

# **DODGE DRUGS DODGE BALL TOURNAMENT RULES**

## **6 PLAYERS OR LESS ON EACH TEAM**

**GAME TIME LIMIT: 10 minutes**

**HOW TO WIN: Eliminate ALL opponents by hitting them with the ball (below shoulders)**

**BOUNDRIES:** Players may only leave the court to Retrieve a Ball, but they **MUST** exit and re-enter the court from the back end zone. No sideline exit or entry.

**CENTER LINE:** No Crossing of Center Line for any reason – or you are **OUT**. Can touch the line, not Cross the line.

**GAME BEGINS:** 6 Ball at center court, 6 players behind their end lines  
Referee Motions to Start:  
Players run to center to get ball(s) and must return to end line before their first throw.  
(All players not required to run to the center- minimum of 1 player per team **MUST** run.)

**“OUT”** When a ball hits you Below Shoulders.  
When a ball bounces off another player – Both players are **OUT**  
If opponent Catches your ball.  
If you hit Opponent in the Head. (NO Purposeful Movement of your Head to hit the ball.)  
If you step Out of Bounds or Across the Center Line to avoid getting hit.  
If you Purposely Touch or Pull/Push an Opponent over the center line.

**BLOCKING:** Players can defend themselves by blocking a ball coming at them with another ball, but they have to maintain control of the ball they are blocking with. If they drop the ball, they are **“OUT”**.

**WHEN “OUT”** Must stand behind your team’s end line.  
“Out” players may retrieve balls that are out of bounds and place them on the end zone line, they may **NOT** hand them to their teammates.

**HOW TO RE-ENTER GAME:** A teammate Catches the Ball of an opponent.  
(Must go back in order of coming **OUT** of game)

**IN CASE OF INJURY --- REFEREE WILL STOP THE GAME.**  
All Players **MUST** sit/kneel right where they are until game resumes.

**WAIVERS Must be Signed for ALL Players. Minors need a parent/guardian signature to play. **NO ACCEPTIONS!****