6/3 Rest Cycle Board Adjustments - Cut & Add Order

Rest					
Cycle	8	9	13	18	25
Code	Turns	Turns	Turns	Turns	Turns
I	1	1	1	2	2
С	1	1	1	2	2
F	1	1	1	2	3
G	1	1	1	2	3
A	1	1	1	2	3
D	1	1	2	2	3
E	1	1	2	2	3
Н	1	1	2	2	3
В	0	1	2	2	3

Rest Cycle "B" will always have the most amount of turns and the least amount of turns

Rest cycle "I" will always be the last remaining turn

5/2 Rest Cycle Board Adjustments - Cut & Add Order

Rest					
Cycle	6	7	8	10	13
	Turns	Turns	Turns	Turns	Turns
В	1	1	1	1	1
D	1	1	1	1	2
F	1	1	1	1	2
A	1	1	1	1	2
С	1	1	1	2	2
E	1	1	1	2	2
G	0	1	2	2	2

Rest Cycle "G" will always have the most amount of turns and the least amount of turns

Rest cycle "B" will always be the last remaining turn