

PLAYING TIME POLICIES

Playing time on a team is based on criteria: Talent and Skill, Practice Attendance, Sportsmanship, and Work Ethic.

During the club, competitive season, coaches are asked to the best to ensure playing time for all players. There is no guarantee of equal playing time, nor should there be on any competitive team. It's part of the learning process of players adjusting to high school and/or future college aspirations (for those who achieve these opportunities).

Some players might play 30-40% of the time whereas others players might play 60-70%. Coaches are not expected to monitor equal playing time.

An example of the philosophy coaches are encouraged to follow includes:

A player is the best on a team (based on the coaches viewpoint and not the player or parents viewpoint). Against great teams, player "A" might play 65-75% of the game. In other games where an opponent might not be as difficult, she may only play a lower percentage. Games are viewed individually trying to help each player get valuable playing time.

Playing time rules/guidelines are set to ensure the teams within the program are as competitive as they can be.

Playing time is an area we typically don't discuss with parents, rather, the coaches are expected to be honest and upfront, and open with the players. A typical mistake made by parents or players is, "what do I have to do to get more playing time". Unfortunately, in many cases, the honest and real answer to this question is "get better" and this typically isn't going to happen overnight.