



Hernando County Junior (ages 8-10)

Market Swine Project Record Book

Name
Age (as of September 1)
4-H Club or FFA Chapter:

Purpose of this Project

The purpose of any animal project is to help teach youth valuable life skills. These are skills that youth need to transition into a healthy, responsible, contributing adult. Animal projects specifically target the life skills of:

- Responsibility (feeding and caring for an animal on a regular basis; completing assigned tasks)
- Determination (working with the animal on a regular basis to show it)
- Record keeping (keeping accurate records of the animal's health and feeding; recording information)
- Money/Resource Management (keeping track of how much money or other resources have been invested in the project, and managing money and resources wisely)
- Sportsmanship (practice being a good winner and a good loser through competition with peers and with self; dealing with constructive criticism, even when you've given your best)

"As the exhibitor of this project, I certify that I have personally kept records and completed this record book."					
Signed					
Member	Date				
"This youth is an active member of the 4-H Club or FFA Chapter. This book has been completed by the youth and is an accurate record of the project."					
Signed					
Club leader or Chapter advisor	Date				

Keeping records is an important part of any project, but especially for a market animal project. If you don't keep any records, then you have no idea whether you made money or lost money at the end of your project.

Expenses and Income

An expense is something that you pay for, or that costs you money. Your project expenses include the cost or value of: your animal at the beginning of the project, feed, veterinary services or products, and show fees and equipment.

Income is money that your project brings you. Examples of project income include what your animal is worth at the end of your project (or what someone pays for your pig), any showpremiums you win, and any sponsorships you are given.

For record book purposes, your project begins <u>December 2, 2023</u>

For record book purposes, your project will be on feed 112 days

PROJECT EXPENSES

Animal Expenses

What you paid for your swine OR the value of your swine if donated or self-raised.

- 1. If you bought your animal, simply write down the actual purchase price.
- 2. If you were given your swine, or if it was born on your property, simply write down the fair market value of your swine. (Not a constant price, do research!)

ue of Animal at Start of Project: \$
THE OF ANIMAL AT START OF PROJECT, S

Feed Expenses

Date Expenses	Type (19% Grower, Bulk Feed, Supplements)	Pounds	Cost or Value
	reeu, supplements,		
Example : 12/3/23	Purina 19% Grower	200 lbs	\$58.29
TOTAL FEED EXPENS	ES (Do not include the	e example)	

Veterinary Care Report

Date	Treatment	Withdrawal Time	Cost or Value
Ex: 12/03/23	SafeGuard Dewormer pellets	13 days	\$16.63
	Total Veterinary Expenses (even if donated, use value	(Do not include the example)	\$

Non-Feed Expenses

Date	Туре	Cost or Value
Example: 10/20/23	Entry Fee FAWE	\$25.00
Example: 01/04/24	Automatic Water System PVC	\$35.00
TOTAL NON-FEED EXP	PENSES (do not include examples)	\$

If you purchased the item before 12/02/23 tagging but it was for the 2024 show, it counts! Assign a value based on original price and how many years ago it was purchased.

This page will be completed AFTER the EXPO

Donations/Add-ons/Sponsorships received before the Expo should be recorded.

PROJECT INCOME

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Show	, Dron	niiim	Income
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Date	Name of Show	Class	Placing	Premiums Won
TOTAL DDEM	ć			
TOTAL PREMIUMS EARNED				P

Sponsorship Income

Date	Person or Business	Amount of
		Sponsorship
TOTAL SPON	ISORSHIPS	\$

nimal Income	
hat price did you sell your animal for at the end of the project? \$	

Sale	Weight X	Price	per F	ound:	= Animai	Income

____x__=____

FINANCIAL SUMMARY – this page contains information unknown prior to the EXPO. You are still expected to complete the page, <u>leaving blank</u> where appropriate, and <u>calculate what sale price is needed to break even</u>. <u>After the EXPO</u>, exhibitors must finalize and recalculate their project.

Project Income (to be completed after the EXPO) Animal Income (pg 6)	\$
Premium Income (pg 6)	\$
Sponsorship Income (pg 6)	\$
Total Project Income	\$
Project Expenses (to be completed before the EXPO) Animal Expenses (page 2)	\$
Feed Expenses (page 3)	\$
Veterinary Expenses (page 4)	\$
Non-Feed Expenses (page 5)	\$
Total Project Expenses	\$
BEFORE EXPO: You will only have expenses. To calculate yo Total Project Expenses by the Final Weight of your swine. Do	- · · · · · · · · · · · · · · · · · · ·
Final Weight:	
To break even, my sale price must	be: \$/lb
After the EXPO:	
TOTAL PROFIT OR LOSS	
- Calculated after the EXPO	\$
Subtract your total project expenses from	total proiect income.

This is your total profit or loss.

Project Story

Your story should answer the following questions about your project experience and be a minimum of five paragraphs in length. Grammar, spelling, neatness, and details all matter.

- 1. What is the breed of your animal, and where did you get it?
- 2. What new skills did you learn from this project?
- 3. Who helped you with this project?
- 4. What did you like best or least about this project?
- 5. What would you do differently, if anything, next time?

Project Photos

Include five to eight photos of your project with CAPTIONS that tell the story within the picture.

Exhibitors must capture at least three skills learned or improved during the project year.



This document was developed by Heather C. Kent, and Doug Mayo, August 2006, and revised by Nancy A. Moores, 2015 and 2021

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