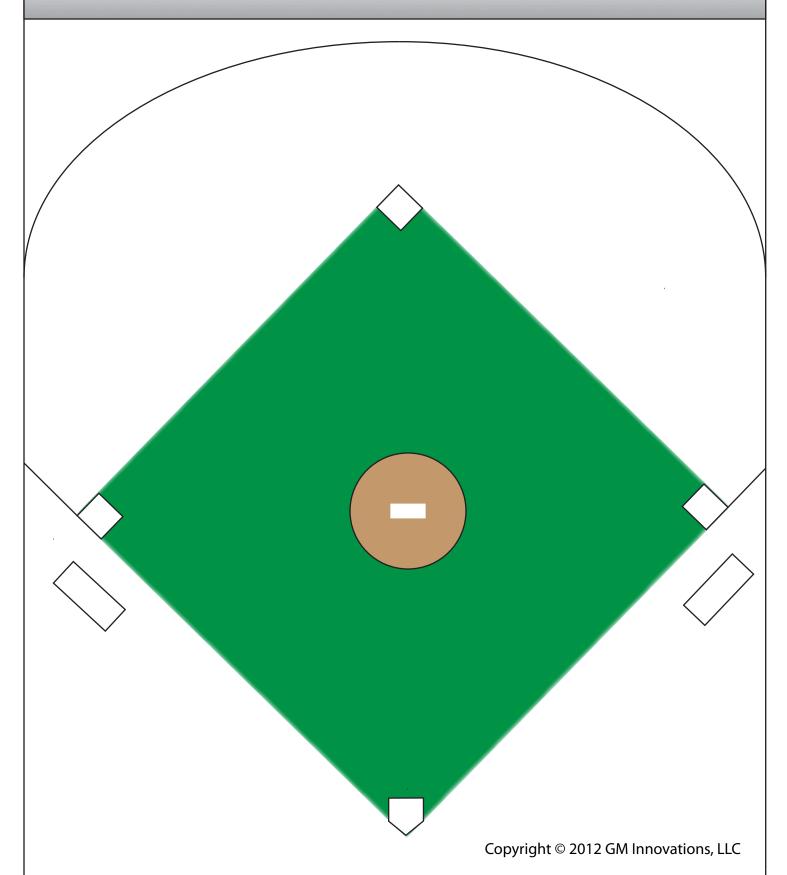
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# National Pastime

**Next Generation** 

Hit and Run / Bunt - Sacrifice / Injury



#### **Hit and Run Cards**

H&R - 1						
11-	4	31-	8	51-	8	
12-	21	32-	20	52-	19	
13-	12	33-	5	53-	12	
14-	18	34-	17	54-	<b>16</b>	
15-	7	35-	8	55-	7	
16-	15	36-	13	56-	8	
21-	13	41-	22	61-	11	
22-	6	42-	8	62-	9	
23-	13	43-	18	63-	14	
24-	14	44-	6	64-	8	
25-	8	45-	12	65-	23	
26-	13	46-	14	66-	2	

H&R - 2						
11-	3	31-	8	51-	8	
12-	20	32-	19	52-	19	
13-	13	33-	4	53-	12	
14-	18	34-	17	54-	<b>17</b>	
15-	7	35-	8	55-	6	
16-	16	36-	14	56-	9	
21-	14	41-	22	61-	12	
22-	5	42-	8	62-	11	
23-	14	43-	18	63-	16	
24-	16	44-	5	64-	8	
25-	7	45-	13	65-	23	
26-	15	46-	15	66-	2	

H&R - 3								
11-	3	31-	8	51-	8			
12-	20	32-	19	52-	19			
13-	12	33-	4	53-	12			
14-	18	34-	18	54-	<b>17</b>			
15-	6	35-	8	55-	6			
16-	17	36-	13	56-	10			
21-	14	41-	22	61-	11			
22-	4	42-	8	62-	11			
23-	14	43-	18	63-	16			
24-	16	44-	5	64-	9			
25-	7	45-	13	65-	23			
26-	15	46-	15	66-	1			

	H&R - 4								
11-	2	31-	8	51-	7				
12-	20	32-	19	<b>52</b> -	19				
13-	12	33-	4	53-	12				
14-	18	34-	18	54-	17				
15-	6	35-	8	55-	5				
16-	17	36-	13	56-	9				
21-	14	41-	21	61-	11				
22-	4	42-	8	62-	10				
23-	14	43-	18	63-	16				
24-	16	44-	5	64-	9				
25-	6	45-	13	65-	23				
26-	15	46-	15	66-	1				

H&R - 5							
11-	2	31-	7	51-	6		
12-	21	32-	19	52-	19		
13-	13	33-	4	53-	13		
14-	18	34-	18	54-	<b>17</b>		
15-	6	35-	9	55-	5		
16-	17	36-	14	56-	11		
21-	15	41-	22	61-	12		
22-	4	42-	8	62-	12		
23-	15	43-	19	63-	<b>16</b>		
24-	17	44-	5	64-	10		
25-	6	45-	14	65-	23		
26-	16	46-	16	66-	1		

## Hit and Run - Runner on First

PRN	Play Result
1	DOUBLE; runner scores (G batter; TRIPLE; runner scores)
2	<b>DOUBLE</b> to left center; runner scores
3	<b>DOUBLE</b> to right center; runner scores ( <b>RF arm 3</b> ; runner out at home ( <b>G</b> runner safe at home); batter takes third on the play; <b>A-RF PO-C</b> )
4	SINGLE thru the hole at second; runner to third
5	SINGLE to right; runner to third
6	SINGLE to left; runner holds at second
7	SINGLE to center; runner out at third (CF Arm 1 or G runner safe at third); A-CF PO-3B
8	Double play; Strike out; <b>PO-C</b> ; runner out attempting to steal second; <b>A-C</b> If RHB, <b>PO-2B</b> else <b>PO-SS</b> ( <b>K1</b> - 2 Balls, runner steals second)
9	Base on balls (Z3 or Z4; 2 Balls; runner out stealing second; A-C If RHB, PO-2B else PO-SS)
10	Hit by pitch; runner to second (HPO - Ball; runner out stealing second (G runner safe); A-C If RHB, PO-2B else PO-SS.)
11	Runner picked off first; A-P PO-1B
12	Fly out; runner holds; <b>PO-LF</b>
13	Fly out; runner holds; <b>PO-CF</b>
14	Double play; fly out; <b>PO-RF</b> ; runner doubled at first; <b>A-RF PO-1B</b> ( <b>RF Arm 1</b> or <b>G</b> runner safe at first)
15	Out at first; runner to second; A-P PO-1B
16	Out at first; runner to second; PO-1B
17	Out at first; runner to second; A-2B PO-1B
18	Fielder's choice; runner out on a close play; batter safe at first; A-SS PO-2B (P batter out also; DP; A-2B PO-1B)
19	Out at first; runner to second; A-3B PO-1B
20	Line out; Double Play; PO-2B A-2B PO-1B
21	Line out; Double Play; PO-SS A-SS PO-1B
22	Line out; Double Play; PO-3B A-3B PO-1B
23	Foul out; runner returns to first; <b>PO-C</b>

## Hit and Run - Runners on First and Second

PRN	Play Result
1	DOUBLE; runners score
2	<b>DOUBLE</b> over third; runners score ( <b>LF arm 3</b> , one scores; other out at home; <b>A-LF PO-C</b> )
3	<b>DOUBLE</b> down the right field line; runners score (P runner on first is out at the plate; A-RF PO-C)
4	SINGLE thru short; one scores; other runner to third
5	SINGLE to center; one scores; other to third
6	SINGLE to right; one scores; other to third
7	Pitcher knocks down a shot up the middle and throws to first; runners advance one base; <b>A-P PO-1B</b>
8	Strike; runner out stealing third; other to second; A-C PO-3B
9	Base on balls (Z4 - 2 Balls; runner out stealing third; other to second; A-C PO-3B)
10	Hit by pitch; bases loaded (HPO - 2 Balls; double steal puts runners at second and third)
11	Runner picked off first; A-P PO-1B; other holds second
12	Fly out; runners hold; <b>PO-LF</b> ( <b>LF arm 3</b> ; Double play; runner doubled off second base; <b>A-LF PO-2B</b> )
13	Fly out; runners hold; <b>PO-CF</b>
14	Fly out; runners hold; <b>PO-RF</b>
15	Out at first; runners advance one base; A-P PO-1B
16	Out at first; runners advance one base; A-1B PO-P
17	Out at first; runners advance one base; A-2B PO-1B
18	Out at first; runners advance one base; A-SS PO-1B
19	Fielder's choice; one runner out at second on a close play; one advances to third; batter safe at first; A-3B PO-2B
20	Line out; Triple Play; runners doubled off first and second; PO-P A-P PO-SS A-SS PO-1B
21	Line out; Double Play unassisted; PO-1B PO-1B
22	Double Play on topper in front of the plate; A-C PO-3B A-3B PO-1B; runner on first moves to
~~	second * A-C PO-1B
23	Foul out; if RHB, PO-2B else PO-SS; runners get back safely

#### Hit and Run - Runners on First and Third

PRN	Play Result						
1	Right	field	der robs batter of a home run on a great catch; runner on third scores; runner at first				
_	re	turn	s safely; <b>PO-RF</b>				
2			n the gap; runners score				
3			down the right field line; both runners score (P runner on first out at the plate; A-RF				
	PO-C)						
4			ru second; one scores; other runner to third				
5			o the middle; one scores; other to third				
6			ru short; one scores; other to third (P runner on first is out at third; A-CF PO-3B;				
			1; safe at third)				
7			all off the third baseman; he holds the runner at third; batter out at first; other to				
			d; A-3B PO-1B				
8			nner picked off third; A-C PO-3B; other takes second				
9			er steals second; other holds third (P runner caught stealing at second; other holds				
			A-C If RHB, PO-2B else PO-SS)				
10		•	n; one scores; other to second (WPO - Out at first; one runner moves to second; other				
11	holds third; A-C PO-1B)						
11 12	Runner picked off first; A-P PO-1B; other holds third						
13	Fly out; runners hold; <b>PO-LF</b>						
14	Fly out; runners hold ( <b>G</b> runner on third scores); <b>PO-CF</b> Fly out; <b>PO-RF</b> ; runners hold ( <b>RF arm 3</b> ; DP; runner out at first; <b>A-RF PO-1B</b> )						
15	<u> </u>						
15	Out at first; runner holds third; other to second; A-P PO-1B						
16	1B I SINGLE past first; one scores; other to third D Out at first; runners advance one base; A-1B PO-P		Out at first; runners advance one base; <b>A-1B PO-P</b>				
			Fielder's choice; runner out at home; other runner to second; batter safe at first;				
17	2B	ı	A-2B PO-C				
	20	D	Out at first; one scores; other to second; A-2B PO-1B				
		1	SINGLE thru short; one scores other to third				
18	SS	D	Out at first; one scores; other to second; <b>A-SS PO-1B</b>				
			Double play; runner out at home; batter out at first; other runner to second; <b>A-3B</b>				
		ı	PO-C A-C PO-1B				
19	3B	_	Fielder's choice; runner out at second on a close play; other scores; batter safe at				
		D	first; A-3B PO-2B				
		ı	SINGLE past third; one scores; other to third				
20	3B	D	Line out; Double play; runner doubled off first; other holds third; PO-3B A-3B PO-1B				
24	45	ı	Line out; Double Play unassisted; other holds third; PO-1B PO-1B				
21	1B	D	Line out; runners hold safely; <b>PO-1B</b>				
22	Pitch	er at	tempts pick off at first and makes a bad throw; <b>E-P</b> ; runners advance one base				
23	Foul	out;	runners hold safely; If RHB; <b>PO-1B</b> else <b>PO-3B</b>				
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#### **Bunt Cards**

Bunt - 1							
11-	3	31-	19	51-	18		
12-	25	32-	25	52-	25		
13-	21	33-	3	53-	20		
14-	24	34-	24	54-	23		
15-	<b>17</b>	35-	19	55-	16		
16-	23	36-	21	56-	20		
21-	<b>21</b>	41-	<b>26</b>	61-	20		
22-	4	42-	19	62-	20		
23-	22	43-	24	63-	23		
24-	23	44-	6	64-	19		
25-	18	45-	21	65-	27		
26-	22	46-	22	66-	2		

Bunt - 2							
11-	2	31-	12	51-	12		
12-	25	32-	24	52-	23		
13-	18	33-	3	53-	17		
14-	23	34-	22	54-	22		
15-	7	35-	13	55-	5		
16-	22	36-	19	56-	15		
21-	19	41-	<b>26</b>	61-	<b>17</b>		
22-	3	42-	13	62-	16		
23-	20	43-	23	63-	21		
24-	21	44-	3	64-	14		
25-	11	45-	18	65-	<b>27</b>		
26-	20	46-	21	66-	1		

Bunt - 3							
11-	2	31-	12	51-	11		
12-	24	32-	23	52-	23		
13-	13	33-	2	53-	12		
14-	21	34-	20	54-	18		
15-	4	35-	12	55-	3		
16-	17	36-	13	56-	12		
21-	13	41-	25	61-	12		
22-	3	42-	12	62-	12		
23-	16	43-	23	63-	17		
24-	17	44-	3	64-	12		
25-	8	45-	13	65-	<b>26</b>		
26-	17	46-	17	66-	1		

Bunt - 4							
11-	1	31-	10	51-	9		
12-	24	32-	23	52-	19		
13-	12	33-	2	53-	12		
14-	16	34-	15	54-	14		
15-	3	35-	12	55-	3		
16-	14	36-	12	56-	12		
21-	12	41-	25	61-	12		
22-	2	42-	11	62-	12		
23-	12	43-	17	63-	13		
24-	13	44-	3	64-	12		
25-	5	45-	12	65-	27		
26-	13	46-	13	66-	1		

Bunt - 5													
11-	1	31-	10	51-	4								
12-	13	32-	13	52-	13								
13-	12	33-	2	53-	12								
14-	13	34-	12	54-	12								
15-	3	35-	12	55-	2								
16-	12	36-	12	56-	12								
21-	12	41-	15	61-	12								
22-	2	42-	12	62-	12								
23-	12	43-	13	63-	12								
24-	12	44-	2	64-	12								
25-	3	45-	12	65-	24								
26-	12	46-	12	66-	1								

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## **Bunt for a Hit - Bases Empty**

PRN	Play Results
1	<b>SINGLE</b> ; beats out bunt ( <b>G</b> also steals second on the second pitch to the next batter; the count on
_	the next batter is 0 balls; two strikes)
2	SINGLE; shows bunt; then pulls back and hits the ball sharply through the infield
3	SINGLE; beats out bunt (P batter - Out at first; A-P PO-2B)
4	SINGLE; beats out bunt (P batter - Out at first; A-C PO-1B)
5	Out at first; A-1B PO-P (G batter - SINGLE; beats out bunt)
6	Base on balls (Z4 - First on error; A-3B E-1B)
7	Hit by pitch; batter takes first (HPO - First on error; E-P)
8	First and second on error; throw goes past the first baseman; <b>E-C</b>
9	First on error; E-1B
10	First on error; E-3B
11	Catcher interference; batter takes first; <b>E-C</b>
12	Out at first; A-P PO-1B
13	Out at first; A-C PO-1B
14	Out at first; A-1B PO-P
15	Out at first; A-3B PO-1B
16	Foul strike
17	Strike; misses bunt attempt
18	Foul strike
19	Pop out; PO-P
20	Pop out; PO-1B
21	Pop out; PO-3B
22	Foul out; PO-C
23	Foul strike
24	Out at first; A-2B PO-1B (G batter safe - SINGLE; ball bunted hard enough to get past the pitcher)
25	Out at first; A-SS PO-1B (G batter safe - SINGLE; ball bunted hard enough to get past the pitcher)
26	Foul out; PO-3B
27	Unassisted putout at first; PO-1B

#### **Sacrifice - Runner on First**

PRN	Play Results
1	SINGLE; runner to second
2	Out at first; runner to second; A-C PO-2B #
3	Bunt down the first base line; batter tagged out; runner to second; PO-P #
4	Base on balls (Z3 or Z4 - Batter fouls off two strikes on bunt attempts)
5	Hit by pitch; runner to second (HPO - Ball; catcher picks runner off first; A-C PO-1B)
6	First on error; runner to second; <b>E-P #</b>
7	First on error; runner to second; A-3B E-2B #
8	First and second on error; runner to third; the throw goes past the 2B covering first; E-C #
9	First on error; runner to second; <b>E-1B</b> #
10	First on error; runner to second; E-3B #
11	Passed ball; runner to second (PBO - Strike; batter misses the bunt attempt)
12	Out at first; runner to second; A-1B PO-2B #
13	Out at first; runner to second; A-3B PO-2B #
14	Bunt toward the mound; pitcher elects to go to second but not in time; FC; batter safe at first #
15	Bunt in front of the plate; the catcher fires to second; runner safe; FC; batter safe at first #
16	Pitcher picks runner off first; A-P PO-1B
17	Two strikes - batter misses two bunt attempts
18	Batter misses the bunt for a strike; catcher throws out runner returning to first; A-C PO-1B
19	Pop out; runner holds; <b>PO-P</b>
20	Pop out; runner holds; PO-1B
21	Pop out; runner holds; PO-3B
22	Pop up in fair territory; catcher catches it and fires to first; runner safe getting back; <b>PO-C</b>
23	Strike out; <b>PO-C</b> ; runner holds
24	Fielder's choice; runner out at second; batter safe at first; A-P PO-SS
25	Fielder's choice; runner out at second; batter safe at first; A-C PO-SS
26	Double play; pop up; PO-P A-P PO-1B
27	Double play; A-C PO-SS A-SS PO-1B (G batter safe at first; Fielder's choice)

# - Batter credited with a sacrifice (SH)

#### **Sacrifice - Runner on Second**

PRN	Play Results
1	SINGLE; runner to third
2	Out at first; runner to third; A-3B PO-1B #
3	Out at first; runner to third; A-P PO-2B #
4	Base on balls (Z4 - Batter fouls off two strikes)
5	Hit by pitch; runner holds second (HPO - Two strikes - batter misses two attempts to bunt)
6	First on error; runner to third; <b>E-P #</b>
7	First on error; runner to third; A-3B E-2B #
8	First and second on error; runner scores; throw goes past third; FC; E-C #
9	First on error; runner to third; bad throw to third; <b>E-1B</b> #
10	First on error; runner to third; third baseman bobbles the bunt; <b>E-3B</b> #
11	Wild pitch; runner to third (WPO - Bunt to the first base side of the mound; pitcher gets it and flips
	to the first baseman covering; runner to third; A-P PO-1B #)
12	Batter tagged out on bunt down the first base line; runner to third; PO-1B #
13	Out at first; runner to third; A-C PO-1B #
14	Bunt down the line; first baseman throws late to third; FC; runner safe at third; batter safe at first #
15	Bunted toward the mound; pitcher goes to third; FC; runner safe at third; batter safe at first #
16	Pitcher picks runner off second; <b>A-P PO-SS</b>
17	Two strikes - batter misses two bunt attempts
18	Batter misses the bunt for a strike; catcher throws out runner returning to second; A-C PO-SS
19	Bunt is too hard right back to the pitcher; runner on second gets back; batter out; <b>A-P PO-1B</b>
20	Pop out; runner holds; PO-1B
21	Pop out; runner holds; PO-3B
22	Pop foul out; runner holds; <b>PO-C</b>
23	Strike out; <b>PO-C</b> ; runner holds
24	Fielder's choice; runner out at third; batter safe at first; A-P PO-3B
25	Fielder's choice; runner out at third; batter safe at first; A-C PO-3B
<b>26</b>	Double play; pop up; PO-P A-P PO-2B
<b>27</b>	Double play; pop up; PO-C A-C PO-2B

# - Batter credited with a sacrifice (SH)

# **Squeeze Play - Runner on Third**

1 SI	
1 JI	INGLE; runner scores
<b>2</b> 0	Out at first; runner scores; A-3B PO-1B #
<b>3</b> 0	Out at first; runner scores; second baseman covering first; A-P PO-2B #
4 Ba	Base on balls (Z1, Z2, Z3, Z4 - Bunted foul)
5 Hi	Hit by pitch; runner holds third (HPO - Strike; runner out at home (G runner safe, stolen base); PO-C
6 Fi	irst on error; runner scores; <b>E-P #</b>
<b>7</b> Fi	irst on error; runner scores; A-3B E-2B #
8 Fi	irst on error; runner holds third; catcher can't make a clean pickup; E-C
9 Fi	irst on error; runner scores; E-1B #
<b>10</b> Fi	irst and second on error; runner scores; third baseman throws wide of first; E-3B #
11 Pa	assed ball; runner scores [PBO - Ball; runner out stealing home; PO-C (If P runner; runner picked
11	off returning to third; A-C PO-3B)]
<b>12</b> 0	Out at first; runner scores; A-1B PO-2B #
<b>13</b> 0	Out at first; runner scores; A-C PO-1B #
14 Bu	Bunted close to the mound; pitcher elects to go home; FC; runner is safe at home; the batter is also
	safe at first #
<b>15</b> Bu	Bunted down the third base line; third baseman tries for the runner at home; FC; runner safe at
	home; batter safe at first #
	itcher picks runner off third; A-P PO-3B
	trike - batter misses bunt attempt
	latter misses the bunt for a strike; catcher throws out runner returning to third; A-C PO-3B
	op out; runner holds; <b>PO-P</b>
	op out; runner holds; <b>PO-1B</b>
	op out; runner holds; <b>PO-3B</b>
	op out; double play; PO-C A-C PO-3B
	trike out; <b>PO-C</b> ; runner holds
	ielder's choice; runner out in rundown; batter to second; A-P A-C A-3B PO-C
	ielder's choice; runner out at home; batter safe at first; A-3B PO-C
	Pouble play; pop up; PO-P A-P PO-3B
<b>27</b> De	Oouble play; pop up; <b>PO-1B A-1B PO-3B</b>

# - Batter credited with a sacrifice (SH)

## Sacrifice - Runners on First and Second

PRN	Play Results
1	SINGLE; beats out bunt; bases are loaded
2	Out at first; runners advance one base; A-1B PO-2B #
3	Out at first; runners advance one base; A-P PO-1B #
4	Base on balls (Z2, Z4 - 2 Balls)
5	Hit by pitch; loads the bases (HPO - 2 Balls)
6	First and second on error; one scores; one runner to third; E-P #
7	First on error; runners advance one base; A-3B E-2B #
8	First on error; runners advance one base; catcher's interference; <b>E-C</b>
9	First and second on error; one runner scores; other to third; bad throw to third; E-1B #
10	First on error; runners advance one base; <b>E-3B</b> #
11	Passed ball; runners advance one base (PBO - Out at first; runners advance one base; A-C PO-1B #)
12	Out at first; runners advance one base; A-3B PO-2B #
13	Out at first; runners advance one base; A-C PO-1B #
14	Pitcher fields the bunt and elects to go to third; FC; runner safe; bases loaded #
15	Bunt down the first base line; first baseman throws to third - late; FC; everyone is safe #
16	Pitcher picks runner off second; <b>A-P PO-SS</b>
17	Two strikes - batter misses two bunt attempts
18	Batter misses the second bunt attempt for two strikes; catcher throws out runner returning to
	second; A-C PO-SS
19	Pop out; runners hold; PO-P
20	Pop out; runners hold; PO-1B
21	Pop out; runners hold; PO-3B
22	Foul out; runners hold; PO-C
23	Strike out; <b>PO-C</b> ; runners hold
24	Fielder's choice; runner out at third; batter safe at first; other runner to second; A-1B PO-3B
25	Fielder's choice; runner out at third; batter safe at first; other runner to second; A-C PO-3B
<b>26</b>	Double play; pop up; one runner holds first; PO-P A-P PO-SS
27	Double play; force out at third; one runner to second; batter out at first (G batter safe at first;
	fielder's choice); A-C PO-3B A-3B PO-1B

# - Batter credited with a sacrifice (SH)

## **Squeeze Play - Runners on First and Third**

PRN	Play Results
1	<b>SINGLE</b> ; beats out bunt; one scores; other to second ( <b>G</b> runner on first goes to third)
2	Out at first; runners advance one base; A-3B PO-1B #
3	Out at first; runners advance one base; A-C PO-2B #
4	Base on balls (Z3, Z4 - 2 Balls)
5	Hit by pitch; loads the bases (HPO - 2 Balls)
6	First on error; one scores; other runner to second; <b>E-P #</b>
7	First on error; runners advance one base; A-3B E-2B #
8	First on error; runners advance one base; E-C #
9	First on error; one runner scores; other to third (P runner holds second); bad throw to first; E-1B #
10	First on error; runners advance one base; E-3B #
11	Wild pitch; one scores; other to second [WPO or WP1 - ball; runner steals home (P runner out;
11	PO-C); other runners holds first (G runner on first steals / takes second)]
12	Out at first; runners advance one base; A-P PO-2B #
13	Out at first; runners advance one base; A-1B PO-P #
14	Bunted down the first base line; one scores; first baseman fires to second too late; FC; runner safe;
	batter safe at first #
15	Bunt fielded by the pitcher; he can't get runner going home; he scores; pitcher fires to second; FC; runner safe at second and batter safe at first #
16	Pitcher picks runner off first; A-P PO-1B
17	Strike - batter misses two bunt attempts
18	Batter misses the bunt for a strike; catcher throws out runner returning to third; <b>A-C PO-3B</b>
19	Pop out; runners hold; <b>PO-P</b>
20	Pop out; runners hold; <b>PO-1B</b>
21	Pop out; runners hold; <b>PO-3B</b>
22	Foul out; runners hold; <b>PO-C</b>
23	Strike out; <b>PO-C</b> ; runners hold
24	Fielder's choice; runner out at third; batter safe at first; other runner to second; A-1B A-C PO-3B
25	Fielder's choice; runner out at third; batter safe at first; other runner to second; A-C PO-3B
26	Double play; pop up; one runner holds first; PO-P A-P PO-3B
27	Pop up double play; runner safely holds third; runner on first doubled up; PO-C A-C PO-1B
	extensional with a considera (SU)

# - Batter credited with a sacrifice (SH)

## **Squeeze Play - Runners on Second and Third**

PRN	Play Results
1	SINGLE; beats out bunt; one scores; other to third
2	Out at first; runners advance one base; A-P PO-2B #
3	Out at first; runners advance one base; A-3B PO-1B #
4	Base on balls (Z1, Z3 - 2 Balls)
5	Hit by pitch; loads the bases (HPO - 2 Balls)
6	First on error; one scores; other runner to third; E-P #
7	First and second on error; both runners score; A-1B E-2B #
8	Strikeout; but the pitch gets by the catcher; first on error; runners advance one base; E-C
9	First on error; one runner scores; other to third; <b>E-1B #</b>
10	First on error; runners advance one base; E-3B #
11	Wild pitch; one scores; other to third [WPO - Ball; runner on third steals home (P runner out
11	stealing; PO-C); runner on second steals / takes third]
12	Out at first; runners advance one base; A-1B PO-2B #
13	Out at first; runners advance one base; A-C PO-1B #
14	Bunted close to the mound; pitcher goes home; FC; runner scores; one runner to third; batter safe at first #
15	Bunted down third; the third baseman throws home; FC; runner scores; one runner to third; batter safe at first #
16	Pitcher picks runner off second; A-P PO-SS
17	Strike - batter misses bunt attempt; runners return safely
18	Batter misses the bunt for a strike; catcher throws out runner returning to third; A-C PO-3B
19	Pop out; runners hold; PO-P
20	Pop out; runners hold; PO-1B
21	Pop out; runners hold; PO-3B
22	Bunt right in front of the plate; batter out at first; runners hold; PO-C PO-1B
23	Strike out; PO-C; runners hold
24	Fielder's choice; runner out at third; batter safe at first; other runner to third; A-P A-C PO-3B
<b>25</b>	Fielder's choice; one scores; other runner out at third; batter safe at first; A-P PO-3B #
<b>26</b>	Double play; pop up; one runner holds second; PO-1B A-1B PO-3B
27	Double play; runner on third out in rundown; A-3B A-C PO-3B and runner on second out in a rundown; A-3B PO-2B; batter safe at first
	etter credited with a cacrifice (SU)  Converget © 2012, GM Innovations, LLC

# - Batter credited with a sacrifice (SH)

## **Squeeze Play - Bases Full**

PRN	Play Results
1	SINGLE; beats out bunt; runners advance one base
2	Bunted between the mound and first base; only one play; batter out at first; runners advance one
	base; A-P PO-2B #
3	Out at first; runners advance one base; A-3B PO-2B #
4	Base on balls (Z3, Z4 - 2 Balls)
5	Hit by pitch; one scores; bases still loaded (HPO - catcher's interference; E-C; batter takes first;
	other runners advance one base)
6	First on error; one scores; others advance one base; E-P #
7	First on error; one scores; others advance one base; A-1B E-2B #
8	First on error; one scores; others advance one base; E-C #
9	First on error; one scores; others advance one base; <b>E-1B</b> #
10	First on error; one scores; others advance one base; <b>E-3B</b> #
11	Wild pitch; runners advance one base (WPO - Out at first; one runner scores; others advance one
	base; <b>A-3B PO-2B #</b> )
12	Out at first; runners advance one base; A-1B PO-2B #
13	Out at first; runners advance one base; A-C PO-1B #
14	Fielder's choice; pitcher tries to make the play at home; too late; everyone is safe; one run scores #
15	Bunt rolls down the third base line; third baseman flips the ball to the catcher; not in time; FC; one
	runner scores; batter safe at first; other runners advance one base #
16	Pitcher picks runner off first; other runners hold; A-P PO-1B
17	Strike - batter misses bunt attempt; runner on third out stealing home; <b>PO-C</b> ; others advance one
10	base on the play at home
18	Batter misses the bunt for a strike; catcher throws out runner returning to third; A-C PO-3B
19	Pop out; runners hold; PO-P
20	Pop out; runners hold; PO-1B
21	Pop out; runners hold; PO-3B
22	Foul out; runners hold; PO-C
23	Double play; Strike out; <b>PO-C</b> ; runner out stealing home ( <b>G</b> runner on third steals home safely);
	PO-C; other runners advance one base
24	Fielder's choice; runner out at home; others advance one base; A-P PO-C
25	Fielder's choice; runner out at home; others advance one base; A-3B PO-C
<b>26</b>	Double play; pop up; one runner doubled at first; others hold safely; <b>PO-1B A-1B PO-2B</b>
27	Double play on bunt back to the pitcher; one runner out at home; batter out at first (G batter safe on FC); other runners advance one base; A-P PO-C A-C PO-2B
# P.	extraction with a cacrifica (CH)  Converget © 2012, GM Innovations, LLC

	Injury Chart																						
Inj-0							lnj-1									Inj-2							
11-	GI	31-	GI	51-	GI		11-	GI		31-	2		51-	1		11-	2		31-	6	53	L-	5
12-	1	32-	1	52-	1		12-	5		32-	5		52-	4		12-	13		32-	12	52	<u>2</u> -	11
13-	GI	33-	GI	53-	GI		13-	2		33-	1		53-	2		13-	6		33-	3	53	3-	6
14-	1	34-	1	54-	1		14-	4		34-	3		54-	3		14-	9		34-	8	54	<b>1</b> -	8
15-	GI	35-	GI	55-	GI		15-	1		35-	2		55-	1		15-	5		35-	6	5!	5-	5
16-	1	36-	1	56-	GI		16-	3		36-	3		56-	2		16-	7		36-	7	56	5-	6
21-	1	41-	1	61-	GI		21-	3		41-	5		61-	2		21-	7		41-	14	63	l-	6
22-	GI	42-	GI	62-	GI		22-	1		42-	2		62-	2		22-	4		42-	6	62	<u>2</u> -	6
23-	1	43-	1	63-	1		23-	3		43-	4		63-	3		23-	7		43-	10	63	3-	7
24-	1	44-	GI	64-	GI		24-	3		44-	1		64-	2		24-	7		44-	5	64	<b>1</b> -	6
25-	GI	45-	1	65-	2		25-	1		45-	2		65-	5		25-	5		45-	7	6!	5-	15
26-	1	46-	1	66-	GI		26-	3		46-	3		66-	GI		26-	7		46-	7	60	5-	GI

Inj-3							Inj-4									Inj-5								
11-	8	31-	12	51-	12		11-	15	3	<b>1</b> -	17		51-	<b>17</b>		11-	21	31	-	27	51-	<b>26</b>		
12-	23	32-	21	52-	20		12-	28	3	<b>32</b> -	27		52-	<b>26</b>		12-	<b>38</b>	32	- :	37	52-	<b>36</b>		
13-	15	33-	9	53-	15		13-	19	3	3-	15		53-	19		13-	<b>30</b>	33	-	22	53-	<b>30</b>		
14-	18	34-	17	54-	17		14-	24	3	4-	23		54-	22		14-	34	34	- :	34	54-	33		
15-	11	35-	13	55-	10		15-	16	3	85-	17		55-	16		15-	25	35	-	28	55-	25		
16-	17	36-	15	56-	14		16-	22	3	6-	20		56-	18		16-	33	36	-	31	56-	29		
21-	16	41-	24	61-	15		21-	20	4	1-	29		61-	18		21-	31	41	:	<b>3</b> 9	61-	30		
22-	9	42-	13	62-	14		22-	15	4	<b>12</b> -	17		62-	18		22-	23	42	- :	27	62-	29		
23-	16	43-	19	63-	16		23-	20	4	<b>13</b> -	25		63-	21		23-	31	43	-	35	63-	32		
24-	16	44-	10	64-	13		24-	21	4	4-	16		64-	17		24-	33	44	- :	24	64-	28		
25-	11	45-	15	65-	27		25-	16	4	<b>15</b> -	19		65-	31		25-	<b>26</b>	45	-	30	65-	<b>39</b>		
26-	16	46-	16	66-	8		26-	20	4	l6-	21		66-	15		26-	31	46	-	32	66-	20		

GI = Game injury. This means that the player is injured only for the rest of the current game. If he is injured in the first game of a double-header, he is NOT eligible to play in game 2 either. But he IS eligible to play the next day and beyond. The number on the injury chart is how many games beyond the game he was injured in that he must sit out. (Ex. Player injured is rated Inj-1. You roll a 25 and check the injury chart. The number appearing on 25 under the Inj-1 column is 1. This means that the injured player sits out the rest of the game he is injured in plus one more game.)

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## **National Pastime**

## **Next Generation**

