

OVERLORDS TO&E

STRIKE LEGION: PLANETARY OPERATIONS

Battalion Type	Composition	Point/SP Cost
Light Tank	3x Aenas	75/6
Medium Tank	3x Horatius	120/3
Heavy Tank	4x Trajan	224/16
Light Mech Infantry	3x Lupis APC w/Infantry	84/12
Medium Mech Infantry	3x Romulus APC w/Infantry	123/15
Static Infantry	4x Dismounted Infantry	42/9
Scout	3x Stades	75/9
Artillery	3x Pompeii	90/9
AA	3x Scipio	87/6
Engineers	3x Remus	93/15
HQ	1x Horatius, 1x Scipio	69/3
Air Defense Flight	2x Lancea, 2x Spiculum	176/14
Ground Support Flight	1x Lancea, 2x Spiculum, 1x Gladius	190/15

Division Type	Composition	Point/SP Cost
Heavy Strike	3x Heavy Armor Rgt, 7x Medium Armor Rgt, 1x Artillery Rgt, 1x AA Rgt, 1x Scout Rgt, 1x Engineer Rgt, 5x HQ, 1x Air Defense Wing	5401/343
Strike	1x Heavy Armor Rgt, 9x Medium Armor Rgt, 1x Artillery Rgt, 1x AA Rgt, 1x Scout Rgt, 1x Engineer Rgt, 5x HQ, 1x Air Defense Wing	4973/311
Infantry	1x Heavy Armor Rgt, 2x Medium Armor Rgt, 4x Medium Infantry Rgt, 3x Light Infantry Rgt, 1x Artillery Rgt, 1x AA Rgt, 1x Scout Rgt, 1x Engineer Rgt, 5x HQ	5038/469

Regiment Type	Composition	Point/SP Cost
Heavy Armor	1x Light Tank Bn, 1x Medium Tank Bn, 1x Heavy Tank Bn., 1x HQ	488/28
Armor	1x Light Tank Bn, 1x Medium Tank Bn 1x HQ	274/12
Medium Infantry	3x Medium Mech Infantry Bn 1x HQ	438/48
Light Infantry	3x Light Mech Infantry Bn 1x HQ	321/39
Artillery	3x Artillery Bn	270/27
AA	3x AA Bn	261/18
Scout	3x Scout Bn	225/27
Engineer	2x Engineer Bn	186/30
Air Defense Wing	2x Air Defense Flights 2x Ground Support Flights	732/58

Overlords Notes:

1. *Strike* and *Heavy Strike* Divisions may have *Superior* or *Average* C3 ratings; *Infantry* Divisions may have *Average* or *Lacking* C3 ratings. These ratings also apply to any Regiments deployed from their parent formations.

2. *Heavy Armor* battalions *always* use *Veteran* Training Ratings; *Armor* battalions may use *Veteran* or *Trained* Training ratings.

3. Up to 20% of all *Medium* or *Light Infantry* battalions in a force may have *Veteran* Training ratings.

4. Up to 20% of all *Medium* or *Light Infantry* battalions in a force may have *Green* Training ratings.

5. Each *Heavy Strike* Division may have up to two FF, 2 CA, and 2 BB Orbital Support choices; each *Strike* Division may have up to 2 FF, 1 CA, and 1 BB Orbital Support Choices. Orbital Support for non-divisional units is limited to one choice per 2 Heavy armor or Armor Regiments in play, and may not exceed two choices from any single class (FF, CA, or BB).

6. Two additional unit types (*Dismounted Infantry* and *Grav Sled Infantry*) are provided with the Data Cards; players should feel free to experiment with different organizations for these units as no organizational data is provided for them.

<p>Lupis APC w/ Infantry (M) PV: 28</p> <p>STATS MV: 10/Grav Def: d6 Attack: d5 Range: 1/4 EW: 3</p> <p>SPECIAL MSL (d6) R4 Assault +1</p> <p>NOTES 2DMG MSL Depl: 6 Supply Points: 4</p>	<p>Scipio AA Vehicle (S) PV: 29</p> <p>STATS MV: 9/Grav Def: d5 Attack: d3 Range: 1/4 EW: 4</p> <p>SPECIAL AA MSL (d6) R12 MSL DEF +1 Assault +1</p> <p>NOTES Detachment 2DMG AA MSL Depl: 6 Supply Points: 2</p>						
<p>Romulus APC w/ Infantry (M) PV: 41</p> <p>STATS MV: 8/Grav Def: d6 Attack: d6 Range: 4/10 EW: 4</p> <p>SPECIAL MSL (d5) R5 MSL DEF +1 Assault +2/+1</p> <p>NOTES 3DMG MSL Depl: 4 Supply Points: 5</p>	<p>Pompeii Mobile Artillery Vehicle (S) PV: 30</p> <p>STATS MV: 7/Grav Def: d5 Attack: d8 Range: 2/7 EW: 2</p> <p>SPECIAL ART/2 (d8) R11 MSL DEF +2 Assault +2</p> <p>NOTES Detachment 2DMG Supply Points: 3</p>						
<p>Aenas Light Tank (S) PV: 25</p> <p>STATS MV: 10/Grav Def: d5 Attack: d5 Range: 4/10 EW: 3</p> <p>SPECIAL MSL (d5) R5 Firefight +1 Assault +1</p> <p>NOTES 1DMG MSL Depl: 8 Supply Points: 2</p>	<p>Lancea Light Fighter (S) PV: 41</p> <p>STATS MV: 15" Radius Def: d5 Attack: d5/d5 EW: 4</p> <p>SPECIAL MSL DEF +1 Firefight +1</p> <p>NOTES Air Marker 3 Damage dice Supply Points: 3</p>						
<p>Stades Scout (S) PV: 25</p> <p>STATS MV: 12/Grav Def: d5 Attack: - Range: -/- EW: 3</p> <p>SPECIAL MSL (d5) R5 Assault +1 Scout</p> <p>NOTES Detachment 1DMG MSL Depl: 8 Supply Points: 3</p>	<p>Spiculum Medium Fighter (S) PV: 47</p> <p>STATS MV: 12" Radius Def: d6 Attack: d6/d8 EW: 4</p> <p>SPECIAL MSL DEF +1 Firefight +2</p> <p>NOTES Air Marker 4 Damage dice Supply Points: 4</p>						
<p>Horatius Medium Tank (S) PV: 40</p> <p>STATS MV: 8/Grav Def: d6 Attack: d6 Range: 4/10 EW: 4</p> <p>SPECIAL MSL DEF +1 Firefight +1 Assault +2</p> <p>NOTES 2DMG Supply Points: 1</p>	<p>Gladius Heavy Fighter (S) PV: 55</p> <p>STATS MV: 12" Radius Def: d8 Attack: d5/d8 EW: 5</p> <p>SPECIAL MSL DEF +2 Firefight +2</p> <p>NOTES Air Marker 4 Damage dice Supply Points: 4</p>						
<p>Trajan Heavy Tank (M) PV: 56</p> <p>STATS MV: 7/Grav Def: d8 Attack: d8 Range: 4/10 EW: 5</p> <p>SPECIAL MSL (d5) R5 MSL DEF +2 Firefight +2 Assault +2</p> <p>NOTES 3DMG MSL Depl: 4 Supply Points: 4</p>	<p>Dismounted Infantry (S) PV: 14</p> <p>STATS MV: 2/Foot Def: d4 Attack: d5 Range: 1/4 EW: 2</p> <p>SPECIAL MSL (d6) R4 Assault +1</p> <p>NOTES 2DMG MSL Depl: 4 Supply Points: 3</p>						
<p>Remus Engineering Vehicle (S) PV: 31</p> <p>STATS MV: 8/Grav Def: d6 Attack: d4 Range: 2/6 EW: 2</p> <p>SPECIAL MSL (d5) R5 Assault +1 Assault Engineers+</p> <p>NOTES Detachment 2DMG MSL Depl: 4 Supply Points: 5</p>	<p>Overlords Orbital Support</p> <table border="1"> <thead> <tr> <th>Frigate Class</th> <th>Cruiser Class</th> <th>Battleship Class</th> </tr> </thead> <tbody> <tr> <td>Bantha FF Attack: 3d6 Depletion: 4 Point Cost: 72 Supply Points: 4</td> <td>Conqueror CA^N Attack: 3d8 Depletion: 4 Point Cost: 96 Supply Points: 4</td> <td>Shiva BB^N Attack: 3d10 Depletion: 6 Point Cost: 90 Supply Points: 3</td> </tr> </tbody> </table>	Frigate Class	Cruiser Class	Battleship Class	Bantha FF Attack: 3d6 Depletion: 4 Point Cost: 72 Supply Points: 4	Conqueror CA^N Attack: 3d8 Depletion: 4 Point Cost: 96 Supply Points: 4	Shiva BB^N Attack: 3d10 Depletion: 6 Point Cost: 90 Supply Points: 3
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<p>Grav Sled Infantry (S) PV: 26</p> <p>STATS MV: 8/Grav Def: d5 Attack: d6 Range: 1/5 EW: 2</p> <p>SPECIAL MSL (d6) R4 Assault +2</p> <p>NOTES Mech Infantry 2DMG Supply Points: 4</p>							