**EVEREST GYMNASTICS PARENT INFORMATION**

Checking in:

When checking in at Everest, all athletes and parents must wear a face covering.

A coach will be checking temperatures at the door with a touchless thermometer.

Safety questions will be asked to parent.

1. Does the athlete have any flu-like symptoms?
2. Has anyone in your family been sick in the last 14 days?
3. Have you traveled to a Covid hot spot in the last 14 days?
4. Have you had contact with anyone that was diagnosed with Covid-19 within the last 14 days?

Once your child has entered the gym, they will be given hand sanitizer (or asked to wash their hands for those that are sensitive to the sanitizer) and they can then remove their face covering if they would like. We apologize but at this time no parents are permitted to enter the building unless cleared by Matt or Jenn in advance.

\*If you are late for class, you must call upon arrival so a staff member can screen your athlete at the front. Please do not walk in unless you have an appointment to do so\*

Galloway: 609-748-2186

Mays Landing: 609-829-2579

Athletes will need:

1. A bag large enough to put all their belongings including their shoes.
2. Lots of water (water fountains are off limits)
3. Long hair pulled back out of face
4. Comfortable clothing that will not go over head when going upside down
5. No jewelry other than stud earrings
6. Ninja classes must bring sneakers

Checking out:

When class is over, a staff member will be at the door to assist you. Athletes will be brought to wash their hands, put face mask on and walked to the front of the gym for dismissal. Please be patient with us so we can keep everyone happy and safe.

All athletes must be registered and paid for in advance. As our policy has always been, you must let us know by the 20th of the month before if your son or daughter will be dropping for any reason or you will be charged for the following month. Class size is now limited to 6 athletes per instructor and we are at limited occupancy within the building.