

# **Pitch and Hit Events Baseball Tournament Rules**



## **General Rules:**

- ALL teams will play a minimum of four (4) games and may play more through championship rounds (weather permitting).
- Tournament games will begin on the Friday of the event.
- Can/Am Wood Bat Championships begin play on the Saturday of the event.
- Teams will play preliminary games on Friday and Saturday with consolation and play-offs on Sunday.
- Little League Rules will apply for the 10U age group (46'/60').
- 11U & 12U will play on a 50'/70' field.
- NFHS Rules will apply for ages 13U and older.
- 10u Division Bats will require the USABat Stamp for tournament use.
- 11u & 12u Divisions have no bat restrictions.
- 13u & above must adhere to NFHS bat restrictions (-3 BBCOR Stamped).
- All age divisions will allow teams to bat 10 hitters utilizing an EH (this is not required, teams may bat 9 if they choose). A DH is allowed as well.
- Can/Am Championships will be WOOD BATS only, Bamboo bats are allowed, composite bats are not.
- Balk warnings will be given throughout the tournament in ages 12u and below (1 warning per pitcher per game), there are no warnings for ages 13 and above.
- Mound Visits (visits without being required to remove your pitcher) will be limited to 1 per inning and 3 per game. All additional visits will require a pitching change.
- There are no sliding or bunting restrictions.
- Catchers must wear 1-piece masks at all age divisions.
- Any wooden bats will be allowed for ages 11u & 12u.
- Games shall be six (6) innings with a 1:45 time limit for the 10U division, seven (7) innings with a 2 hour time limit for 11U and older.
- Time limits will be in effect up to championship games.
- Mercy Rule will be 10 runs after 5 innings in 7 inning games, 10 runs after 4 innings for 6 inning games, and will be in effect for all games.
- In the championship rounds of semifinals and finals, every effort "within reason" will be made to complete games by innings and/or time limits if weather should interfere.
- No team will play in more than two (2) games per day during the event unless due to team option, weather, or play-off bracket.
- Courtesy runner for both the pitcher and the catcher may be used at any time. Courtesy runner has to be someone not presently in the offensive line-up. The same player cannot run for both the pitcher and catcher in the same inning.
- Any participant (player, coach, spectator, etc.) ejected from a game shall have the circumstances of his/her ejection reviewed by the Tournament Director, Site Supervisor, and/or Chief Umpire. A decision will then be made what additional penalty, if any, shall be applied to that person. The additional penalty most likely will include suspension from a subsequent game(s) or suspension from the tournament all together.
- ALL teams must have players complete their online waiver to be added to the tournament roster.
- Teams must submit a Certificate of Insurance listing Pitch and Hit Events, LLC as an 'additional insured'.
- Teams must be ready to start games as much as 30 minutes prior to scheduled game-time.
- There is no pre-game infield/outfield on diamonds prior to games.

## **Pitching Restrictions:**

- No player may pitch more than a total of 12 innings during the tournament.
- No player may make more than three appearances as a pitcher during the tournament. NOTE: Throwing one (1) pitch constitutes an appearance and 1 complete inning.

## **Tournament Rain-Out Policy:**

- If the entire event is rained out (no games played), all unspent funds will be returned (Umpire Fees, Refundable Facility Fees and Staffing Costs). If the tournament begins and parts of the event are washed out there will be a pro-rated refund up to each individual team's game 2. If a team begins play in or completes 2 games the tournament will be declared official and no refund will be forthcoming. Rule Questions to: N.Turvey@pitchnhitevents.com

## **Accommodations:**

- ALL teams will have special rates available to them provided by the tournament housing director (SportNation) and will be provided with a free housing service to make those reservations.

## **Championship Format:**

- Teams divided into non-regional pools.
- Each team will play three (3) pool play games. (2 Pool Play games in the Can/Am Championships).
- Mercy run rules are in affect and will be applied in tie breakers (10 Runs after 5 Innings).
- After three preliminary games (two in the Can/Am Championships) teams will be seeded and play to a champion.

## **Tie-Breaker Rules (for seeding purposes; in order of use):**

1. Head-to-Head competition (not applicable with ties of more than 2 teams)
2. Run differential (max at mercy rule)
3. Fewest runs allowed (overall)
4. Coin flip

***Any rulings and/or situations not covered within these rules will be decided by  
Tournament Officials/Umpires.***