

Agenda for the Regular Meeting of the Council of the Village of Gold River to be held Tuesday, April 18, 2017 in Council Chambers, Municipal Hall, 499 Muchalat Drive, Gold River B.C. commencing at 7:00 p.m.

## AGENDA

### CALL TO ORDER

### INTRODUCTION OF LATE ITEMS

### APPROVAL OF AGENDA

### ADOPTION OF MINUTES

Minutes of the Regular Council Meeting held April 3, 2017.

Minutes of the Public Hearing held April 5, 2017.

Minutes of the Special Council Meeting held April 5, 2017.

Minutes of the Special Council Meeting held April 11, 2017.

### DELEGATIONS

Wayne Trueman, Strata 252 Council regarding Muchalat Drive fence.

### REPORTS

Jan Rose, Operations Clerk - Gold River Pitch In 2017.

M. Mann, Parks & Recreation Manager/Public Works – January to March 2017 Quarterly Report.

M. Lott, Aquatic/Utilities Supervisor - January to March 2017 Quarterly Report.

Councillor Waterman - 2017 AVICC Convention April 7-9, 2017.

Mayor Unger - 2017 AVICC Convention April 7-9, 2017.

Deputy Director of Finance - Accounts Payable Listing March 2017.

### COUNCIL INFORMATION ITEMS

## **BYLAWS**

For second and third reading:

- Financial Plan Bylaw No. 701, 2017

For adoption:

- Trade Waste and Garbage Amendment Bylaw No. 612.7, 2017
- Water Rates and Regulations Amendment Bylaw No. 613.4, 2017
- Sewer Rates Amendment Bylaw No. 614.6, 2017
- 2017 Tax Rate Bylaw No. 702, 2017

## **CORRESPONDENCE**

1. Sharon Charette, Wood to Wonder Carving Competition regarding Grant in Aid funding request.
2. Wendy Byrne, Manager of Financial Planning, Comox Valley Regional District regarding CVRD Financial Plan and Capital Expenditure Program and Annual Requisition.
3. Island Health, News Release regarding Island Health Community Wellness Grant Recipients.
4. Keri-Ann Austin, MMC, Director of Corporate Administration, District of Coldstream regarding UBCM Resolution requesting Farm Industry Review Board to Conduct Study pursuant to the *Farm Practices Protection (Right to Farm) Act*.

## **QUESTION PERIOD**

## **NEW BUSINESS**

## **NOTICE OF MOTION**

## **TERMINATION**