



The Assault series of games was created by Game Designers' Workshop in the 1980's. The complete series was published as two games (Assault in 1983 and Boots & Saddles in 1984) and three modules (Reinforcements in 1985, Bundeswehr in 1986 & Chetlain in 1988). The series covered tactical-level ground combat between NATO and Warsaw Pact forces during a hypothetical mid-1980's era conventional war in Europe. Although the game design is 20+ years old, there is a following of people who still play the games as indicated by the active "Assault Series (GDW)" discussion board at [www.yafooo.com](http://www.yafooo.com). Game Designers' Workshop (GDW) disbanded in early 1996 and copyright to the Assault series was acquired by Marc Miller, one of the original founders of GDW. Marc currently holds copyright through his company, Far Future Enterprises ([www.farfutur.net](http://www.farfutur.net)).

With GDW's demise, it became no longer possible to easily obtain replacements for lost, worn-out or damaged game parts. Opportunities to obtain titles in the Assault series are generally rare although a game or module can occasionally be purchased via internet sites such as eBay®. To partially address the lack of replacement parts, Marc Miller and Far Future Enterprises have graciously permitted this electronic replication of the original maps for the Assault game series in PDF format to allow game owners to: 1) replace lost, worn-out or damaged maps, and 2) print additional copies of the maps to supplement the original maps thereby allowing for larger scenarios and/or "double-blind" moderated games.

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**ASSAULT - Map A**  
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