

## Singles and Pairs Match Play

### ALL PLAYERS MUST HAVE A HANDICAP

- HANDICAP STROKES WILL WORK OFF THE LOWEST HANDICAP OF THE TWOSOME OR FOURSOME.
- MARK THE NUMBER OF HOLES ON THE SCORE CARD WHERE STROKES ARE ALLOWED.
- THE LOWEST NET SCORE ON THAT HOLE WINS THE HOLE.
- **A HOLE IS HALVED IF EACH SIDE HOLES OUT WITH THE LOWEST NET . THE OTHER 2 BALLS DO NOT COUNT.**
- MATCHES ARE TO BE ARRANGED BY BOTH, SINGLES AND PAIRS. RESULTS MUST BE POSTED BY DEADLINE DATES, (UNLESS APPROVED BY THE COMMITTEE).
- WINNERS NAMES ARE POSTED ON THE WEBSITE AND MUST THEN CONTACT THE NEXT PAIR ( OR PERSON ) TO CONTINUE MATCHES.
- IN THE EVENT OF A TIE GAME AFTER 18 HOLES. A WINNER IS DETERMINED BY RETROGRESSION.
- ALL CARDS ARE TO BE SIGNED AND ATTESTED AND TURNED INTO THE CLUB SCORER.
- DEADLINE DATES ARE POSTED ON THE PLAY-OFF SHEETS.
- SEE CHRIS MAKELA OR ONE OF THE EXECUTIVES IN THE CASE OF A DISPUTE.

CHRIS MAKELA 778 846- 0087 or [chrismakela@gmail.com](mailto:chrismakela@gmail.com)

### **EXAMPLE FOURSOME:**

JOHN 6 HANDICAP RECEIVES 0 STROKES.

JIM 10 HANDICAP RECEIVES 4 STROKES

BOB 12 HANDICAP RECEIVES 6 STROKES

SAM 18 HANDICAP RECEIVES 12 STROKES

### **EXAMPLE TWOSOME:**

CHUCK 12 HANDICAP RECEIVES 0 STROKES.

FRED 16 HANDICAP RECEIVES 4 STROKES