THESE CARDS ARE TO BE COMPLETED, SIGNED BY THE JUDGE AND RETURNED TO AQHA

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19 B3751 04/13/19 - 04/14/19 VT	19 - B3751 - 04/13/19 - 04/14/19 - ANDTRUK	
OPEN RANCH RIDING	RANCH RIDING	
1430 143000	AC 2430 243000	
AQHA CLASS CODE AQHA CLASS NAME	AQHA CLASS CODE AQHA CLA	ISS NAME
PLACING (ENTRY NUMBER)	PLACING (ENTRY NUMBER)	
1 202 6 728 11	1 707	
2] 100 7] 735 [2]	2] 7/87/9 7]	12]
3 72× 73/0P 13	3] 8]	[3]
41 7/3 91 68 501 141	4] 9]	[4]
51 7// 101 161	5] [10]	15]
	ENTRY NUMBER NOT JUDGED	NUMBER
ENTRY NUMBER NOT JUDGED BECAUSE OF CONFLICT OF INTEREST IN CLASS	BECAUSE OF CONFLICT OF INTEREST ENTRY NUMBER DISQUALIFIED	IN CLASS
ENTRY NUMBER DISQUALIFIED BECAUSE OF INHUMANE TREATMENT OR LAMENESS	BECAUSE OF INHUMANE TREATMENT OR I	AMENESS
HALTER ONLY - ENTRY NUMBER OF SUSRECT EXCESSIVE WHITE	HALTER ONLY - ENTRY NUMBER OF SUSPECT EXCESSIVE WHITE	
Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initiated by the judge. The judge must place all placings for 1-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, II for 40 44 entries and 12 for 45 and over entries. Place to 15 in all Leveled classes that are run concurrently, (ie: 14 Dookle and Level I Horsemanship run concurrently, place 15 entries.)	Once the judge has marked this card, there shall be no changing of ple are made, they must be initialed by the judge. The judge must place al for 35-39 entries, II for 40-44 entries and I2 for 45 and over entries concurrently. (ie: if Rookie and Level I Horsentanhip run concurrent	l placings for I-9 entries, 9 for 9-34 entries, 10 Place to 15 in all Leveled classes that are rur
JUDGE'S SIGNATURE DATE	JUDGE'S SIGNATURE	DATE
0224/04 AOHA		T AQHA
ID NUMBER AMERICAN QUARTER HORSE ASSOCIATION	ID NUMBER	AMERICAN QUARTER HORSE ASSOCIATION
19 - R3751 04/13/19 · 04/14/19 YOUTH RANCH RIDING AC 4430 443000	ORIGINAL TO BE MAI PHOTOCOPY OF THIS CARD TO BE RETAIN	LED TO AQHA ED BY SHOW MANAGEMENT
W. 4320 442000	AQHA SHOW NUMBER	nl ranch eiding
AQHA CLASS CODE AQHA CLASS NAME		ASS NAME
PLACING (ENTRY NUMBER)	PLACING (ENTRY NUMBER)	
ij 6 // 6]	1] 7/9 6]	[11]
2] 668 D.4 7] [12]	2 2 0 2 7]	[2]
3] 606 QW 8] [13]	3 735 8	[3]
4] 9] [14]	4] 9]	14]
5] [10] [15]	5] [0]	[15]
ENTRY NUMBER NOT JUDGED BECAUSE OF CONFLICT OF INTEREST NUMBER IN CLASS	ENTRY NUMBER NOT JUDGED BECAUSE OF CONFLICT OF INTEREST	NUMBER IN CLASS
ENTRY NUMBER DISQUALIFIED	ENTRY NUMBER DISQUALIFIED	
BECAUSE OF INHUMANE TREATMENT OR LAMENESS	BECAUSE OF INHUMANE TREATMENT OR HALTER ONLY - ENTRY NUMBER	LAMENESS
HALTER ONLY - ENTRY NUMBER OF SUSPECT EXCESSIVE WHITE	OF SUSPECT EXCESSIVE WHITE	
Once the judge has marked this card, there shall be no changing of placing except for clerical errors. If clerical errors are made, they must be initialed by the judge. The judge must place all placings for I-9 entries, 9 for 9-34 entries, 10 for 35-39 entries, II for 40-44 entries and I2 for 45 and over entries Place to I5 in all Leveled classes that are run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently. (ie: if Rookie and Level I Horsemanship run concurrently.	Once the judge has marked this card, there shall be no changing of pl are made, they must be initialed by the judge. The judge must place a for 35-39 entries, II for 40-44 entries and I2 for 45 and over entries concurrently. (ie: if Rookie and Level I Horsemanship run concurren	ll placings for 1-9 entries, 9 for 9-34 entries, 1 s. Place to 15 in all Leveled classes that are ru
		4/13/19
JUDGE'S SIGNATURE DATE		
0224109 AQHA	JUDGE'S SIGNATURE	DATE



AQHA RANCH RIDING - Pattern 2

SHOW:	MayloV	Spana A	inos
CLASS:	OPEN		0
DATE:	4/13/19	4	

1 Po	nt P	ena	lties:
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- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)

JUDGE'S NAME (PRINTED):

- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10	Po	int	Pena	lfv

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (excpt junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#			i	Each horse/ri -1 1/2 E	der team is so xtremely Poo	cored between r, -1 Very Poor	MANEUVE 0-100 points , -1/2 Poor, 0	and automatic	ally begins th	e run with a s y Good, +1 1/	core of 70 poi	ints			눌	≿ _,	ш	ERN
Maneu	iver De	scription	W	т	ExT	LL	S, 1 1/2 R	ExL	Collect (RL)	CL	w	WO's	Trot	Ex T	S&B	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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JUDGE'S SIGNATURE:



AQHA RANCH RIDING - Pattern 2

SHOW:	VOIRHAS	onno	Fling	
CLASS:	AMOTEUN	. 0	U	
DATE:	4/13/19			

1	Poi	nt P	ena	tties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

	ena	

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (excpt junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disgualification (DO)

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#			MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent					i i	<u> </u>	ı,	OFF PATTERN							
Maneı	iver Des	cription	w	Т	ExT	LL	S, 1 1/2 R	ExL	Collect (RL)	CL	W	WO's	Trot	ExT	S&B	10 POINT PENALTY	PENALTY TOTAL	SCORE	FPAT
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JUDGE'S NAME (PRINTED):

WALTON

JUDGE'S SIGNATURE:



AQHA RANCH RIDING - Pattern 2

SHOW:	4443101	Savina	Flina	
CLASS:	: Youth	W.		
DATE:	APRIL 1	3. DNG	4	

	Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- · Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- · Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

JUDGE'S NAME (PRINTED):

5 Point Penalties: - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Point (Pena	ltv

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- · Use of two hands (excpt junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- · Major disobedience or schooling
- Lameness

W/O	#		MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									ξÈ	≿ _,	ш	TERN				
Maneuver Description		w	Т	Ex T	LL	S, 1 1/2 R	ExL	Collect (RL)	CL	W	WO's	Trot	Ex T	S&B	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	-	-		P	
6	06	PENALTY						333 ₍	30					3					00
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JUDGE'S SIGNATURE: