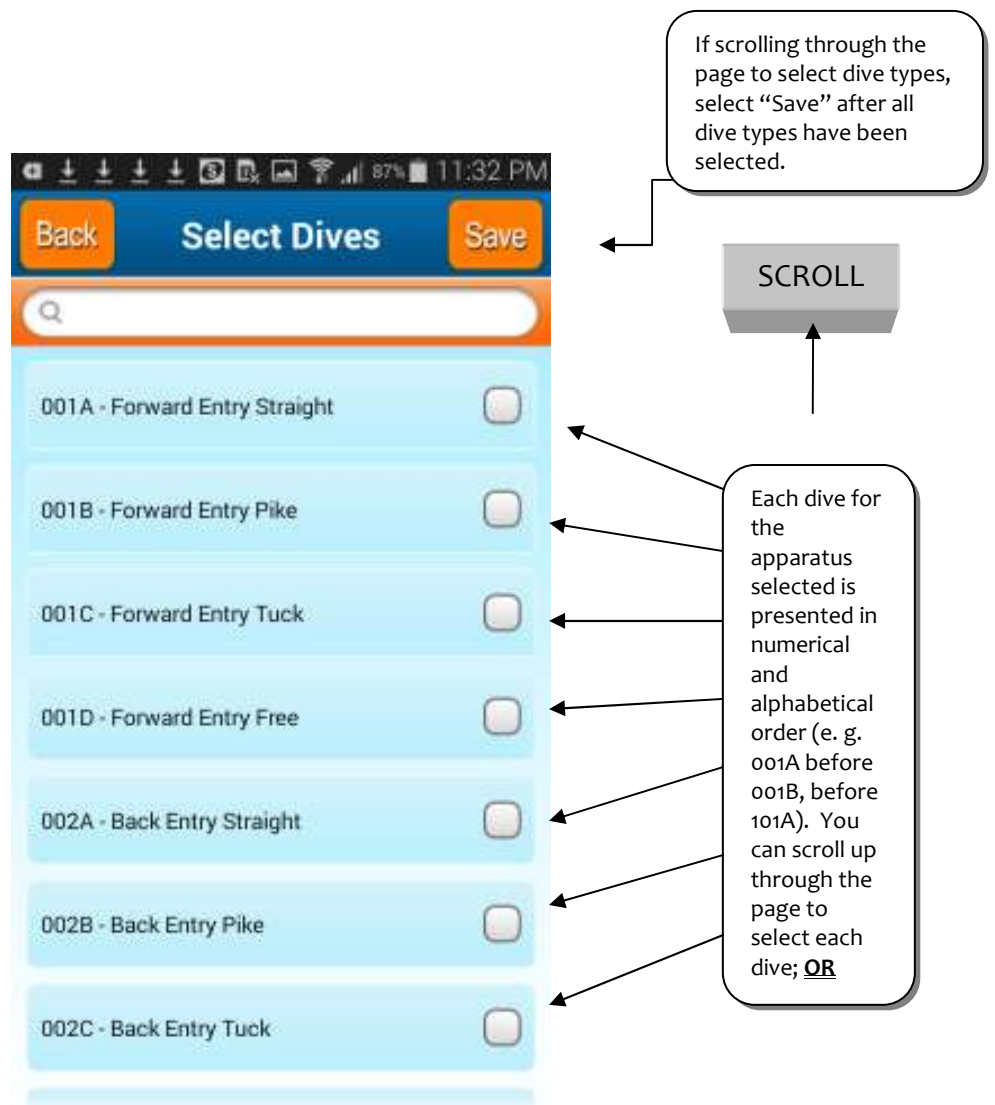
“Favorites” buttons. Information regarding the use of the “Favorites” feature appears on page 23.

Select “Save” to move back a screen to add another diver.

The screenshot shows the 'Add Diver' screen of a mobile application. At the top, there is a 'Back' button and a title bar 'Add Diver'. Below the title bar, there are three input fields: 'First Name' with the value 'Buster', 'Last Name' with the value 'Poindexter', and 'Email' with the value 'a@b.com'. Below these fields is a checkbox labeled 'Add as favorite'. At the bottom of the form are two buttons: 'Save' and 'Cancel'. A yellow circle highlights a star icon in the top right corner of the screen. A yellow arrow points from the 'Favorites' text box to this star icon. Another yellow arrow points from the 'Add as favorite' checkbox to the same star icon. A black arrow points from the 'Save' button to the 'Select "Save"' text box. A black arrow points from the 'Email' field to the 'Input an email address' text box. Below the main form, a portion of a QWERTY keyboard is visible, showing the 'a@b.com' text in the address bar and the 'Done' button.

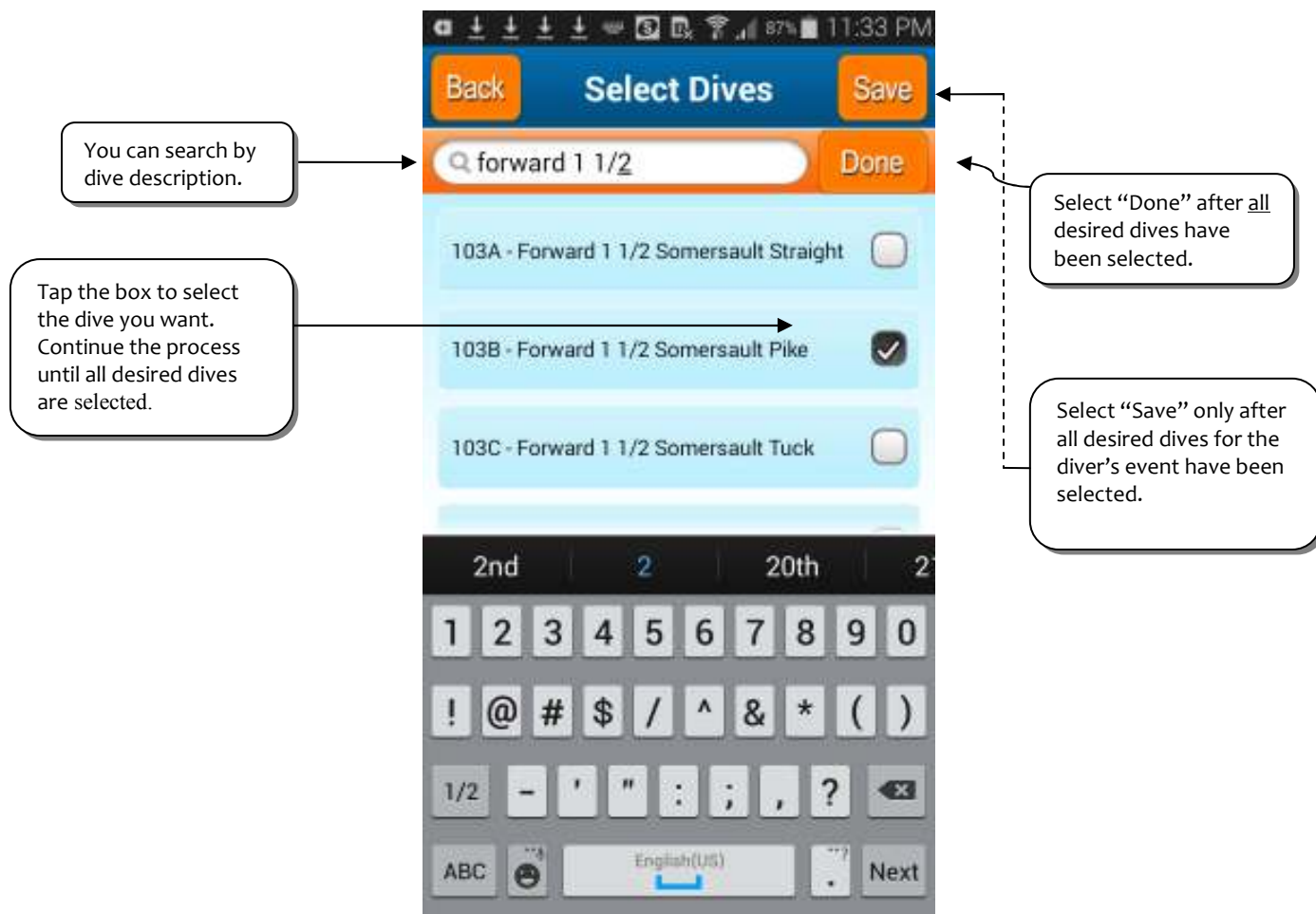
Input an email address where to send the diver's final results for the event selected. An email address is required to advance to the next screen. This can be a fictitious address if the diver does not intend to have the results sent by email.





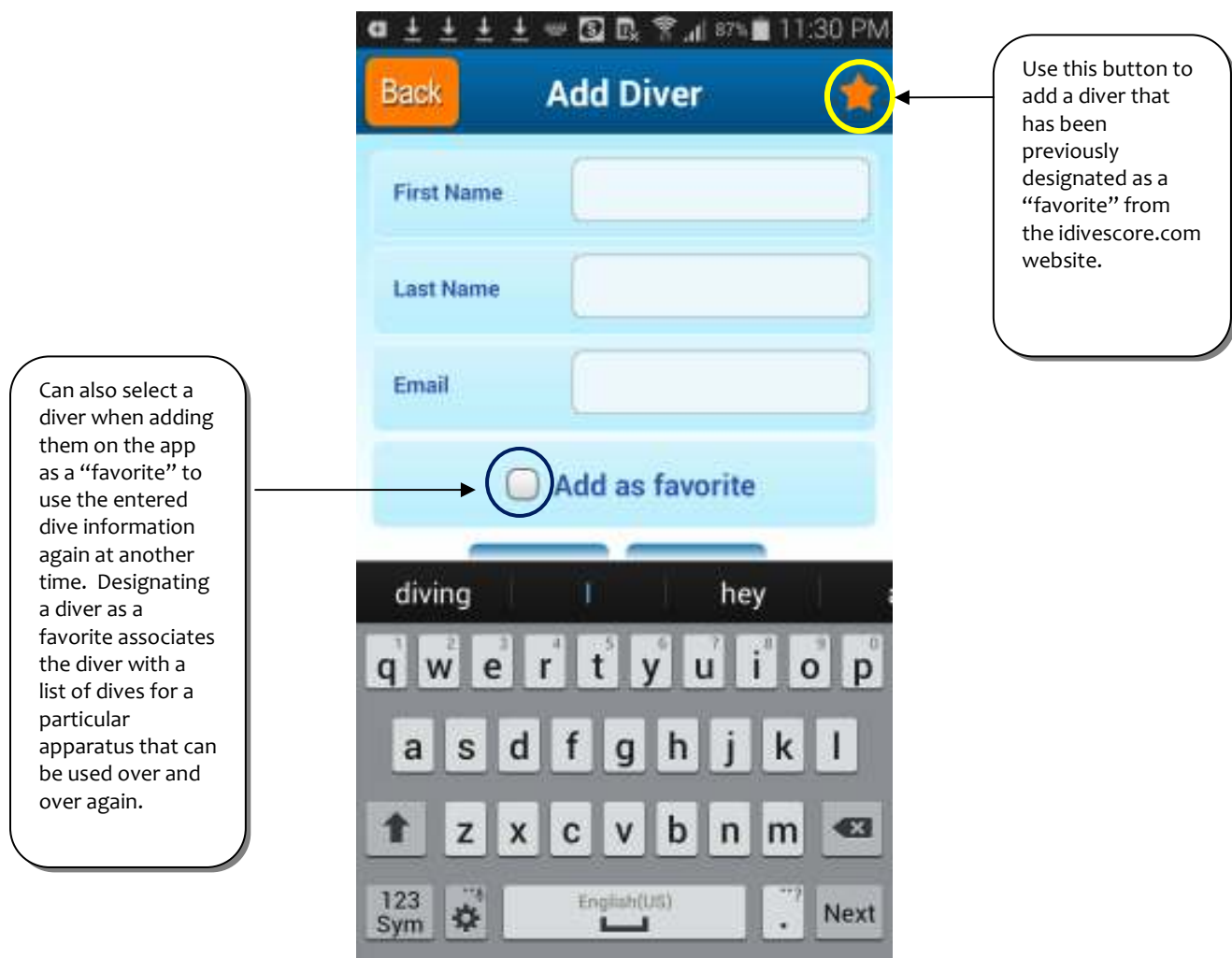
You can search for a dive in the search field by dive number; OR



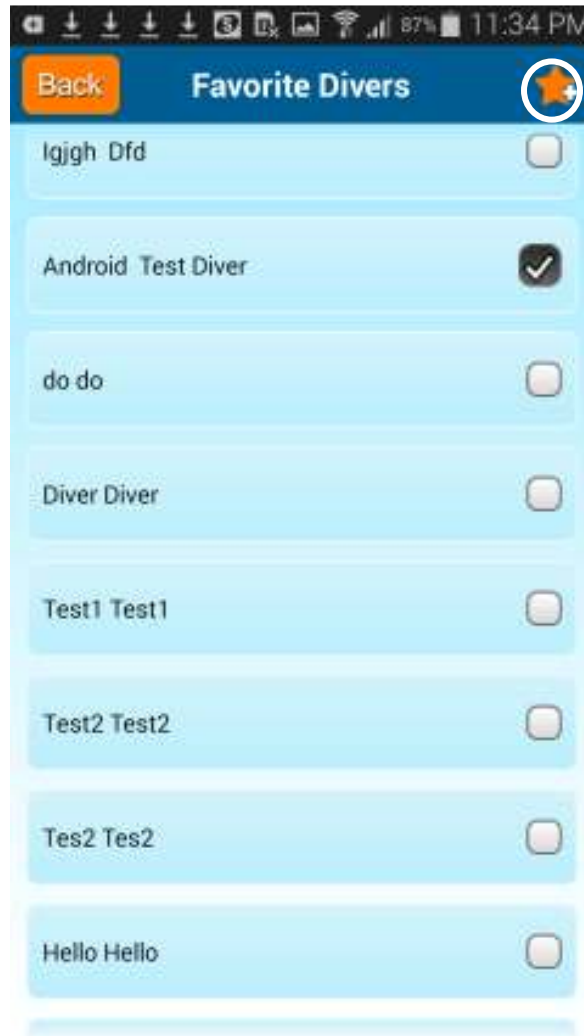


To help speed up the process of entering a diver's dive information, a diver can be tagged as a favorite which means that diver's information (list) is stored for a particular height and apparatus ready to be used over and over again. A diver can be designated as a favorite when adding the diver on the website (see page 7 and 8 above), or when adding the diver directly to the app via the "Add as favorite" check box below (same result as adding the diver as a favorite on the website). Selecting to add a diver as a favorite on the app, however, will not populate the app with the diver's list for the current meet, but will enable the user to add that diver's list for the next meet.

To add a diver that has been designated a "Favorite" into the app, select the "Star" button on the top right of the "Add Diver" section, and follow these steps:



Selecting the Favorites button will bring up all the divers that have been saved as favorites for that particular apparatus selected (e.g., 1 meter springboard, 3 meter springboard, or platform).

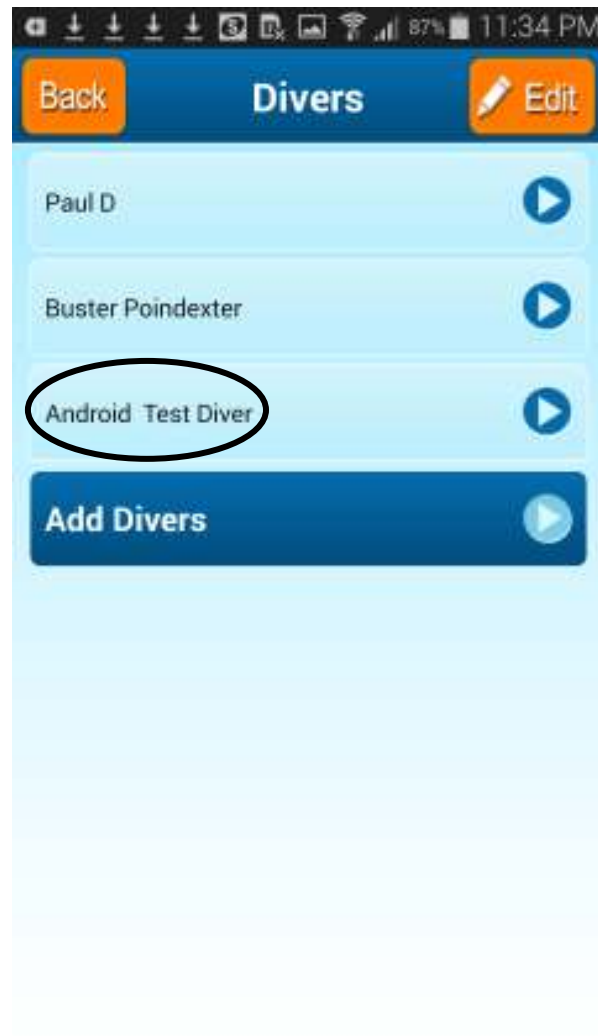


"Favorites" button.

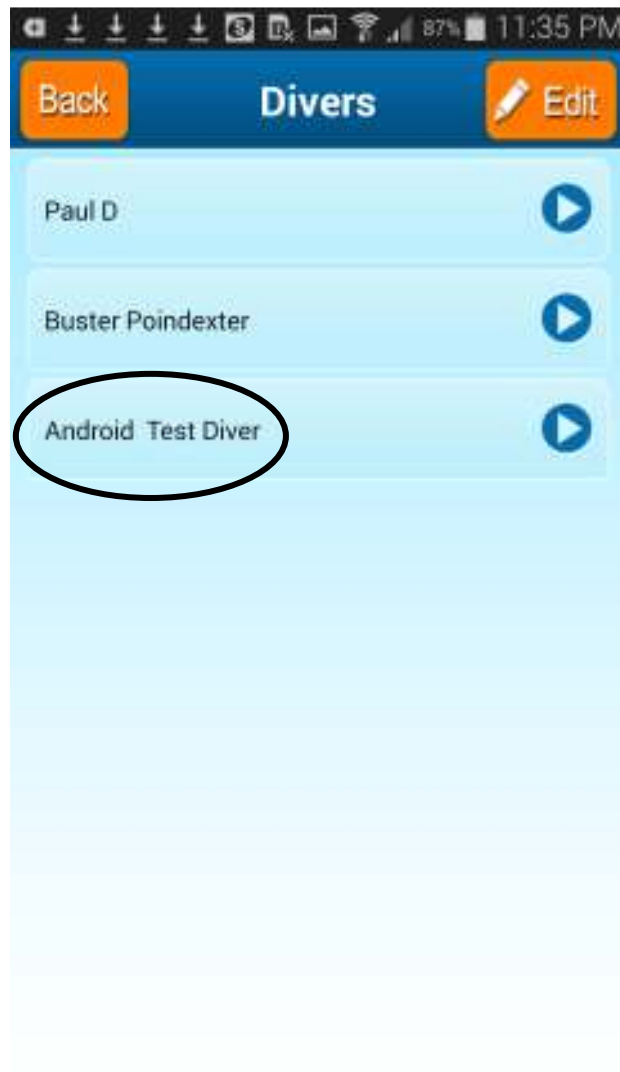
✦ mark indicates that a diver will be added.

First, select the diver to add, then click the "Star Plus" button on the top right corner to insert the diver information into the app.

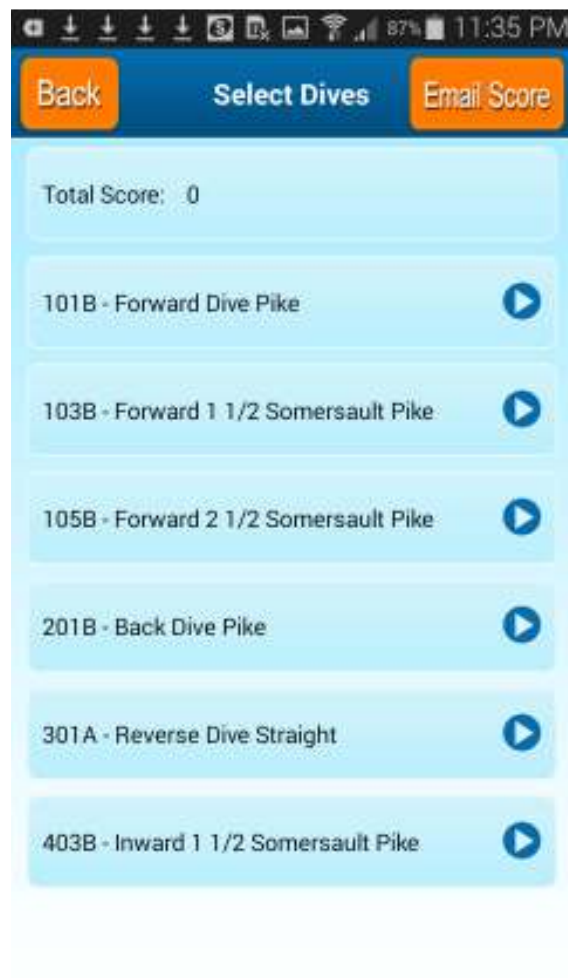
Your favorite diver should appear on your list of divers for the meet and event you selected if it has been successfully added to the app.



Your favorite diver should also appear in the Scores section when go to score that diver.

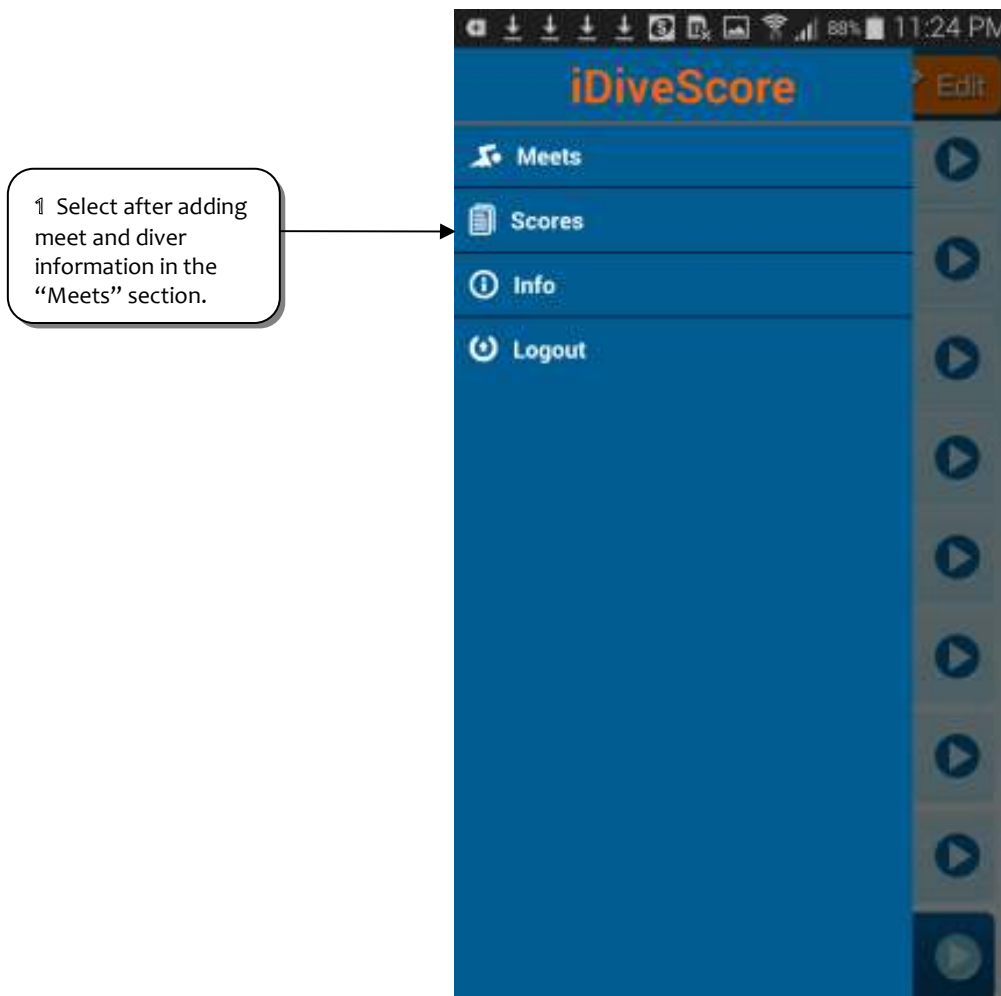


All the dives in your favorite diver's list should appear in the Scores section as well.

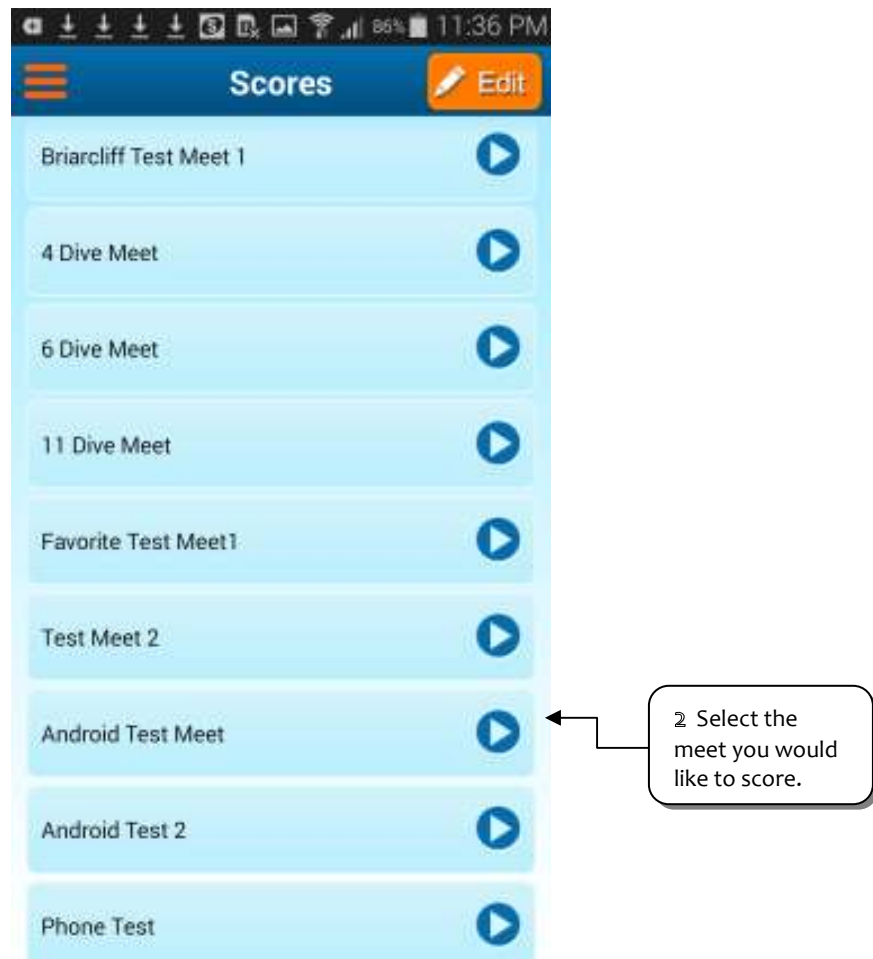


SCORING AN EVENT

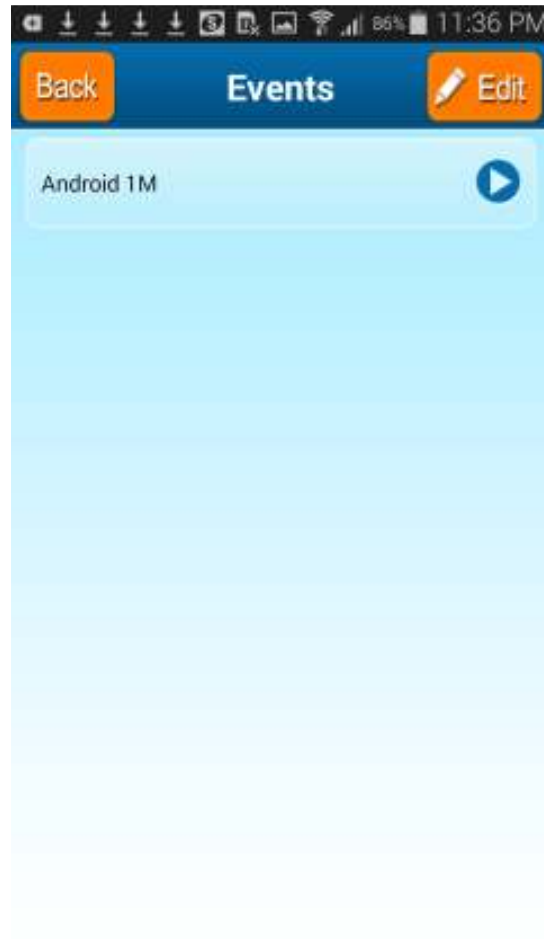
After information has been added for all divers in an event, the event is ready to be scored. The Scores section enables the user to score a diver for any event where there is diver information. Each meet a user enters will appear in this section, including completed meets. A completed meet will remain in this section until deleted by the user.



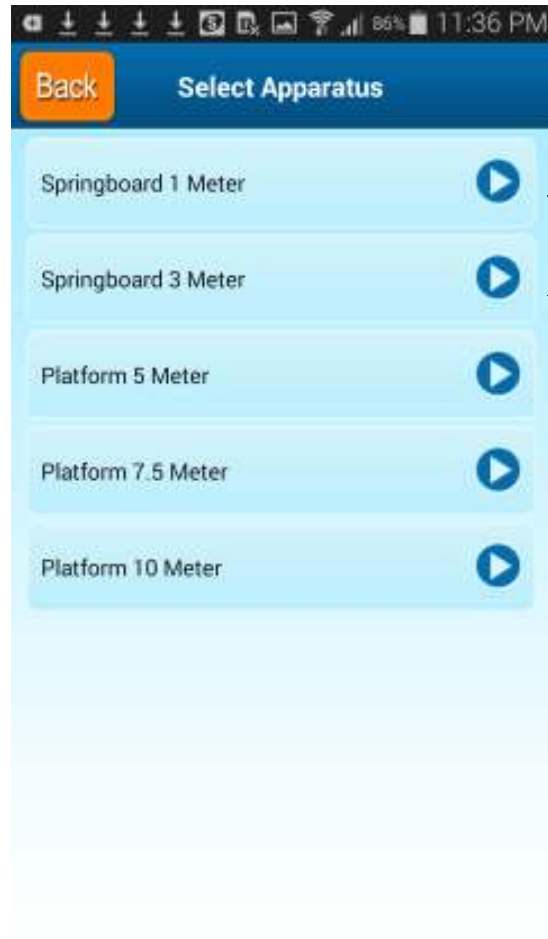
This is the initial Scores page that appears once the user selects the “Scores.”

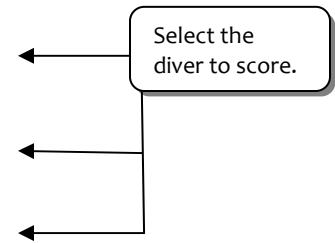
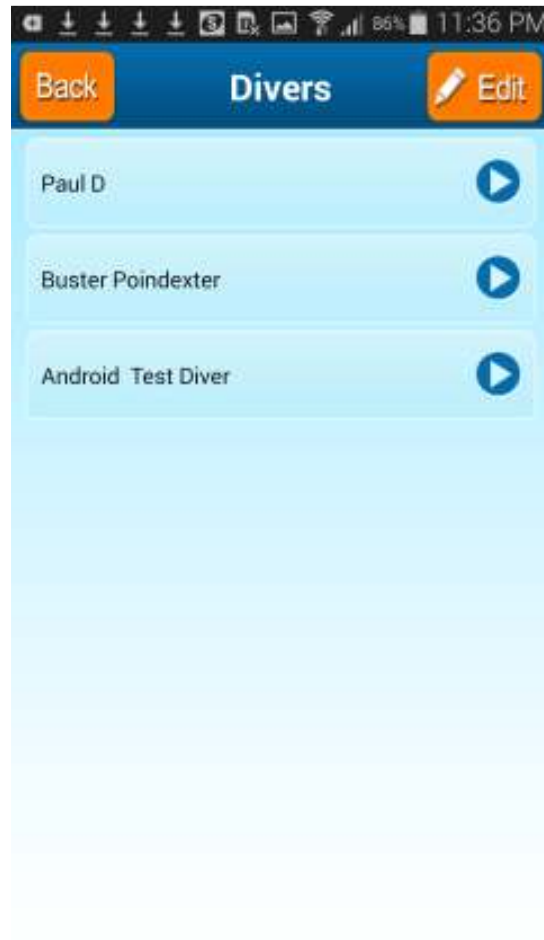


All events listed for the meet entered will be listed on this page.

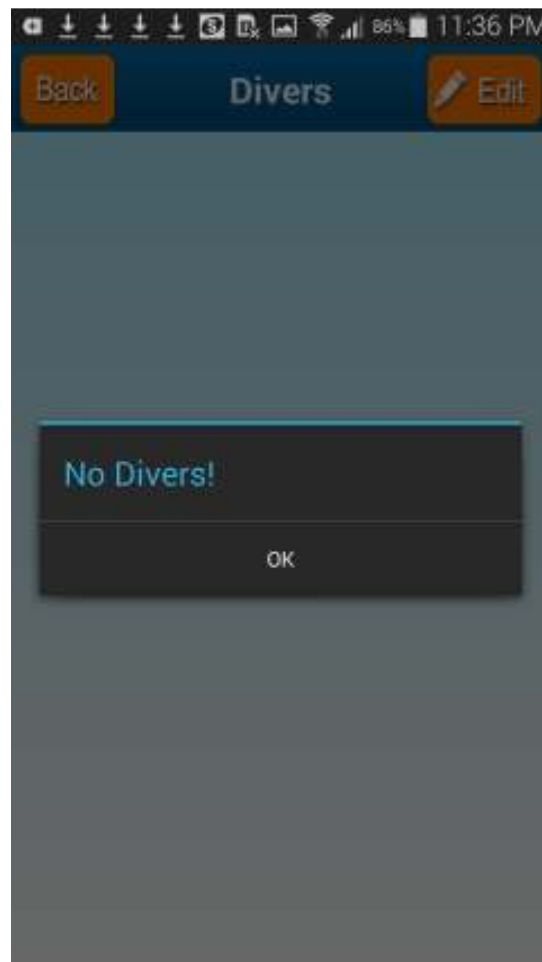


Next, select the event you would like to score.





This screen will appear if there is no diver information for the dive apparatus selected. This means that the diver and selected dives must be entered in the Meets section before the diver can be scored.



Select "OK" to return to the previous screen. Then go to the Meets section and add the diver and dives for the event.



Select the dive to score. All dives entered will appear in this section and dives will appear in numerical order despite the order the dives were entered. Some awareness on the user's part is needed here as the dives will likely not be in the order the diver performs them.

The screenshot shows a mobile application interface for calculating scores. At the top, there's a status bar with 'AT&T', '11:26 PM', and '71%' battery. Below the status bar is a blue header with a 'Back' button and the title 'Score Table'. The main area contains seven score input boxes labeled 'Score1' through 'Score7'. 'Score1', 'Score2', and 'Score3' are filled with '7.0'. Below these are three more boxes for 'Score4', 'Score5', and 'Score6', and a single box for 'Score7'. A 'Calculate Score' button is positioned below the input boxes. Underneath the button, a note states: '*Total score calculated automatically and it is non-editable:'. Below this note is a 'Score' label and a text box displaying '23.40'. At the bottom, there is a keypad with 'Save' and 'Cancel' buttons at the top, followed by a grid of numerical buttons from 0.0 to 10.0 in increments of 0.5.

Input as many scores as there are judges. Tapping each score box brings up the keypad which will enable you to input the scores.

After entering all scores, scroll down and press here to calculate the score.

The app will take the raw score and multiply it by the dive's degree of difficulty to arrive at the total score.

Select "Save" to save the score and move back to the prior screen.

A user would select the next dive to score on this page until all the dives in the event for that diver have been scored. A user can select another diver in the event to score by selecting the “Back” button to move back a page where each diver in the event is listed.

