

Method of study is 'Learn and Teach'! Study all life long!

1st Learn, when comprehending, start teaching. In free education fast learners teach slow learners. At work the experienced worker trains new comers. At home, grandparents teach children, grand children. Parents teach children.

Study advise

When studying or teaching not only research this guide but a variety of others. When finding a well written piece Plagiarize parts you need and expand on these (applies to Scholars and Educators).



Run: spell check and grammar check. Add: color, images and audio were needed. Proof read, if needed make changes. Make your work 'Copyright free' then publish.

Directory Numbers

Add table ~ Numbers ~ Numbers meaning ~ Magic numbers ~ Numbers usage ~ Numbers value ~ Math symbols ~ Measures ~



1 God is waiting to hear from you !

Education Prayer

Celebrate Education Day 6.1.7. NAtm

Dear **1 God**, Creator of the most beautiful Universe Your most humble faithful custodian guardian (1st name) Promises to seek, gain, apply Knowledge all life long To Learn and Teach via Free Education To support public Free education Pass on Life Experiences to next generation For the Glory of **1 GOD** and the Good of Humankind

This prayer is used in class and on Education Day



1 Church U.C.G. Study As it is written it shall be! 16.09.3.1 NAtm

Add table

The addition table contains 400 additions. Going from left to right in any row, or from top to bottom in any column, each new number is 1 more (+) than the previous number (successor). Successors are a sequence of numbers e.g. 0, 1, 2, 3, 4, 5, ... Shaded boxes are doubles of digits e.g. 2+2=4

+	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	2 4	25
6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	2 4	25	26
7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	2 4	25	26	27
8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29
10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
11	12	13	14	15	16	17	18	19	20	21	22	23	2 4	25	26	27	28	29	30	31
12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
13	14	15	16	17	18	19	20	21	22	23	2 4	25	26	27	28	29	30	31	32	33
14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34
15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35
16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38
19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39
20	21	22	23	2 4	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40

O (zero) is not included; adding O (zero) to any number results in the same number. Pick a number (digit) on the top horizontal line; add (+) with a number on the far left vertical line. Move right on this vertical line until the relevant horizontal line is reached. E.g. 3+5=8 Note: 3+5 has the same result as 5+3=8 Addends can be swapped result is the same.

Numbers

Numbers are important and 7 is divine!

Once humankind started to use numbers it was ready to evolve towards its Destiny: Custodian of the Physical Universe. Numbers made it possible to describe and measure quantity, speed,..., creating mathematical concepts. Custodian Guardians believe that numbers are a major cornerstone of humankind's intellect.

Numbers are the foundation mathematical concept that humankind uses to create more mathematical concepts. Numbers led to science enabling us to advance and understand more and more of **1 GOD**'s creations. Numbers built civilizations and destroyed them. The cycle of "Beginning, End and Recycling".

Numbers allowed counting :

Fingers on a hand 1, 2, 3, 4, 5. Result (symbol: =) 5 fingers.

Adding (symbol: +) allows to merge more than 1 counting result. Fingers on 2 hands 5+5 = 10 fingers on both hands.

Take away (symbol: -) allows to reduce a previous result. 1 hand with 5 fingers has 1 finger cut off (accident): 5-1 = 4 fingers left on hand.

Numbers allow the creation of a **Sequence** of numbers, 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, ... (symbol: ...) after 2 initial numbers, each number is the sum of the 2 preceding numbers.

Custodian Guardian use the base 10 natural number system. The 1 digit symbols used: 0 (zero), 1 (one), 2 (two), 3 (three), 4 (four), 5 (five), 6 (six), 7 (seven), 8 (eight), 9 (nine). Numbers: 0, 2, 4, 6, 8 are called even; 1, 3, 5, 7, 9 are called odd. After 9, 2 digits (called 10's) are used: 10, 11, 12, 13, 14, 15, 16, 17, 18, 19.

The **o** placed to the right of any of the 9 numbers creates a 2 digit number called 10's (ten's), e.g. 70. Two **oo** are called 100's (hundred's), e.g. 700. Three **ooo** are called 1000's (thousands), e.g. 7000. Every 3 numbers counted from the right are separated by a comma e.g. 1,000,000 (1 million).

Per cent(symbol: %) means hundreds. A 100's fraction can also be expressed as a per-cent e.g. 7/100 = 7% or decimal 0.07

(.) A dot is used to show values less than 1 e.g. 0.1 (called Decimal). 0.1 (Decimal) can also be expressed as a fraction using the division symbol 1/10 0.1 = 1/10 or per-cent 10%

Numbers are used in geometric design: 3 sided Triangle, 4 sided Rectangular, Square, 5 sided Pentagon, 6 sided Hexagon, 7 sided Heptagon (symbol of 1 FAITH), 8 sided Octagon. Square² (2 dimensional), Cube³ (3 dimensional), Cone, Cylinder...



7 is divine because it took **1 GOD** 7 days* to create the Physical Universe and Humankind. 6 work days + 1 rest day = 1 week.

*Note! 1 GOD's week differs from the C.G. Kalender week.

Day 1 Day 2 midweek Day 4 Day 5 weekend Fun-day

1 GOD wants 7 Tribes. Resulting in 7 Provinces ~

1 FAITH based on 7 Scrolls ~ symbol: Heptagon (7 sides, 7 angles) 1 Church: Universe Custodian Guardians have 7 independent provincial administrations (Orackle)~

7 Evils are human Failings, the 'Chain of Evil' has 7 links ~

7_7 Rule: a committee of equal representation 7 HE and 7 SHE ~

Numbers meaning

- Out of nothing 1 GOD created the physical Universe. Zero is the number of creation. Negative: Zero is the number of destruction.
- 1 The beginning, being first, the 1 and only. 1 GOD 1 FAITH 1 Church. Negative: The end, being last, endangered. The many.
- 2 Harmony, Holy matrimony, mating, twins. Negative: Anarchy, separating, pornography, celibacy.
- **3** Time triangle, 3 pillars of religion (**1 GOD** 1 FAITH 1 Church). Negative: 3 is a crowd, cults, earthquakes.
- **4** 4 seasons (spring, summer, autumn, winter) of the year, quattro year, 4 directions (north, east, west, south), 4 elements (fire, water, earth, air), square, cube, structured rules. Negative: chaos, confusion no rules, lack of coherence, Murphy's law.

- **5** Vision, pioneering, persevering, action. Negative: prevent, roving, apathy.
- **6** Group, community, social justice, neighborhood watch, church. Negative: Hermit, isolation, elitist, wealth apartheid, gangs.
- 7 1 GOD's latest message the Law Giver Manifest, Meditation, I.P. (intellectual property), prophesy. Negative: Fantasizing, wishful thinking, fake messages, copyright, patent.
- **8** Justice, career path, responsibility, trust. Negative: Lawlessness, unemployed, immaturity, corrupt, lie.
- **9** Socialite, cheerful, friendly, public speaking. Negative: Loner, grumpy, not talkative.

1 GOD is waiting to hear from you !

Number Prayer

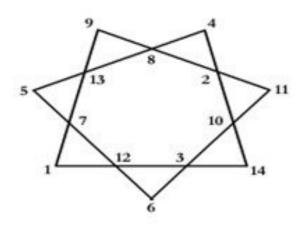
Scroll 1 affirmation 6 LGM

Dear **1 God**, Creator of the most beautiful Universe Your most humble faithful custodian guardian (1st name) Thanks' You for numbers Numbers help us understand the Universe Numbers to assist in custodian guardian duties Numbers for mental stimulation and fun For the Glory of **1 God** and the Good of Humankind

This prayer is used when needed !



Magic numbers



The **Magic Heptagram** numbers are placed at each of the vertices and intersections so that the 4 numbers on each line sum 30!



Create a 7 pointed magic heptagon sun star ?

The fun in **magic squares** is the fact that whichever way numbers in a square are added up: vertically (v), horizontally (h) or diagonally (d) the result is the same. Magic squares with 9, 16, 25 numbers

	gic Squ	ares		v34	v34	v34	v34	d34
v15	v15	v15	d15	16	3	2	13	h34
8	1	6	h15	5	10	11	8	h34
3	5	7	h15	9	6	7	12	h34
4	9	2	h15	4	15	14	1	h34
	and and		d15	4	corne	rs = 3	4	d34
v65	v65	v65	v65	v65	d65			
11	24	7	20	3	h65	3.7		
4	12	25	8	16	h65			
	5	13	21	9	h65	AST .		
17				22	h65			
17 10	18	1	14	dama dama	1100	ALCONG DATE:		

Create a 49 number magic square?

Challenge

Numbers usage

A: **Odd** numbers consist of 1, 3, 5, 7, 9, and all numbers whose last digit is one of these.

B: Even numbers consist of 0, 2, 4, 6, 8, and all numbers whose last digit is one of these.

C: Whole numbers consist of odd and even numbers.

D: Binary numbers are a base 2 number system using 2 symbols, 0, 1.

E: Percent (%) to find 15 % of 50 multiply the % and the number divide by 100 = 7.5 ! 15 • 50 : 100 = 7.5

Express a given % as a fraction, multiply $15 \cdot 100 / 100 = 15$

Express a given % as a decimal, multiply $0.15 \cdot 100 = 15$

F: Fraction 3 steps are needed to convert 15 % into the common fraction 3 / 20: **1.** omit the % sign. **2.** divide by 100 $_$ 15 / 100. **3.** reduce

to lowest terms $_3 / 20$.

G: Decimal convert 15% into decimal. Omit the % sign. Then move the decimal point of the % two places to the left = 0.15

H: **Nature sequence** numbers allow the creation of a sequence of numbers e.g. 0, 1, 1, 2, 3 ... after 2 initial numbers, each number is the sum of the 2 preceding numbers.

I: **Prime** numbers, finding them (whole numbers divisible by themselves) E.g. find all prime numbers to 20. List all numbers from 2 to 20. Highlight 2 disregard all multiples of 2. Highlight the next number (3) that is not highlighted disregard all its multiples. Repeat until the end of the list is reached. The primes are the numbers highlighted. 2,3,5,7, 11, 13,17, 19,

J: Roman numbers are based on certain letters of the alphabet which are combined to signify the sum or difference of their values.

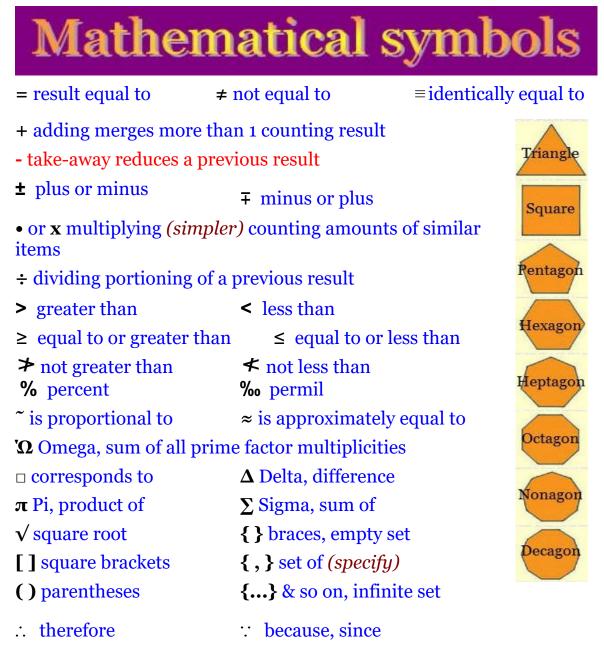
1 I , 2 II, 3 III, 4 IV, 5 V, 6 VI, 7 VII, 8 VIII, 9 IX, 10 X, 11 XI, 12 XII,.... 20 XX, 30 XXX, 45 XLV, 50 L, 76 LXXVI, 100 C, 500 D, 1000 M.

Numbers value

```
o > Zero
1 > One
5 > Five
7 > Seven
10 > Ten
50 > Fifty
100 > Hundred
500 > Five hundred
1,000 > Thousand
5.000 > Five thousand
10,000 > Ten thousand
50,000 > Fifty thousand
100,000 >Hundred thousand
500,000 > Five hundred thousand
1,000,000 > Million
10,000,000, > Ten million
100,000,000 > Hundred million
1,000,000,000 > Milliard
10,000,000,000 > Ten milliard
100,000,000,000 > Hundred milliard
```

1,000,000,000,000 > Billion 10,000,000,000,000 > Ten billion 100,000,000,000,000 > Hundred billion 1,000,000,000,000,000 > Trillion 10,000,000,000,000,000 > Ten trillion 100,000,000,000,000,000 > Hundred trillion 1,000,000,000,000,000,000 > Zillion 10,000,000,000,000,000 > Ten zillion

Note ! From right to left a comma is placed after each 3rd digit.



~

⊆ subset	\supseteq super set	Diamond
\in element of	∉ not element of	B lataria
Ø empty set	U universal set	Rectangle
∫ integral	∮ closed contour integral	Circle
∬ double integral	∯ closed surface integral	O
∬∫ triple integral	∰ closed volume integral	Oval

Measures

Custodian Guardian use New Age standards (NAs) to measure. An updated metric version. A U.C.G. community service.

Length Base unit: meter (m) ~ Area Base unit: square-meter (m²) ~ 3 D meter (m³) ~ Volume Base unit: liter (l) ~ Weight Base unit: gram (g)

Measure prefixes. Use Capitalized prefixes for positive powers.

Prefix Symbol Power [] Value

Yotta	Y	10 [24]	1,000,000,000,000,000,000,000,000
Zetta	Ζ	10 [21]	1,000,000,000,000,000,000,000
Exa	E	10 [18]	1,000,000,000,000,000,000
Peta	Р	10 [15]	1,000,000,000,000,000
Tera	Т	10 [12]	1,000,000,000,000
Giga	G	<mark>10</mark> [9]	1,000,000,000
Mega	Μ	10 [6]	1,000,000
Myria	My	<mark>10</mark> [4]	10,000
Kilo	K	10 [3]	1,000
Hecto	Η	10 [2]	100
Deca	D	10 [1]	10
base	b	<mark>10</mark> [0]	1
deci	d	10 [-1]	0.1
centi	с	10 [-2]	0.01
milli	m	10 [-3]	0.001
micro	μ	10 [-6]	0.000,001

nano	n	10 [-9]	0.000,000,001
pico	р	10 [-12]	0.000,000,000,001
femto	f	10 [-15]	0.000,000,000,000,001
atto	а	10 [-18]	0.000,000,000,000,000,001
zepto	Ζ	10 [-21]	0.000,000,000,000,000,000,001
yocto	У	10 [-24]	0.000,000,000,000,000,000,000

Length Base unit: meter (m) ~ small letter prefixes are (\leq) values of base. [O] Brackets tell power value. Distance between 2 points. E.g. 0.. \rightarrow ..10 = 10

Prefix Symbol Power [] Value

1 Yotta	Ym	10 [24]	1,000,000,000,000,000,000,000,000
1 Zetta	Zm	10 [21]	1,000,000,000,000,000,000,000
1 Exa	Em	10 [18]	1,000,000,000,000,000,000
1 Peta	Pm	10 [15]	1,000,000,000,000,000
1 Tera	Tm	<mark>10</mark> [12]	1,000,000,000,000
1 Giga	Gm	<mark>10</mark> [9]	1,000,000,000
1 Mega	Mm	10 [6]	1,000,000
1 Myria	Mym	<mark>10</mark> [4]	10,000
1 Kilo	Km	<mark>10</mark> [3]	1,000
1 Hecto	Hm	<mark>10</mark> [2]	100
1 Deca	Dm	10 [1]	10
1 meter	m	<u>10</u> [0]	1
1 meter 1 deci	m dm	10 [0] 10 [-1]	1 0.1
1 deci	dm	10 [-1]	0.1
1 deci 1 centi	dm cm	10 [-1] 10 [-2]	0.1 0.01
1 deci 1 centi 1 milli	dm cm mm	10 [-1] 10 [-2] 10 [-3]	0.1 0.01 0.001
1 deci 1 centi 1 milli 1 micro	dm cm mm μm	10 [-1] 10 [-2] 10 [-3] 10 [-6]	0.1 0.01 0.001 0.000,001
1 deci 1 centi 1 milli 1 micro 1 nano	dm cm mm μm nm	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-9]	0.1 0.01 0.001 0.000,001 0.000,000,001
1 deci 1 centi 1 milli 1 micro 1 nano 1 pico	dm cm mm μm nm pm	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-6] 10 [-9] 10 [-12]	0.1 0.01 0.001 0.000,001 0.000,000,001 0.000,000,0001
1 deci 1 centi 1 milli 1 micro 1 nano 1 pico 1 femto	dm cm mm μm nm pm fm	10 [-1] 10 [-2] 10 [-3] 10 [-3] 10 [-6] 10 [-6] 10 [-9] 10 [-12] 10 [-15]	$\begin{array}{c} 0.1 \\ 0.01 \\ 0.001 \\ 0.000,001 \\ 0.000,000,001 \\ 0.000,000,000,001 \\ 0.000,000,000,0001 \end{array}$

Square meter unit: meter (m²) ~ small letter prefixes are (\leq) values of base. [0] Brackets tell power value. Width, breadth of an area multiplied . E.g. 10 • 10 = 100 m²

Prefix Symbol Power [] Value

1 Yotta Ym² 10 [24] 1,000,000,000,000,000,000,000

1 Zetta 1 Exa 1 Peta 1 Tera 1 Giga 1 Mega 1 Myria 1 Kilo 1 Hecto 1 Deca	Zm ² Em ² Pm ² Tm ² Gm ² Mm ² Mym ² Km ² Hm ² Dm ²	10 [21] 10 [18] 10 [15] 10 [12] 10 [9] 10 [6] 10 [4] 10 [3] 10 [2] 10 [1]	1,000,000,000,000,000 1,000,000,000,000,	00,000
1 meter	m²	10 [0]	1	
1 deci 1 centi 1 milli 1 micro 1 nano 1 pico 1 femto 1 atto 1 zepto 1 yocto	$\begin{array}{c} dm^2\\ cm^2\\ mm^2\\ \mu m^2\\ nm^2\\ pm^2\\ fm^2\\ am^2\\ zm^2\\ ym^2 \end{array}$	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-9] 10 [-12] 10 [-15] 10 [-18] 10 [-21] 10 [-24]	0.1 0.01 0.001 0.000,001 0.000,000,001 0.000,000,000,001 0.000,000,000,000,000 0.000,000,000,000	00,001 00,000,001
Q.	at the second se	1 m^2	Square meter (m ²)	Cubic meter (m^3)

Cubic meter unit: meter (m³) ~ small letter prefixes are (\leq) values of base. [0] Brackets tell power value. Width, breadth, depth of an area multiplied . E.g. 10 • 10 • 10 = 1000 m³

Prefix Symbol Power [] Value

1 Yotta	Ym ³	<mark>10</mark> [24]	1,000,000,000,000,000,000,000,000
1 Zetta	Zm ³	<mark>10</mark> [21]	1,000,000,000,000,000,000,000
1 Exa	Em ³	10 [18]	1,000,000,000,000,000,000
1 Peta	Pm ³	<mark>10</mark> [15]	1,000,000,000,000,000
1 Tera	Tm ³	<mark>10</mark> [12]	1,000,000,000,000
1 Giga	Gm ³	<mark>10</mark> [9]	1,000,000,000
1 Mega	Mm ³	10 [6]	1,000,000
1 Myria	Mym ³	<mark>10</mark> [4]	10,000
1 Kilo	Km ³	10 [3]	1,000

1 Hecto	Hm ³	10 [2]	100
1 Deca	Dm ³	10 [1]	10
1 meter	m ³	<mark>10</mark> [0]	1
1 deci	dm ³	10 [-1]	0.1
1 centi	cm ³	10 [-2]	0.01
1 milli	mm ³	10 [-3]	0.001
1 micro	μm ³	10 [-6]	0.000,001
1 nano	nm ³	10 [-9]	0.000,000,001
1 pico	pm ³	10 [-12]	0.000,000,000,001
1 femto	fm ³	10 [-15]	0.000,000,000,000,001
1 atto	am ³	10 [-18]	0.000,000,000,000,000,001
1 zepto	zm ³	10 [-21]	0.000,000,000,000,000,000,001
1 yocto	ym³	10 [-24]	0.000,000,000,000,000,000,000

Volume Base unit: liter (l) ~ small letter prefixes are (\leq) values of base. [0] Brackets tell power value. Volume between 2 measures. E.g. $0.. \rightarrow ..10$ = 10

Prefix Symbol Power [] Value

1 Yotta	Yl	<mark>10</mark> [24]	1,000,000,000,000,000,000,000,000
1 Zetta	Zl	<mark>10</mark> [21]	1,000,000,000,000,000,000,000
1 Exa	El	10 [18]	1,000,000,000,000,000,000
1 Peta	Pl	<mark>10</mark> [15]	1,000,000,000,000,000
1 Tera	Tl	<mark>10</mark> [12]	1,000,000,000,000
1 Giga	Gl	<mark>10</mark> [9]	1,000,000,000
1 Mega	Ml	10 [6]	1,000,000
1 Myria	Myl	<mark>10</mark> [4]	10,000
1 Kilo	Kl	10 [3]	1,000
1 Hecto	Hl	<mark>10</mark> [2]	100
1 Deca	Dl	10 [1]	10
1 liter	1	<u>10</u> [0]	1
1 deci	dl	10 [-1]	0.1
1 centi	cl	10 [-2]	0.01
1 milli	ml	10 [-3]	0.001
1 micro	μl	10 [-6]	0.000,001
1 nano	nl	<u>10 [-9]</u>	0.000,000,001
1 pico	pl	<mark>10</mark> [-12]	0.000,000,000,001
1 femto	fl	10 [-15]	0.000,000,000,000,001
1 atto	al	10 [-18]	0.000,000,000,000,000,001
1 zepto	zl	10 [-21]	0.000,000,000,000,000,000,001

1 yocto yl 10 [-24] 0.000,000,000,000,000,000,000,000,000 Volume Weight



(l)

Veight (g)



Weight Base unit: gram (g) ~ small letter prefixes are (\leq) values of base. [0] Brackets tell power value. Weight between 2 measures. E.g. 0.. \rightarrow ..10 = 10

Prefix Symbol Power [] Value

1 Yotta	Yg	<mark>10</mark> [24]	1,000,000,000,000,000,000,000,000
1 Zetta	Zg	<mark>10</mark> [21]	1,000,000,000,000,000,000,000
1 Exa	Eg	10 [18]	1,000,000,000,000,000,000
1 Peta	Pg	10 [15]	1,000,000,000,000,000
1 Tera	Τg	10 [12]	1,000,000,000,000
1 Giga	Gg	10 [9]	1,000,000,000
1 Mega	Mg	10 [6]	1,000,000
1 Myria	Mg	10 [4]	10,000
1 Kilo	Kg	10 [3]	1,000
1 Hecto	Hg	10 [2]	100
1 Deca	Dg	10 [1]	10
1 gram	g	<mark>10</mark> [0]	1
1 gram 1 <mark>deci</mark>	g dg	10 [0] 10 [-1]	1 0.1
C	-		
1 deci	dg	10 [-1]	0.1
1 deci 1 centi	dg cg	10 [-1] 10 [-2]	0.1 0.01
1 deci 1 centi 1 milli	dg cg mg	10 [-1] 10 [-2] 10 [-3]	0.1 0.01 0.001
1 deci 1 centi 1 milli 1 micro	dg cg mg μg	10 [-1] 10 [-2] 10 [-3] 10 [-6]	0.1 0.01 0.001 0.000,001
1 deci 1 centi 1 milli 1 micro 1 nano	dg cg mg μg ng	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-9]	0.1 0.01 0.001 0.000,001 0.000,000,001
1 deci 1 centi 1 milli 1 micro 1 nano 1 pico	dg cg mg μg ng Pg	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-9] 10 [-12]	0.1 0.01 0.001 0.000,001 0.000,000,001 0.000,000,000
1 deci 1 centi 1 milli 1 micro 1 nano 1 pico 1 femto	dg cg mg μg ng pg fg	10 [-1] 10 [-2] 10 [-3] 10 [-6] 10 [-6] 10 [-9] 10 [-12] 10 [-15]	$\begin{array}{c} 0.1 \\ 0.01 \\ 0.001 \\ 0.000,001 \\ 0.000,000,001 \\ 0.000,000,000,001 \\ 0.000,000,000,0001 \end{array}$

PS-1 (Packaging-standard) covers consumer needs: honest easily to compare product quantities', packaging. Packaging is recyclable.

Government need to standardize packaging content size: solid (gram, Kg), liquid (liter). Standard has to apply to commercial, industrial and personal packaging. Packaging must also be recyclable.

Universe Custodian Guardians Packaging Standard Table. Solid weights (g, Kg) and liquid weights (l) can only be packed, distributed, sold in the 14 quantities shown in the table.

10 mg > 20 mg > 50 mg > 100 mg 200 mg > 500 mg > 1 g > 10 g > 50 g 100 g > 200 g > 500 g > 1 Kg > 2 Kg > 5 Kg > 10 Kg > 50 Kg 100 Kg > 500 Kg > 1000 Kg > 2000 Kg





10 ml > 20 ml > 50 ml > 100 ml 200 ml > 500 ml > l > 10 l > 50 l > 100 l > 200 l 500 l > 1000 l > 2000 l

Consumer Guidance: Solid, Liquid weights need to show the price for 1 kg, 1 l to compare prices + the actual weight and price. Packaging must be recyclable.

A product with the lowest kg, l price is the 'Bargain'.

Profit orientated economies allow immoral criminal '**Deceitful Pack-aging** (fraud)'. Consumers need protection from deceitful, greedy, profiteering, dishonest producers, manufacturers and retailers who use 'Deceitful packaging' (down sizing content) to take advantage (rip off) of consumers. **MS R3** Support **PS-1** Packaging standard and hold accountable deceitful packagers.

Examples: A manufacturer product comes in a 0.440 kg package using their brand label. The same product is also labeled as a retailers home brand, but the package content is reduced to 0.415 kg. This is done so the retailer can sell their home brand at a lower price than the manufacturer brand. This is a deceitful, dishonest and greedy trick to fool the consumer into thinking that the home brand is a bargain because of its lower price. When in fact, because the consumer gets less product there is no saving and sometimes the consumer in reality ends up paying more.

The 2nd manufacturer sells at a lower price, his product looks like a bargain. Because there is less product in the 2nd package it should therefore sell for less, not making it a bargain anymore. The 2nd manufacturer hopes in a deceitful, dishonest and greedy manner, that the consumer will not check the weight since his packaging looks similar to the competing products.

Packaging comes often with less than full content (oversized packaging). This deceit is meant to deceive consumers in believing they get

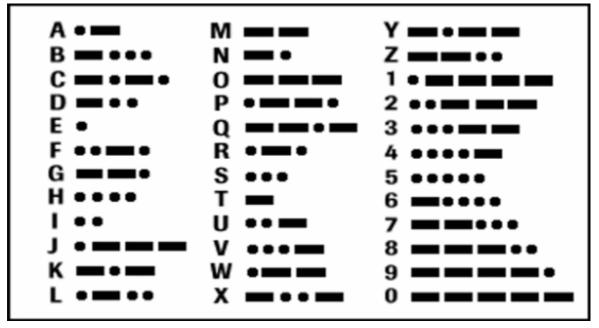
more then they actually get!

Government need to standardize packaging content size: solid (gram, Kg) and liquid (liter). Standard has to apply to commercial, industrial and personal packaging. Packaging must also be recyclable.

Morse code

A method used in telecommunication. Signal duration: dot, dash !

Length of a dot is 1 unit ! Dash is 3 units ! The space between parts of same letter is 1 unit. Space between letters 3 units. Space between words is 7 units.



SOS

SOS is a Morse code distress signal