

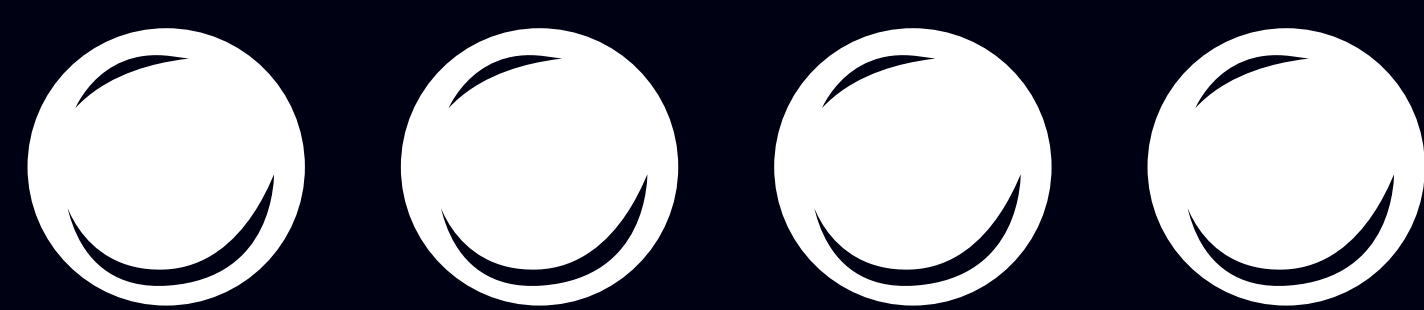
BOCCE RULES

OBJECT

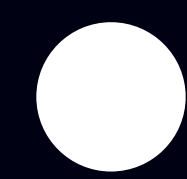
THE OBJECT OF BOCCE IS TO GET AS MANY BOCCI CLOSER TO THE PALLINO THAN YOUR OPPONENTS' CLOSEST BOCCI. THE GAME COMBINES ELEMENTS OF BOWLING, HORSESHOES AND SHUFFLEBOARD.

EQUIPMENT

A BOCCE SET CONSISTS OF NINE BALLS
FOUR BOCCI FOR EACH TEAM
ONE PALLINO BALL



TEAM 1



PALLINO



TEAM 2

TEAMS

EACH TEAM CAN HAVE ONE, TWO, OR FOUR PLAYERS.

GAME PLAY

- AFTER A COIN TOSS, TEAM 1 THROWS THE PALLINO AND ROLLS ITS FIRST BOCCE AS CLOSE TO THE PALLINO AS POSSIBLE.
- TEAM 2 THEN TRIES TO ROLL A BOCCE CLOSER TO THE PALLINO THAN TEAM 1.
- TEAM 2 CONTINUES ROLLING UNTIL IT IS CLOSER.
- IF TEAM 2 USES ALL FOUR BOCCI AND FAILS TO GET CLOSER TO THE PALLINO THAN TEAM 1'S STARTING BOCCE, TEAM 1 ROLLS EACH OF ITS REMAINING BOCCI TRYING TO PLACE THEM CLOSER THAN TEAM 2'S CLOSEST BOCCE.
- HOWEVER, IF TEAM 2 SUCCEEDS IN PLACING ONE OF ITS BOCCI CLOSER TO THE PALLINO, TEAM 1 MUST THEN ROLL AGAIN TO ATTEMPT TO GET CLOSER.

HOW TO SCORE

- ONLY ONE TEAM IS AWARDED POINTS IN A FRAME FOR EACH BOCCE CLOSER TO THE PALLINO THAN THE OPPONENTS' CLOSEST BOCCE.
- A TEAM CAN SCORE UP TO FOUR POINTS PER FRAME.
- IF THE CLOSEST BOCCE OF EACH TEAM IS EQUAL IN DISTANCE FROM THE PALLINO, NO POINTS ARE AWARDED.
- THE TEAM THAT SCORES IN A FRAME STARTS THE NEXT FRAME BY THROWING OUT THE PALLINO AND PLAYING ITS FIRST BOCCE.
- THE FIRST TEAM TO 16 POINTS WINS.