

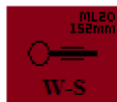


ML-20 152mm Gun-Howitzer

Ratings

Armor Class: Weapon (W)
Mobility: Static (S)

ML-20 152mm Gun-Howitzer
Ammunition: HE CS ILLUM

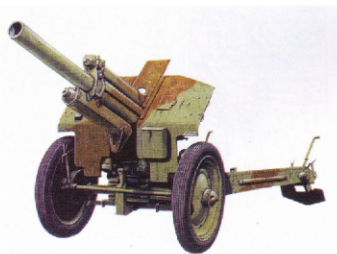


Special Abilities: Indirect Fire
OPTICS: No enhanced OPTICS

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	RAP	CLGP	Art. Mines
152mm Howitzer 2S3	5	X4	—	—	1	68	10	—	—	2	2	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.

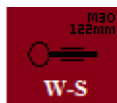


M-30 122mm Howitzer

Ratings

Armor Class: Weapon (W)
Mobility: Static (S)

M30 122mm Howitzer
Ammunition:
(IDF) HE IS CS Illum
(DF) HEAT HE IS



Special Abilities: Indirect Fire
OPTICS: No enhanced optics

Unit	Ammo	ROF	Range Effectiveness														Ammo Supply	ERA Mod.
			Range in hexes															
			0	1	2	3	4	6	8	10	12	14	16	18	20	22		
M-30	HEAT	2	4:7	6:7	5:7	4:7	3:7	2:7	1:7	—	—	—	—	—	—	—	3	—
	HE	2	3	10	10	10	10	8	7	6	4	—	—	—	—	—	12	—
	IS	2	—	16	16	16	16	12	12	8	6	—	—	—	—	—	2	—

Weapon	Value (HE)	Max ROF	ICM	Incend Smoke	Chem Smoke	Range (Hexes)	Ammo Supply							
							HE	ICM	Incend Smoke	Chem Smoke	Illum.	RAP	CLGP	Art. Mines
122mm Howitzer M-30	4	X5	—	1	1	47	12	—	2	3	4	—	—	—

Values are per strength point.

Ammo supply is the number of turns of fire except for smoke, which is the total number of smoke screens allowed.