

Good morning!

Screening is probably the play in our game that has the most room for improvement. Take a look at a screen play [here](#).

This is an illegal screen every time it happens! A handoff screen is nearly always illegal. This is illegal due to rule 4.40.5. *When screening a moving opponent, the screener shall allow the opponent time and distance to avoid contact by stopping or changing direction. The speed of the player to be screened will determine where the screener may take a stationary position. The position will vary and may be one to two normal steps or strides from the opponent.*

So, the player handing the ball off **must** be stationary (if moving towards the defender being screened, it is an automatic foul) **and** must allow the defender, if moving, at least a step to stop or go around. Handoff screens are nearly always completed just short of contact with the defender of the player receiving the ball. Get this one! This may be the easiest screen for the official whose primary area the play happens! Lots of other screens beg for help from a partner!

Thursday extra: to add time back to the clock or to take time off the clock, we must have definite knowledge for why we corrected it to the time we did. Counts (5-second or 10-second) can be used to help us with definite knowledge. Try to glance at the clock when a whistle blows to know the time (just in case we need to know) and to make sure it stops correctly. Same when we resume play and it should start, glance at it to make sure it starts.

Have a great game tonight!