

Florida MilSim Association Open Letter U.S. Standardized Airsoft Velocities Limit



Dear Airsoft Leader,

It is only together that we can change the airsoft community for the better. We write you this in order to provide you with a proposal to help the individual airsoft player. Throughout the United States, even the world, different airsoft velocity limits are enforced to safeguard the player. Attached is the U.S. 2018 SAVL; a Standard Airsoft Velocity Limit for airsoft leaders to VOLUNTARILY adopt. The community has shown a need to standardize limits in order to play across different fields and events. As a result, certain local airsoft leaders within the Florida MilSim Association have come together to assess, compile, and average out velocity limits of local Florida fields and events along with the velocity limits used at national MilSim events. We hope to ease the frustration of traveling players, foster player growth, and safeguard players. If you are reading this, we ask you to support the SAVL. If you are a player, spread the word and mark communities in compliance. If you are an airsoft field or event producer, we ask that you adopt and enforce the SAVL. If you are a distributor or manufacturer, we ask that you mark products that adhere to the SAVL. It is understood that not all can or will adhere to the SAVL, and that's ok. It is voluntary, these are basic requirements, even those compliant may have additional rules. For those that can adopt the SAVL, it would develop a network of communities with interchangeable play because whatever you do, it is better when we do it together. United we stand, divided we fall!

- "MilSim Squirrel" 1/16/2018

The following Florida MilSim Association members and other parties, as of 2018, have chosen to initially adopt the U.S. SAVL (V1.3):

Miami Airsoft, PMC Airsoft, MilSim International, Gulf Coast Airsoft, Domsday Airsoft, Combat Zone Sports, DV8 Airsoft Field, Mind Game Productions

(An updated list of parties currently compliant with the SAVL can be found at the Florida MilSim Association)

<p><u>INDOOR FIELD CQB LIMIT</u> ALL WEAPONS (PISTOL, RIFLEMAN, DMR, SUPPORT, BOLT) 400 FPS Maximum for 6mm x 0.2 Gram AEG/GBB/HPA 1.48 Joules* A) Weapons utilizing external gas source must have locked regulator to prevent field adjustments</p>
<p><u>OUTDOOR FIELD LIMIT</u> RIFLEMAN + PISTOL 400 FPS Maximum for 6mm x 0.2 Gram AEG/GBB/HPA 1.48 Joules* A) Weapons utilizing external gas source must have locked regulator to prevent field adjustments</p>
<p>DESIGNATED MARKSMAN RIFLE (DMR) 450 FPS Maximum for 6mm x 0.2 Gram AEG/GBB/HPA 1.87 Joules* A) Weapons utilizing external gas source must have locked regulator to prevent field adjustments B) 50-foot Minimum engagement distance C) May ONLY operate in SEMI-AUTO Mode. Must be physically locked in SEMI D) SEMI-AUTO is defined as one trigger pull per one round fired.</p>
<p>SUPPORT WEAPONS 450 FPS Maximum for 6mm x 0.2 Gram AEG/GBB/HPA 1.87 Joules* A) Weapons utilizing external gas source must have locked regulator to prevent field adjustments B) 50-foot Minimum engagement distance C) SUPPORT WEAPON is defined as utilizing an automatic battery operated BB feeding magazine, reservoir, or reloading system</p>
<p>BOLT/SINGLE ACTION RIFLES 550 FPS Maximum for 6mm x 0.2 Gram AEG/GBB/HPA 2.8 Joules* A) Weapons utilizing external gas source must have locked regulator to prevent field adjustments B) 100-foot Minimum engagement distance C) May ONLY operate in SINGLE-ACTION Mode. Must be physically locked in SINGLE ACTION D) SINGLE ACTION is defined as needing to be cocked by hand per one round fired</p>

*When converting limits to different weights (Grams), BB sizes (Millimeters), or velocity (Feet Per Second/Meters Per Second) scale accordingly to maintain the same energy (Joules). Minimum BB Diameter 5.90MM. ANSI rated eye protection required by player.