

2016 Great Lakes Select

GLS	AV5 (43')	AV6 (40'/43')	AV7 (43')	AV8 (40')
Sat 9am	23-24	6-8	27-29	1-5
Sat 1030a	21-24	7-9	27-30	2-5
Sat Noon	22-23	6-7	29-30	2-3
Sat 130p	28-31	6-9	21-26	1-3
Sat 3pm	27-31	7-8	24-25	1-4
Sat 430p	28-29	8-9	23-26	4-5
Sat 6pm	21-22	30-31	25-26	1-2
Sat 730p	21*-28		22-25	3-4

Sun 900a				
Sun 1030a				
Sun Noon				
Sun 130p				
Sun 300p				

**Art Van Sports Complex, 3300 Ten Mile Rd, Rockford, MI 49341**

**Tournament Rules**

1. 75 minute Time Limit (no new inning) for Pool games

2. 90 minute Time Limit (no new inning) for Elimination games

3. Mercy Rule on Championship Game; Time Limit only if darkness is a concern

4. Mercy Rule: 12-runs after 3 innings, 10-runs after 4, 8-runs after 5 innings

5. No Metal Cleats for 12u

6. International Tie Breaker begins after last inning or time limit. Pool Games can tie!

Version 1.0

12u	14u
<b>Pool A</b>	<b>Pool A</b>
1. Chaos	21. Blaze
2. MI Outlaws	22. Fusion
3. Around the Horn	23. Elite-Fessenden
4. Hawks	24. Rebels 13u
5. Diamonds	25. Hurricanes
<b>Pool B</b>	26. Team Michigan 13u
6. Elite	<b>Pool B</b>
7. Madness Red	27. Elite-Mitchell 13u
8. Havoc	28. Madness 13u
9. Rebels	29. Blitz 13u
<b>Awesome Tournament shirts are available, Saturday only!</b>	30. Chaos
	31. Turnin2

**\*\*\* Pool Tiebreakers\*\*\* (see note below)**

1. Overall record (win percentage)

2. Head to Head (must have played all teams tied with)

3. Runs allowed

4. Run differential per game (max 8/game, +/-)

5. Coin Flip

**\* NOTE: If a team plays 4 pool games, the 4th game do NOT count for that team only.**

**\*\*\* Note: Tournament Director reserves the right to move teams up or down one place to eliminate a game already played or a game within the same organization.**