

An Efficient Hybrid Scheduling and Load Balancing Approach in Parallel Computing Systems

Raj Kumar¹, Prof. (Dr.) Vijay Dhir²

¹Research Scholar, ²Professor CSE, M.K Group of Institutes,
¹IKG PTU, Jalandhar, Punjab India, ²Amritsar, Punjab, India

Abstract- Parallel computing is a very significant research area which is new and emerging field that holds contribution significantly in various areas of technology and industries. The goal is to make the aggregate computing power of a vast array of resources available to a single programmer and the application. With that kind of computing power, problems could be solved that aren't even currently attempted, and much larger versions of existing problems could become tractable. This paper deals with the efficient hybrid approach using weighted round robin and minimum completion task scheduling for the successful execution of task with high throughput and efficient completion of jobs with less energy consumption of machines and the proposed performance is evaluated with traditional techniques named as minimum completion time, round robin and opportunistic load balancing.

Keywords- Parallel Computing, Load Balancing, Task Scheduling, MCT, OLB.

I. INTRODUCTION

Parallel computing deals with the computations where a lot of calculations or the performance implementations of the tasks or processes are passed and executed instantaneously [1]. Huge difficulties can be separated into reduced ones, which are further solved in an efficient manner at the same interval of time. There are various distinct parallel computing systems. They are bit by bit, instruction by instruction and comprises of job parallelism process. The process of parallelism has been employed to achieve high computing performance, but its acquisition is in high interest because of its physical restrictions that prevents scaling of the frequency [2]. As the consumption of the power by the employed computers is a big concern in the parallel computing, these types of processes or systems have become the leading arrangement in the architecture of the computer which takes the form of high core processors. The tasks based on these computing are closely interrelated to the process of the synchronized computing which can be used frequently together, though these two are totally distinct [3][4]. It is conceivable to work parallel without the action of the concurrency like the process of multitasking by using time sharing arrangement with the use of single processing unit. In this arrangement, a computational process is broken in numerous phases which

can be less or more according to the application requirement that can be handled individually and whose outcomes are collective in nature on the time of completion [5]. In comparison, in the arrangement of concurrent computing, the processes do not relate with the chores. The separate processes can be varied in nature and often deal with interrelated communication of the tasks at the time of execution [6].

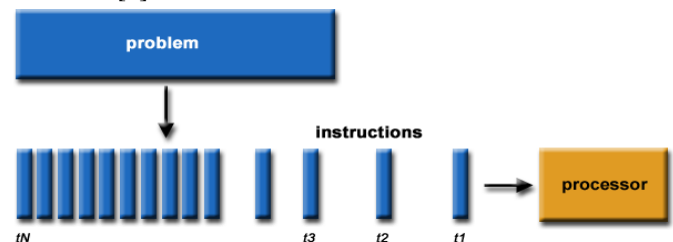


Fig. 1: Parallel computing generalized process

The research based on parallel computing is discovered in the mid 90's using some efforts which are basically continued or progressed parallel with each other. Clustering process is the main concern of the parallel computing [20]. The clusters deal with the high performance arrangement which is the choice of various industries with high elasticity, consistency, scalability and costing performance over different work stations. The process of clustering based on parallel computing arrangement, has one centralized node and more than one cluster nodes which are the processing elements. Cluster performance can be effective using addition of more efficient nodes which are involved with the master node [21]. Numerous trainings have established with a large scale collection arrangements. Progressively, parallel handling is the cost-effective scheme for the efficient explanation or solutions of complex data handling difficulties. The appearance of low-cost parallel processors like multiprocessors based desktops and the workstations which have made parallel procedures applicable, as they have such software ethics for portable or movable parallel software design [22][23].

The effective explanations and advantages of having parallel computing in real time scenarios are as follows:

1. Time Saving
2. Solving complex problems
3. Execution of multiple tasks with in the same time intervals [24][25]

There also some other advantages which are responsible of achieving efficient results are as follows:

- 1. Advantage of management of resources:** Having the availability of such resources on WAN arrangements, the users are having advantage of management of resources over the internet [26].
- 2. Savings of cost:** Having computing resources at lower prices, the parallel computing is able to share cheap resource with the users over the internet [27].
- 3. Reducing the memory problems:** Solitary computers have limited resource of the memory. For complex management of the data and problems, by using memories of various computers can reduce these problems [15].
- 4. Transmission data rates at high speeds -** The rapidity of serial systems is openly dependent on how speedily the data can transfer at higher rates. Growing hustles and speeds increases the closeness of handling fundamentals [16].
- 5. Financial Limitations:** It is progressively costly to make a particular processor speedy. Using a superior amount of fast service mainframes to attain the better routine is less luxurious [17]

II. RELATED WORKS

Scheduling and load balancing is achieved on the knowledge of numerous performance evaluations which will increase the performance of parallel tasks computations [7]. The author shows that the task deals with the data processing, software accessing and storage utilities. The efficient software classifies process reliable with the service-level arrangement and demanded sources [8]. Every process in the parallel processing is then allocated to the one of the available processing servers. The meta-heuristic task scheduling; delivers an outstanding amplification through which it practices the data for achieving scheduling results. Heuristic methods can work as static or dynamic [9] [10]. Also such cyclic methods like round robin deals with the FIFO method to perform such scheduling tasks. Also it works on the resource management for each task using specific time intervals [10][11]. Subsequently the processes are queued till the probability for processing of the tasks is achieved. Also the balancing load is also one of the heuristic methodology based scheduling process which also deals with the scheduling of the processes to the following accessible apparatuses based on completion time of the execution [12][13]. Also the Minimum Execution Time (MET) and Minimum Completion Time (MCT) are based on heuristic

procedures in which assigned processes on the processors work efficiently and execute tasks in less execution time [14].

III. PROPOSED WORK

The proposed algorithm steps are as follows:

Step 1: Start

Step 2: Initialize Jobs such that $J_i = 1$ to n and Simulation time
Where J = number of tasks and n is the number of tasks limit

Step 3: Generate random initial energies E_x and the arrival time of the process T_s

Step 4: Store the ID's of the tasks in the array

Step 5: Deployment of the queues $Q [p]$ such that $p = 1, 2, 3, \dots, 5$ and Machines $M[s]$ such that $s = 1, 2, \dots, 5$

Step 6: Generate the burst time for the completion of the job

Step 7: Initialization the array $C[x]$ where $x = 1$ to N for the completion of number of process.

Step 8: Assigning weights $W[x]$ to the queues and select the high priority queue having high weight

Step 9: Assign jobs to the high queues and execution through machines having high bandwidth for the minimum completion time of jobs

Step 10: Evaluate the time needed for the job and store the id of the job for the current execution of the process

Step 11: For $i = 1$: job count

If $C(t) < T(j)$

Evaluate the power consumption, completed processes and completion time for the task.

End If

End for

Where $C(t)$ = current time and $T(j)$ = time required per job

Step 12: Evaluate the process for the incomplete jobs after the burst time

Step 13: Evaluate the minimum completion time process to find the jobs which are executed and took minimum time to execute

Step 14: Evaluate the power consumption to execute the number of jobs

Step 15: Evaluate the latency, throughput and execution time taken by machines to execute the jobs parallel

Step 16: Stop

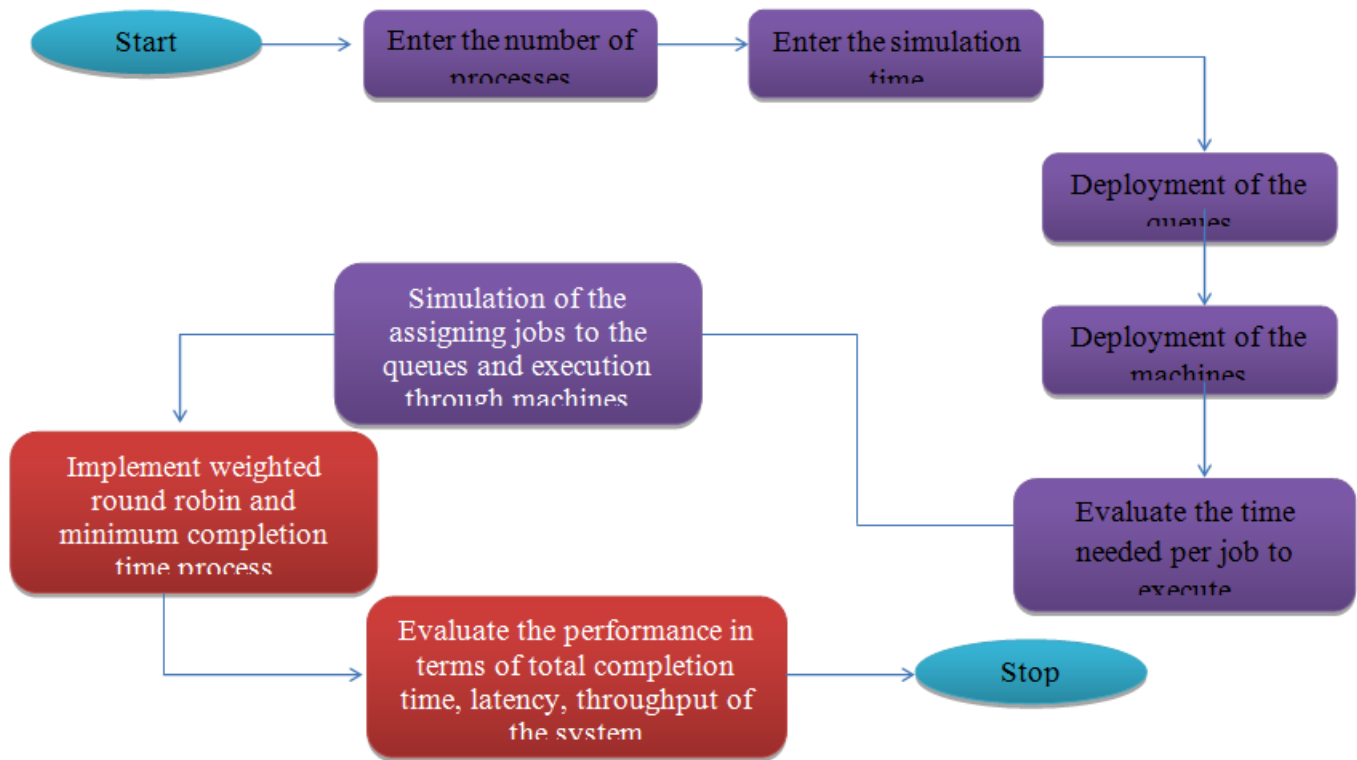


Fig.2: Proposed Flow Diagram

IV. RESULTS AND DISCUSSION

In this research we have attained whole simulation in MATLAB. We have used MATLAB because it’s an efficient strong technical computing tool which is used to analyze the algorithm and execution in an effectual manner. So below are the results and discussions of the proposed approach.

The fig 3 shows the energy consumption of the system to execute the number of the tasks at given time simulations and shows that our proposed approach is able to achieve less energy consumption which shows the robustness of the machines to execute the number of jobs.

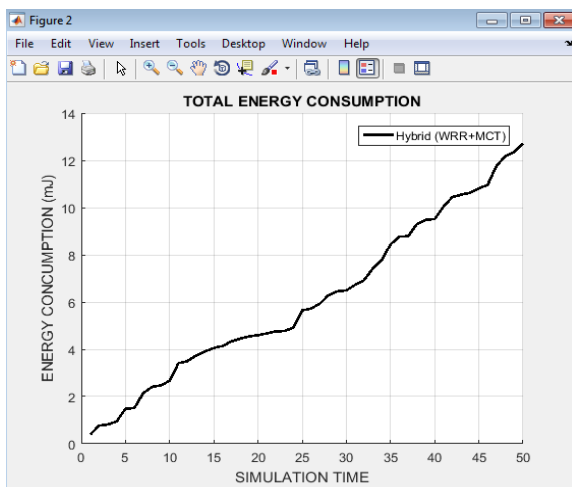


Fig.3: Energy consumption

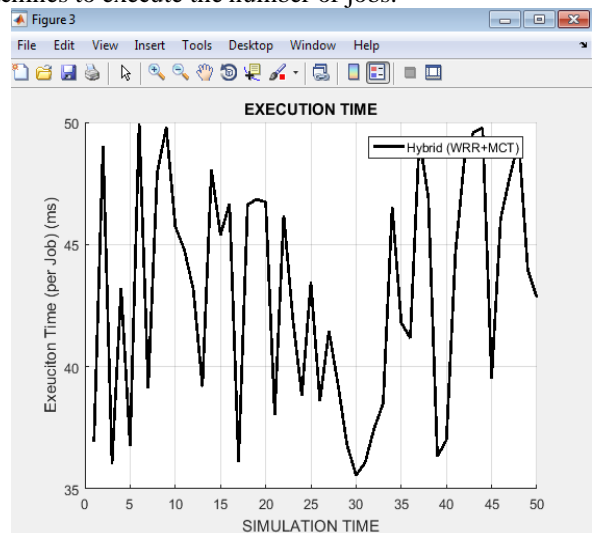


Fig.4: Execution time (ms)

The fig 4 shows the execution time of the system to complete the total number of jobs with our proposed hybrid approach in an efficient manner and shows that system is taking less execution time with high performance of the system.

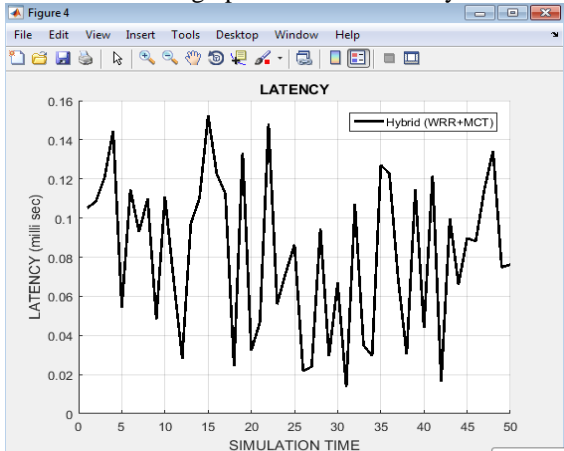


Fig.5: System Latency

The fig 5 shows the latency of the system which shows that our proposed approach is able to achieve less latency with less error rate probabilities to execute the number of tasks in the efficient manner to achieve less execution times

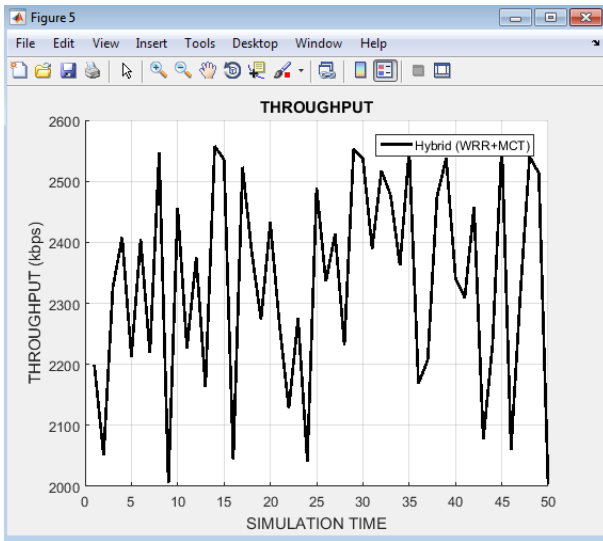


Fig.6: System Throughput

The fig 6 shows the throughput of the system that shows the execution of the jobs in successful manner. The throughput must be high and the latency must be low which reduces the execution time of our machines to achieve high efficiency.

Table 1: Performance using Round Robin

EC (mJ)	ET (ms)	LT (ms)	TH(kbps)
1400	42.84	550	2.3

Where EC = Energy Consumption in mJ
 ET = Execution Time in ms
 LT = Latency in ms
 TH = Throughput in kbps
 EC = Energy Consumption

Table 2: Performance using MCT

EC (mJ)	ET (ms)	LT (ms)	TH(kbps)
817.8	42	70	19

Table 3: Performance using OLB

EC (mJ)	ET (ms)	LT (ms)	TH(kbps)
3100	42	900	20

Table 4: Performance using Hybrid Approach

EC (mJ)	ET (ms)	LT (ms)	TH(kbps)
13	0.43	0.08	2000

From above tables we can see that the performance of our proposed approach is coming far better and is achieving high efficiency in evaluating all the number of jobs by the machines to provide all the necessary resources to the users. The proposed hybrid approach is able to achieve less execution time, low latency, high throughput and less energy consumption which increase the efficiency of the parallel computing tasks in an effectual manner.

V. CONCLUSION

This paper deals with the parallel computing approach using the hybridization approach using weighted round robin and minimum completion time for the scheduling and the load balancing of the computing systems to achieve less execution time and high throughput. Our proposed approach is able to achieve less latency to execute the number of the jobs assigned to the machines and also the high throughput with less execution time for the high efficiency of our computing systems. Our proposed system is able to achieve high throughput of 2550 kbps and also the latency of 0.085 (ms) and execution time of 43 ms. The machines are able to achieve 13 mJ of energy consumption which shows that our proposed approach is highly efficient to achieve parallel execution of the tasks in an efficient and effectual manner. The future work deals with the optimizations scenarios if the execution of the machines fails to implement the jobs assigned to it due to any halt condition

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