



## M-30 122mm Howitzer

### Ratings

Armor Class: Weapon (W)

Mobility: Static (S)

Ammunition: HEAT HE  
IS CS



Special Abilities: Indirect Fire  
OPTICS: No enhanced optics

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M-30	HEAT	2	4:7	6:7	5:7	4:7	3:7	2:7	1:7	—	—	—	—	—	—	—	3	—
	HE	2	3	10	10	10	10	8	7	6	4	—	—	—	—	12	—	
	IS	2	—	16	16	16	16	12	12	8	6	—	—	—	—	2	—	

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M-30 122mm Howitzer	4	X5	—	1	1	47	12	—	2	3	4	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.



## M1981 152mm Howitzer

### Ratings

Armor Class: Weapon (W)

Mobility: Static (S)

Ammunition: HE ICM IS  
CS ILLUM  
CGLP RAP



Special Abilities: Indirect Fire  
OPTICS: No enhanced optics

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	CLGP	RAP	FASCAM
M1981 152mm Howitzer	5	X4	X2	1	1	74	16	3	4	4	2	3/96	2	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.