

### High School (NFHS) DH Rule (3-1-4a)

- DH may bat for any starting player and all substitutes
  - \* These 2 players are locked in batting order
  - \* These 2 players cannot be on the field at the same time
  - \* No multiple substitutions to alter batting order
- Starting defensive player cannot be DH
- Pinch hitter or pinch runner for DH becomes the new DH
- DH may re-enter
- DH is terminated when:
  - \* Player DH'd for bats or runs for DH
  - \* DH plays defense
- Example: DH (Dan) bats for F4 (Sam) in the 8 spot.
  - \* DH (Dan) and F4 (Sam) can only bat in the 8 spot, they cannot be moved.
  - \* DH (Dan) and F4 (Sam) cannot play in the field at the same time because they only occupy 1 batting slot.
  - \* If DH (Dan) plays defense, F4 (Sam) must sit.
  - \* Both DH (Dan) and F4 (Sam) can reenter.

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### High School (NFHS) Player/DH Rule (3-1-4b)

Starting Player/DH and any substitutes:

- Usually a pitcher, but can be any defensive player
- Locked in batting order
  - \* Cannot play defense at the same time
  - \* No multiple substitutions to alter batting order
- Only the Player/DH can be the DH.
- Pinch hitter or runner terminates DH role.
  - \* Starting Player/DH must sit.
  - \* Player/DH can re-enter, but only as Player, not Player/DH.
- If a substitute plays defense for the Player/DH, Player/DH becomes the DH.
  - \* DH can re-enter and again be Player/DH.
  - \* This counts as Player/DH's re-entry.
- No courtesy runners for Player/DH.
- Example: F1/DH (Dan). Sam enters as F1.
  - \* Dan remains DH for Sam.
  - \* Dan can re-enter for Sam as F1/DH. Sam must sit and cannot re-enter.
- Example: F1/DH (Dan). Sam bats for Dan.
  - \* Dan must sit. DH is terminated. Dan can re-enter as F1. Sam must sit, cannot reenter.

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