



EL PRADO
MEN'S GOLF CLUB
6555 Pine Avenue ♦ Chino, California 91710 ♦ 909-597-1753
www.elpradomensclub.org

Derby Rules

1. After all players sign up, the club representative will draw names to pair an "A" and a "B" player for grouping purposes by using the top half of handicaps as a split.
2. All "A" players will be teamed up with a "B" player and then assigned a team number. Each team should use a sharpie to write their team number on the ball.
3. All teams will play alternate shot, beginning on the first hole and continuing until the end of their match.
4. From the fairway, the furthest team from the hole hits their shot first, until all balls are on the green. After all teams' balls are on the green, the team that is closest to the hole plays first and continues to play until they hole out. Successively, the next closest plays until all balls are played out.
5. After holing out, you shout out your score to the EPMC representative and he will advise you to the next hole, or to wait in case of a playoff (Chip-off).

6. The elimination schedule will be announced prior to the start of the derby.

With 12 or more teams, teams will be eliminated in the following manner:

- First Hole: No team is eliminated
- Second Hole: 2 teams are eliminated (chip-off if necessary)
- Third Hole: 3 teams are eliminated (chip-off if necessary)
- Fourth Hole: All but 4 teams are eliminated (chip-off if necessary)
- Fifth Hole: 1st, 2nd and 3rd place teams win via payout schedule

For fewer than 12 teams, this second and third holes will adjusted to leave 4 teams going to the fifth hole. For example, with 8 teams, eliminations could be 0, 1, 1, 2 to leave 4 teams on the fifth hole.

7. Chip-Offs: All teams that are in the playoff will be notified on where the chip-off will take place. The lowest number team will play first and stay in sequence until the highest number plays. The player whose turn it is in alternate shot will chip-off, and his partner will mark the ball. All teams waiting to chip must turn their back and not watch any chip or ball marking until after their turn. For a ball to be considered, it must be on the green.
8. Need at least 10 players to be able to have a derby
9. Sign-in at 4:00 and ready to tee off at 4:30 pm
10. Payout schedule:

- | | |
|------------------------|-----|
| 1 st Place: | 50% |
| 2 nd Place: | 30% |
| 3 rd Place: | 20% |