

ORDINANCE NO. 96

An ordinance calling an election on May 3, 2003 for the purpose of electing City Officials for the City of Log Cabin, Texas.

Be it ordained by the City of Log Cabin City Council.

Section I

An election is hereby ordered to be held in the City of Log Cabin, Texas on May 3, 2003 same being the first Saturday in May, between the hours of 7:00 a.m. and 7:00 p.m. Election to be held at City Hall for the purpose of electing the following officials: Mayor and Two (2) Councilpersons for the terms of two (2) years.

Section II

That Shelia Callahan is hereby appointed Presiding Judge of the election and Doris Gunnels is appointed Alternate Judge. The Presiding Election Judge is granted authority to appoint as many election clerks as deemed necessary to properly conduct said election without prior or subsequent approval or ratification by the city council of the City of Log Cabin, Texas.

Section III

That the official ballot of said election of May 3, 2003 shall substantially comply with the laws of the State of Texas Governing Municipal Elections.

Section IV

That only qualified voters shall be eligible to vote at said election, in the City of Log Cabin, Texas.

Section V

That Krista Mc Anally is hereby appointed clerk for early voting. The early voting shall be held at 14387 Alamo Road, Log Cabin, Texas. Early voting shall be 9:00 a.m. to 5:00 p.m. each day with the exception of Saturdays, Sundays and Official State Holidays. Early voting shall begin at 9:00 a.m. on March 19, 2003 and end at 5:00 p.m. on April 29, 2003.

Section VI

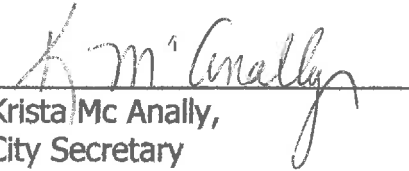
That notice of said election shall be published in a newspaper of general circulation, published in Henderson County. Said publication shall not be less than ten (10) no more than Thirty (30) days before the election. The Mayor is hereby instructed to cause such notice to be given.

Passed and approved this 1st day of Feb, 2003.

Second reading this 11th day of March, 2003.


Brenda Strickland, Mayor

Attest:


Krista Mc Anally,
City Secretary