



Sunday, January 20, '19

6th Grade Boys

***Teams participating qualify for \$100.00/team discount in the Winter Finals March 16-17
Team WINNING CHAMPIONSHIP RECEIVES FREE ENTRY in the Winter Finals March 16-17**

****UPDATED 1/17, 7:30 AM**

Pool A

Teams	Wins	Loss	+/-Pts	+/-Pts	Total	Seed
1. Casper Wind 6	0	2	-15	-15	-30	3
2. Razor City Celtics	2	0	+15	+15	+30	1
3. Sheridan Boom	1	1	+15	-15	0	2

Pool B

Teams	Wins	Loss	+/-Pts	+/-Pts	Total	Seed
1. Casper Wind 7	1	1	-15	+3	-12	2
2. HCI Gillette	0	2	-15	-3	-18	3
3. Wyoming Wolves (7 th)	2	0	+15	+15	+30	1

FORMAT: Teams will play 2 games in pool play. Following Pool Play, #3 seeds in each pool will play for 5/6th place. Following Pool Play, #2 seeds in each pool will play for 3rd/4th place. Following Pool Play, #1 seeds in each pool will play for the Championship.



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6th Grade Boys

[Thunder Basin High School, 4001 Saunders Boulevard, Gillette](#)

POOL A

First team listed is home team and wears light jerseys

DATE	LOCATION	TIME	COURT	GAME
Sunday, January 20	Thunder Basin HS	9:30 am	Aux	2 vs 3(44-17)
Sunday, January 20	Thunder Basin HS	10:25 am	Aux	1 vs 3(34-8)
Sunday, January 20	Thunder Basin HS	12:15 pm	Aux	1 vs 2(65-27)

POOL B

First team listed is home team and wears light jerseys

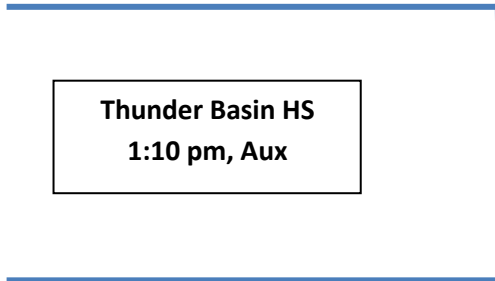
DATE	LOCATION	TIME	COURT	GAME
Sunday, January 20	Thunder Basin HS	9:30 am	Main	(56-26)2 vs 3
Sunday, January 20	Thunder Basin HS	10:25 am	Main	1 vs 3(49-7)
Sunday, January 20	Thunder Basin HS	12:15 pm	Main	(33-30)1 vs 2

SCHEELS®



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6th Grade Boys

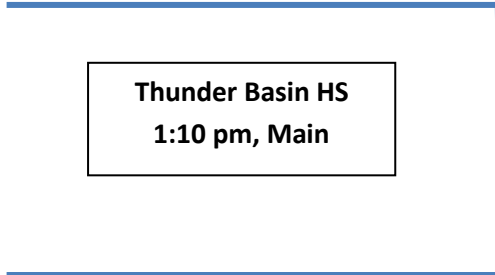
Wind 6



HCI

HCI

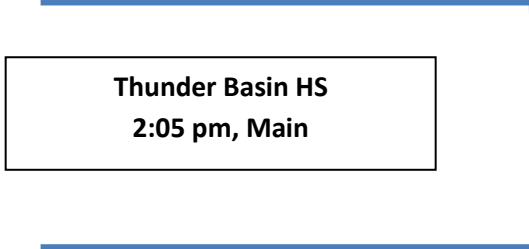
Boom



Boom

Wind 7

Celtics



Celtics

Wyo Wolves



Spectator Admission

Adults: \$5.00/per person

High School and Below (please have ID): FREE

STATE HIGH SCHOOL LEAGUE BENCH DECORUM

STRICTLY ENFORCED

Important points of emphasis:

- Only players and 2 coaches listed on the roster are allowed to sit on team bench
- video-taping for game is not allowed from bench area.
- Team representative for scorer's table operations is not allowed to communicate with opposing team coaches, or officials.
- 1 technical foul assigned to the head or assistant coach results in head coach having to sit and coach for duration of game.
- 2 technical fouls assigned to the head coach (direct or indirect) results in a 1-game suspension.
- Any fan having removed from a game is technical foul assigned to the head coach (indirect) and fan is suspended for remainder of event.

Rules of Play:

***Players are not allowed to play on two teams in the same division.**

*3-minute warm-up (start clock when teams are done shaking hands)

*2-minute half-time

*1/1 free throws on 7 team fouls (each half)

*Double bonus free throws shot on 10 team fouls (each half)

*All non-common fouls (flagrant, intentional, technical, etc.)

Results in 2 points to the other team and possession of the ball.

*All offenses and defenses are allowed in tournament play.

*No press 15+ point differential

*Girls use the 28.5 size ball for all grade levels

*Boys use 28.5 size ball for all grade levels

*Teams are provided 3 (three) timeouts per game. No carry over into overtime.

*Teams receiving 3 technical fouls in one game will forfeit the rest of the weekend.

*Spectator technical are assessed as a 5-point technical foul on the head coach, and fan removed from event.

*Games are every 55 minutes

*Games are two 20 minute halves, running clock

*Clock stops the last 1 minute of the 1st half, the last 2 minutes of the 2nd half,

As long as the score differential is 14 points or less.

Overtime Periods Include:

*1st OT is 2 minutes stopped time (1 timeout allowed for entire overtime periods)

*2nd OT is first team to score 2 points

*Foul counts carry over from 2nd half

*Stopped Clock procedures continue in affect

*Possession arrow resets with Jump Ball Toss to start OT period