

Comp Example 3



Comp Exercise 3 introduces two-voice comping ideas with the snare drum and bass drum. Think of the two voices as having a conversation and, as always, keep the ride cymbal and hi-hat steady. Remember, your comping shouldn't overpower the flow of the ride cymbal. Begin at ♩ = 90.

The image displays ten staves of musical notation for a drum comping exercise. Each staff begins with a double bar line and a repeat sign. The notation uses eighth and quarter notes to represent drum hits, with rests indicating when the drum is not played. The exercise is designed to be played over a steady ride cymbal and hi-hat pattern. The notation is arranged in two columns of five staves each, with a double bar line separating the two columns.