

BrisCon Kings of War Tournament 2025



Saturday 17 and Sunday 18 May

Mount Gravatt Showgrounds

<https://www.briscon.com.au>

Organisers	Eddie Crompton, Luke Schafer
Cost	\$60 (\$40 for the venue included)
List Building	2300 points - Using Clash of Kings 2025 lists. No Allies. Mantic Companion Code: EXfRQlgWuM (Echo Xray foxtrot Romeo Quebec lima golf Whiskey uniform Mike) Submission by Midnight 10th May
Gameplay	Withdraw and Command Dice are in use. Rounds will use Blackjack Scoring https://kingsofwaraustralia.com/blackjack Rules to follow Red Book + CoK 2025 + most recent errata. Scenarios/maps provided on the day.
Terrain	2x Flat Difficult - Height 0 2x Obstacles - Height 2 (non-blocking) 2x Hills - Height 3 2x Blocking - Height 8 2x 'Forest' - Height 10

Scenarios	Scenarios and Map for each round will be supplied on the day
Round Times	130 Minutes Game Time 65 minutes on-clock per player including deployment
Schedule	<p><u>Saturday</u></p> <p>8:30 - 9:00 - Arrival, sign-in and announcements 9:00 - 11:20 - Round 1 Lunch 12:00 - 2:20 - Round 2 2:30 - 4:40 - Round 3</p> <p><u>Sunday</u></p> <p>9:00 - 11:20 - Round 1 Lunch 12:00 - 2:20 - Round 2 2:30 - 3:00 - Pack up, Awards</p>
Additional Scoring	<p>5 points - List submitted on time 5 points - All units painted 3 points - All units representative and consistent theme/paint 5 points - All units 'based' 3 points - All basing consistent and on-theme</p>
Awards	<p>Best Overall 2nd Overall 3rd Overall Players' Choice (best painted/theme/army as voted by players)</p>