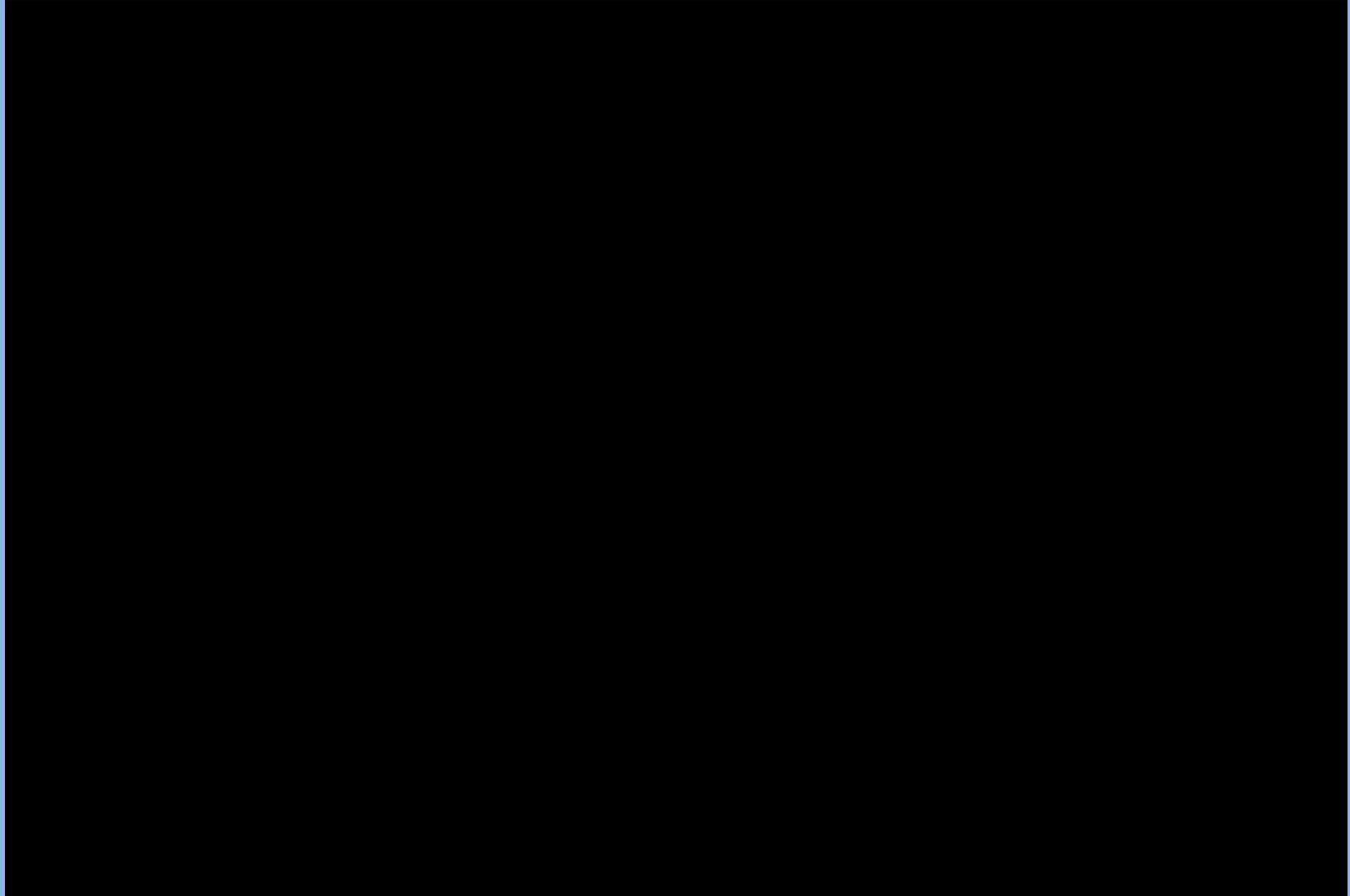


# ARIZONA SCIENCE LAB

# BOATS and BOATS!





# SAIL AWAY: MOTION AND FORCES



## Engineering Sailboats!

Institute Of Electrical And Electronics Engineers, Phoenix Section  
Teacher In Service Program / Engineers In The Classroom (TISP/EIC)

**“Helping Students Transfer What Is Learned In The Classroom To The World Beyond”**

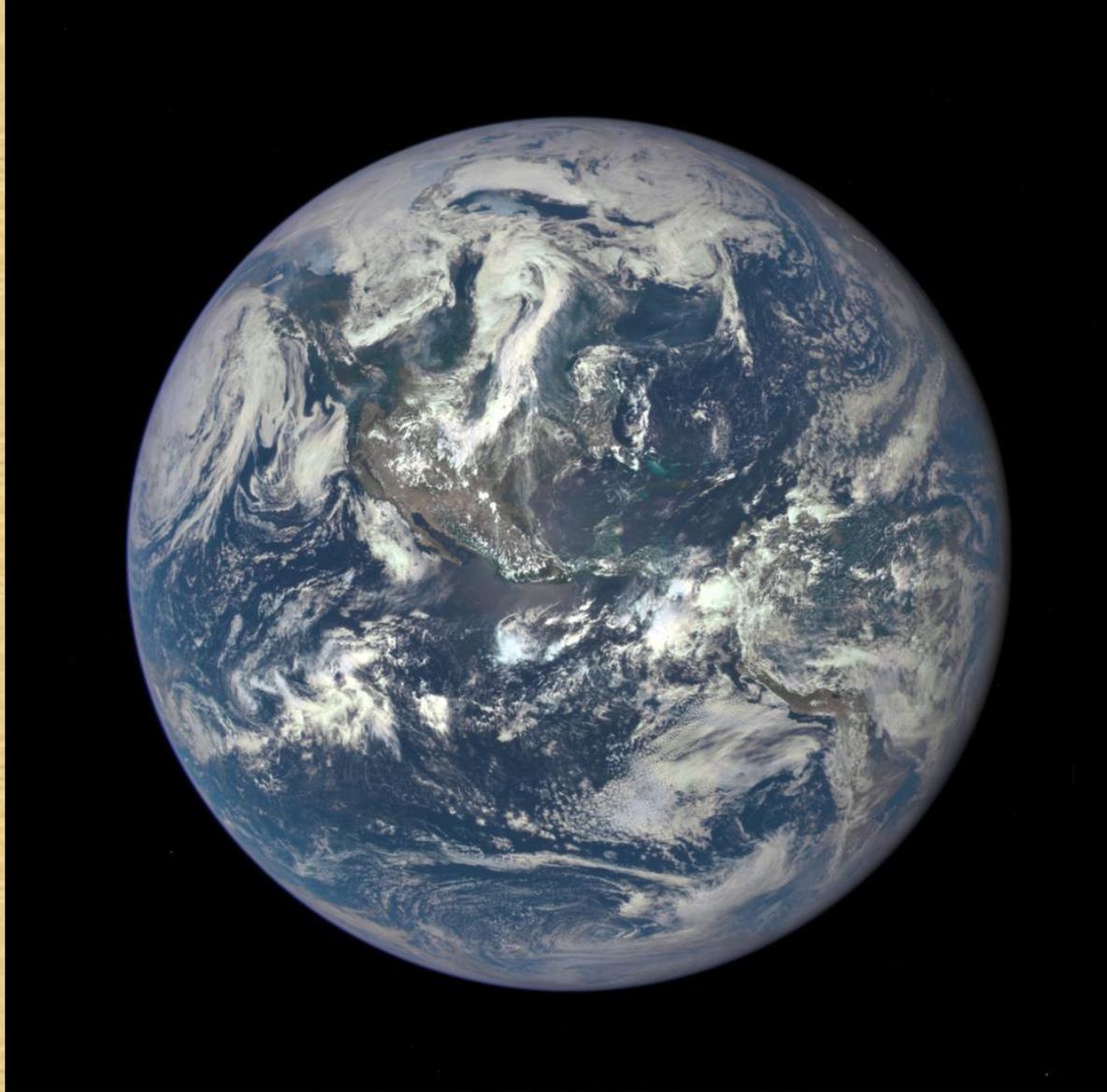
Arizona Science Lab [www.azsciencelab.org](http://www.azsciencelab.org)

# Our Sponsors

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# Our Earth – Water & Land



# Lots of Water!

# 71%

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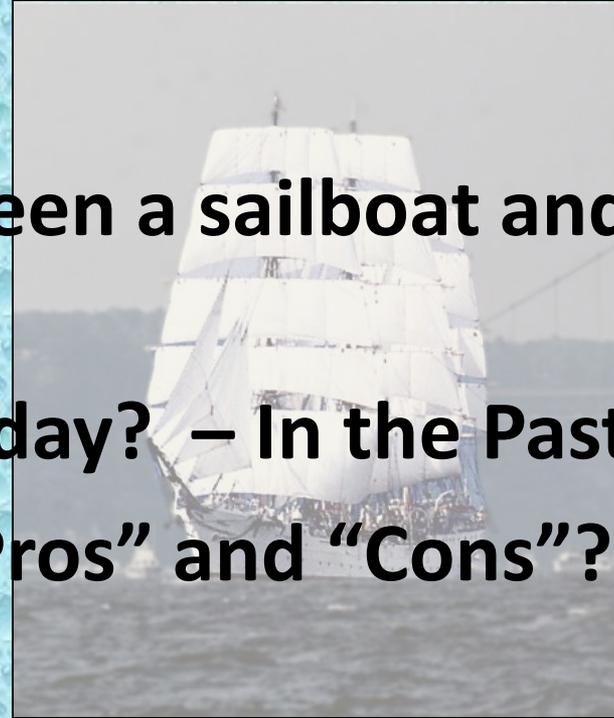
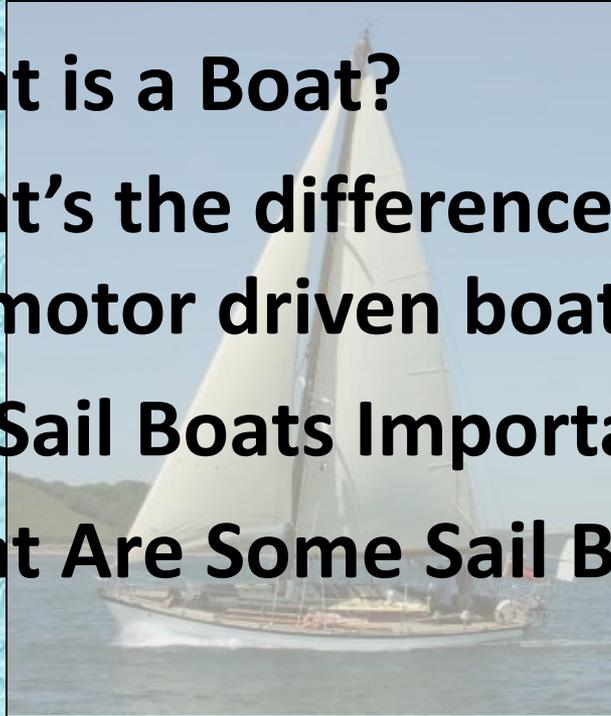
# What Do We Know About Boats?

**What is a Boat?**

**What's the difference between a sailboat and a motor driven boat?**

**Are Sail Boats Important Today? – In the Past?**

**What Are Some Sail Boat “Pros” and “Cons”?**

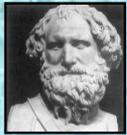


**A Boat is a Vehicle That Floats on the Water  
AND  
We Control Its Speed and Direction**

# What We're Going to Talk About



Parts of a Boat



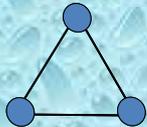
Archimedes Principle



Forces and Moments



Parts of a Boat - Review



Design a Boat



Build & Test a Boat

# Major Parts of a Sail Boat



➤ Hull

➤ Keel

➤ Rudder

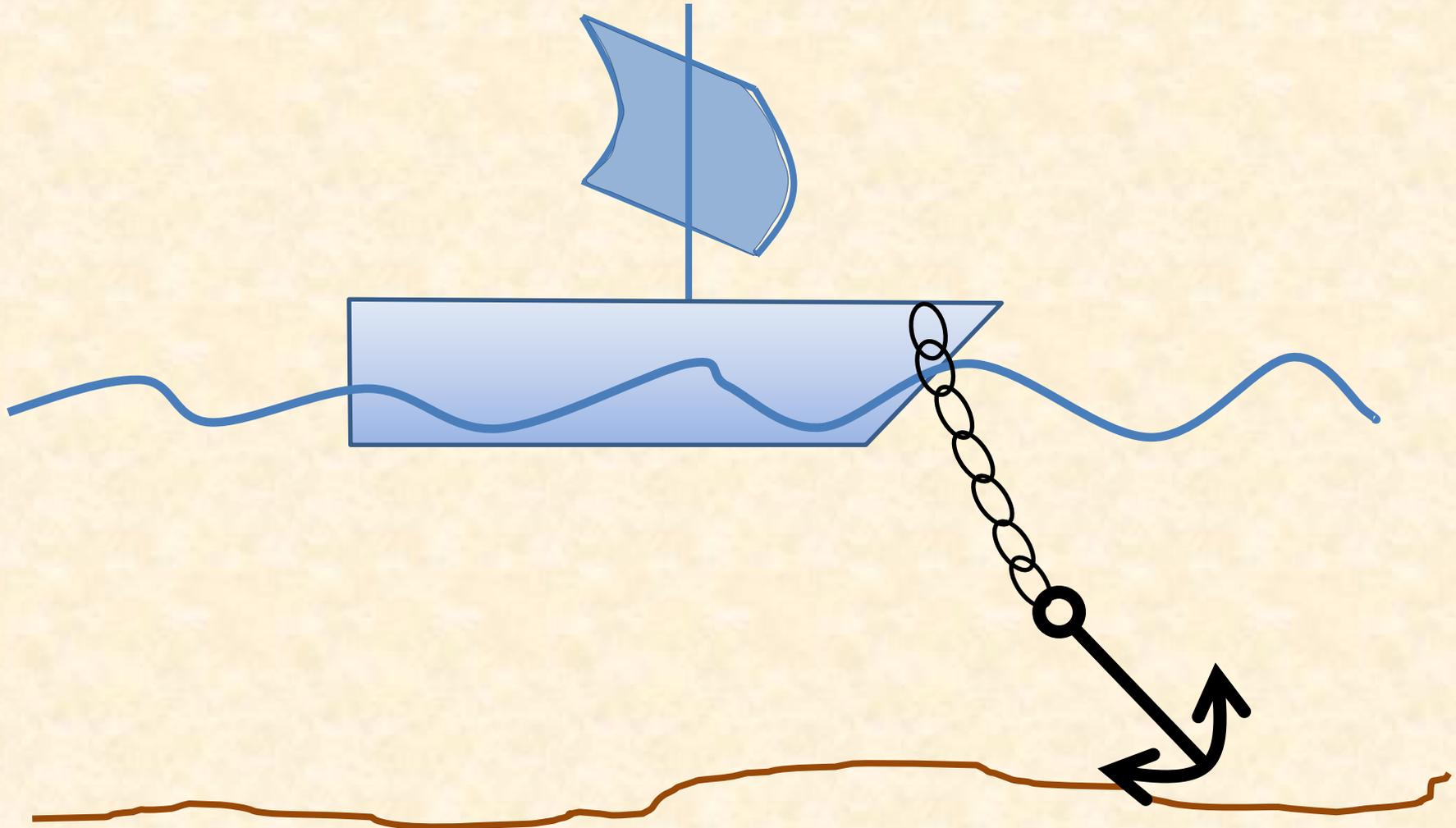
➤ Sail

➤ Mast



# WHY DO THINGS FLOAT?

# What Keeps the Boat UP And the Anchor DOWN?





# It's All About Density

- Which of these pairs is **more dense**:
  1. A small **rock** or a large **wad of crumpled paper**?
  2. A **Styrofoam cup** or a **ceramic cup**?
  3. A **boat that floats** or a **boat that sinks**?
- The **density,  $\rho$  ("rho")**, of a material is its **mass, m**, **divided by** its **volume**:  
mass per unit of volume (g/cc):

## DEFINITION:

$$\rho = \text{mass} / \text{Volume}$$
$$= m / V$$

# Let's Look At Some Densities

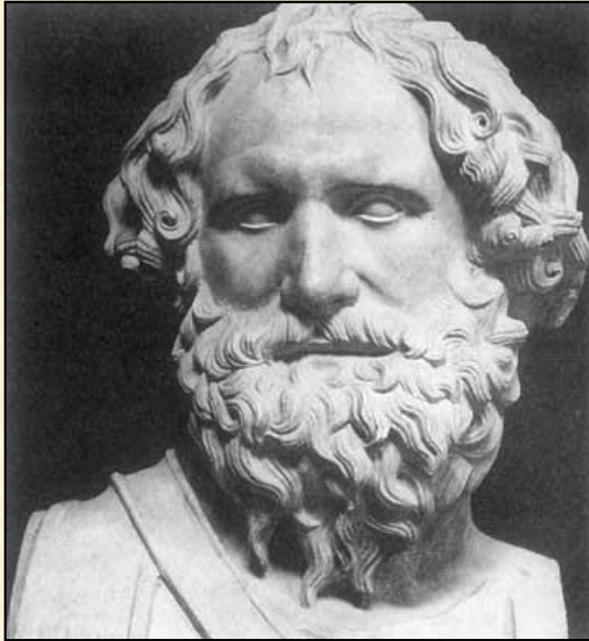
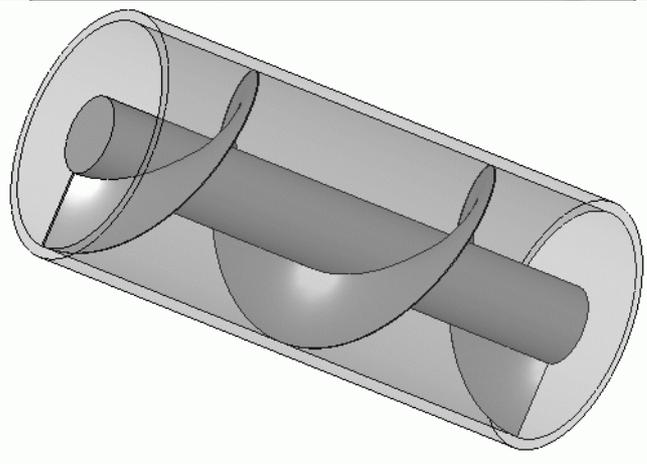
Which of these materials float in water?

<u>Substance</u>	<u>Density: kg/m<sup>3</sup></u>	<u>g/cc</u>
1. Gold	19,320.	19.32
2. Lead	11,340.	11.34
3. Silver	10,500.	10.50
4. Aluminum	2,700.	2.70
5. Ironwood	1,200.	1.20
6. Sea Water	1,030.	1.03
7. Water	1,000.	1.00
8. Ice, Icebergs	920.	0.92
9. Woods		
• Cherry	630.	0.63
• Oak	560.	0.56
• Pine	500.	0.50
• Balsa	160.	0.16

# Archimedes

## Archimedes of Syracuse

(290 BC – c. 211 BC)



Greek mathematician,  
physicist, engineer, inventor,  
and astronomer

$$A = \pi r^2$$

$$V = \frac{4}{3} \pi r^3$$

$$SA = 4\pi r^2$$

$$A = \frac{2}{3} BH$$



# Buoyancy and Archimedes Principle

A body  
immersed in a fluid  
is **buoyed** up  
by a **force**  
equal to the **weight**  
**of the displaced fluid.**

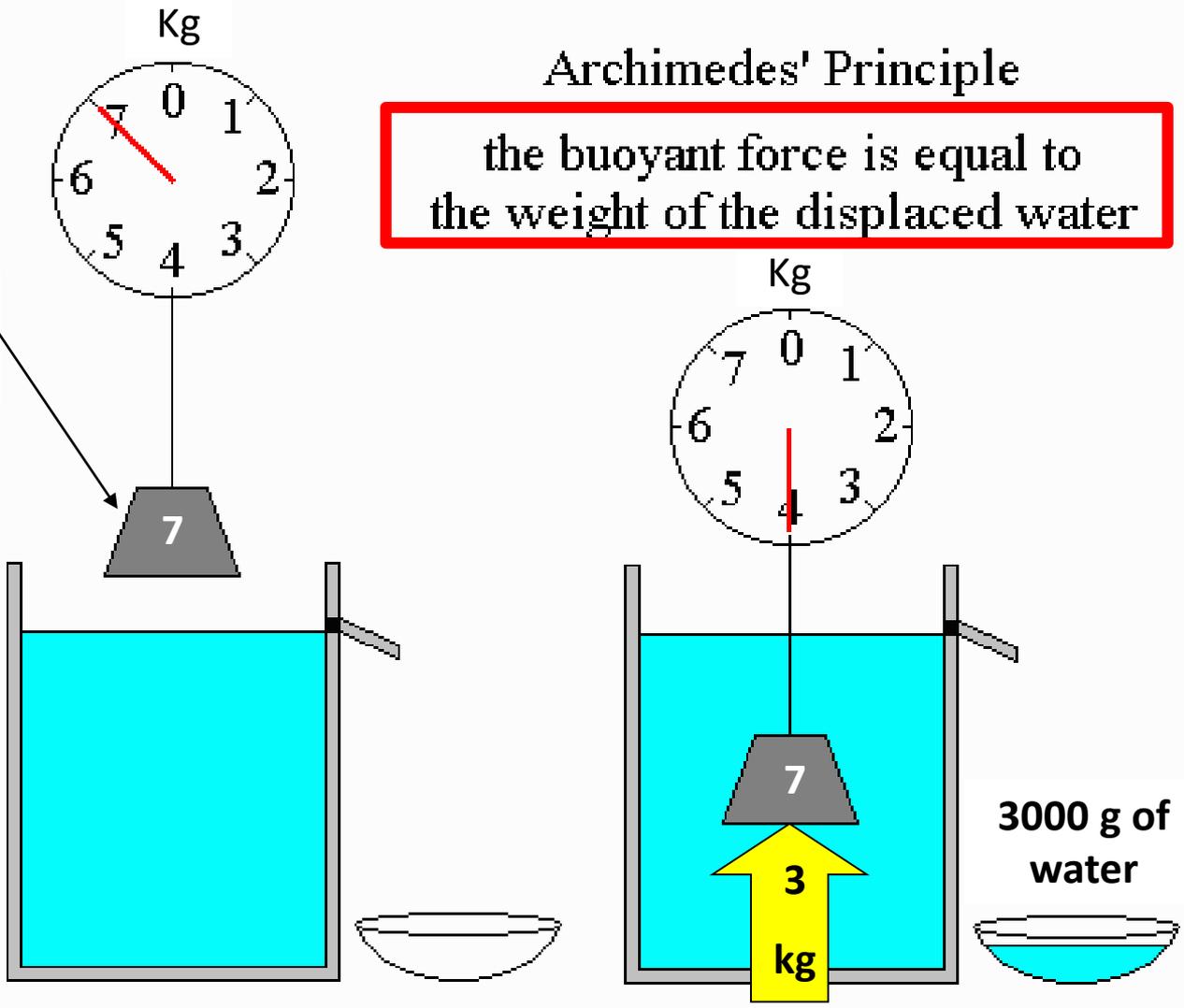
Or  
In Simpler Terms . . .

# Buoyancy And Archimedes' Principle

An object in a fluid with a **density greater than the fluid sinks,**  
and  
an object in a fluid with a **density less than the fluid floats.**

# Archimedes Principle – Buoyancy

Volume =  
3000 cc



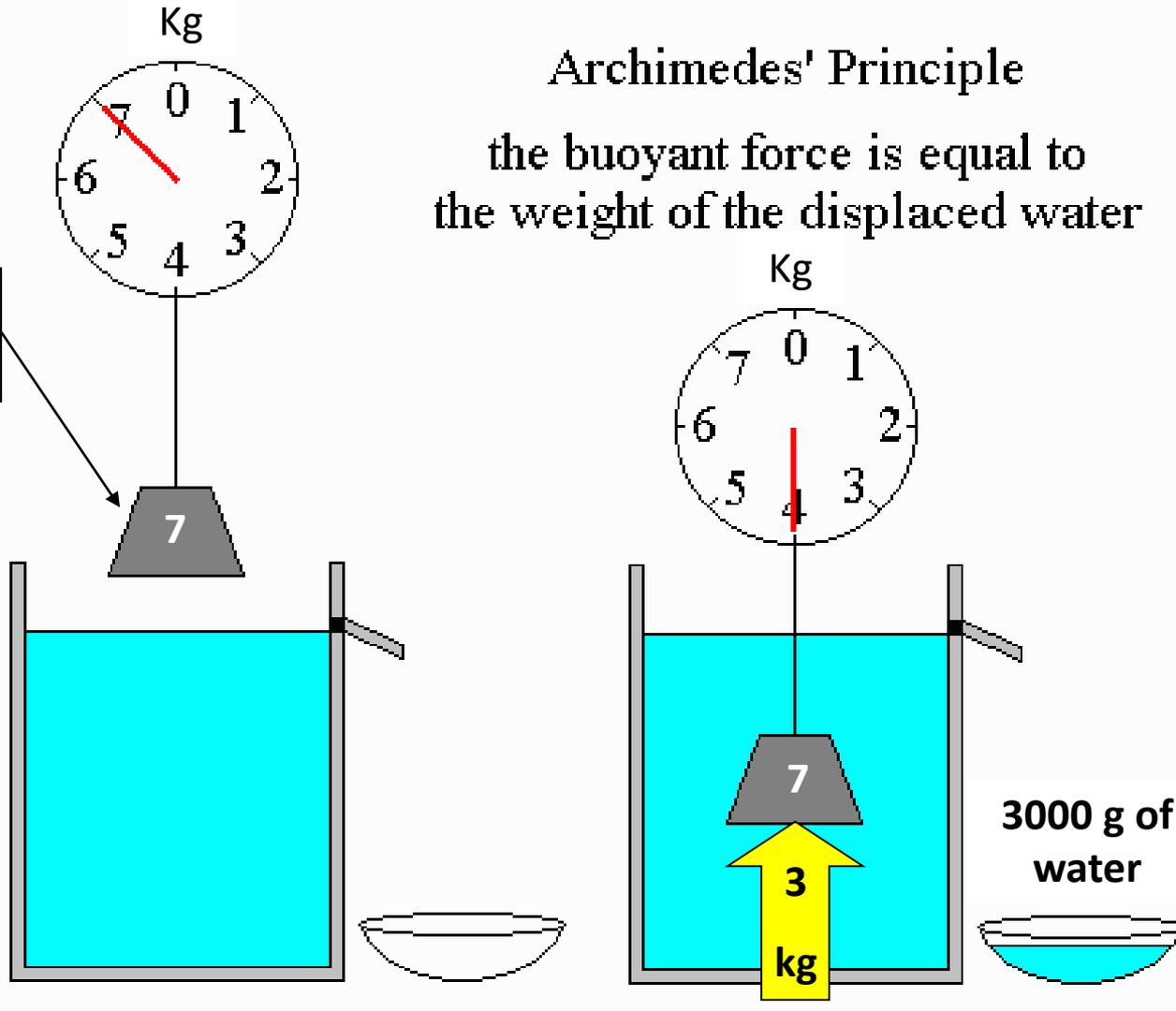
# Archimedes & the King of Syracuse

Detecting  
irregular

## Archimedes' Principle

the buoyant force is equal to  
the weight of the displaced water

Volume =  
3000 cc



ed some silver

crown was

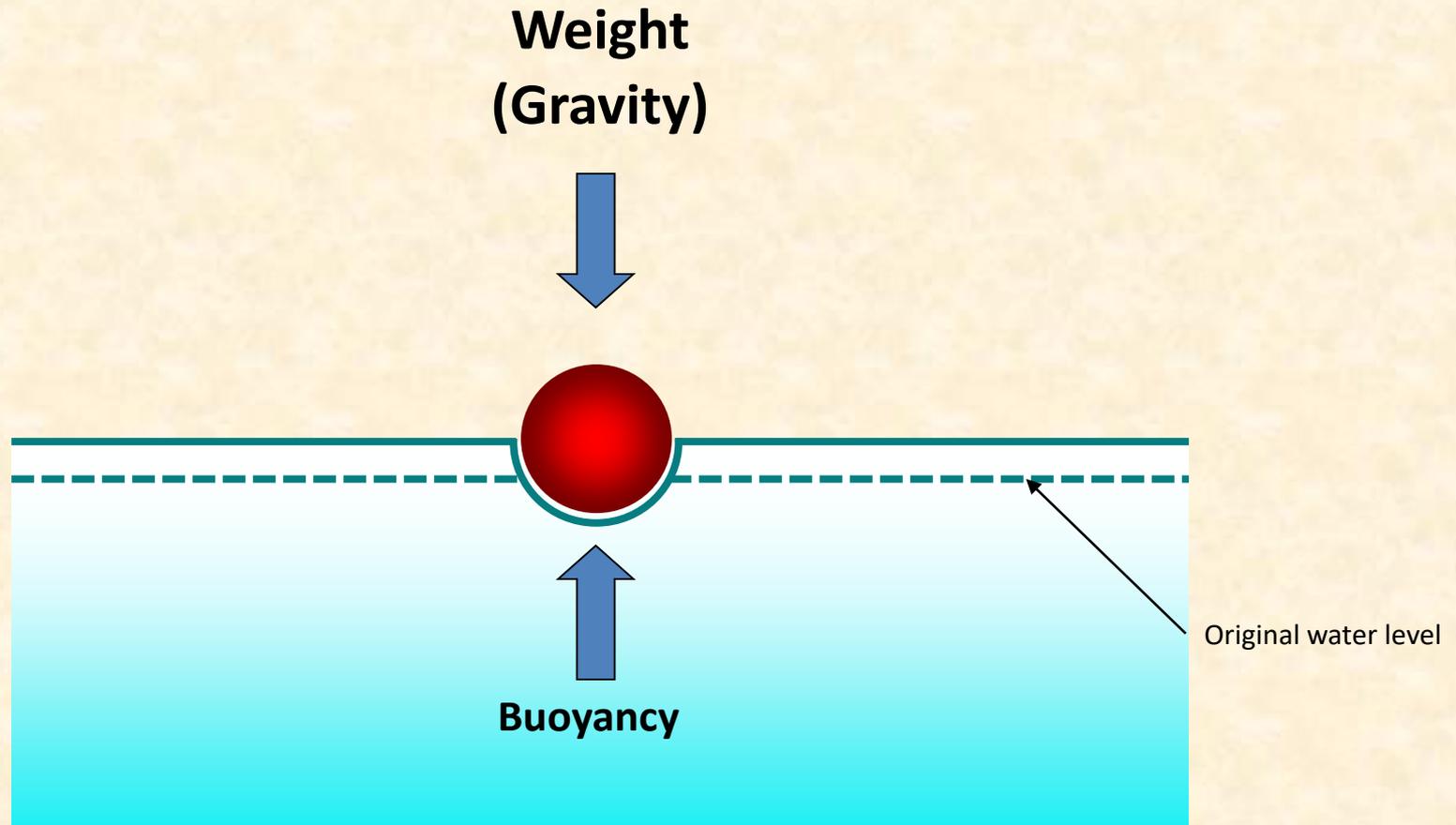
when taking a  
got in the

and ran

weight of

ne balanced  
water.

# Why Some Objects Float



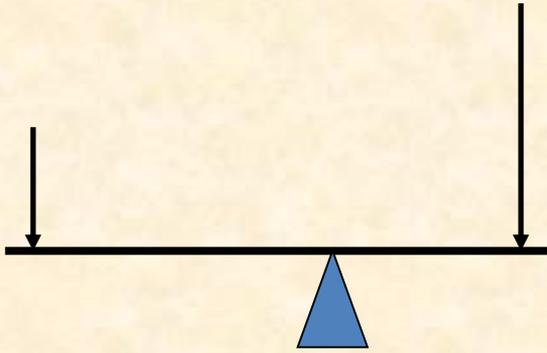
**“because they are less dense than water”**

# How Does This 97,000 Ton Warship Float?



The shape of the hull ensures 97,000 tons of water is displaced while the water level on the outside of the hull is well below any dangerous line

By *Archimedes Principle*, the aircraft carrier floats because it is *less dense* than water!



# FORCES & MOMENTS

# What are Some Common Forces?

- Push or a pull
- Force of running water (river)
- Force of the wind



# What Is A Force?

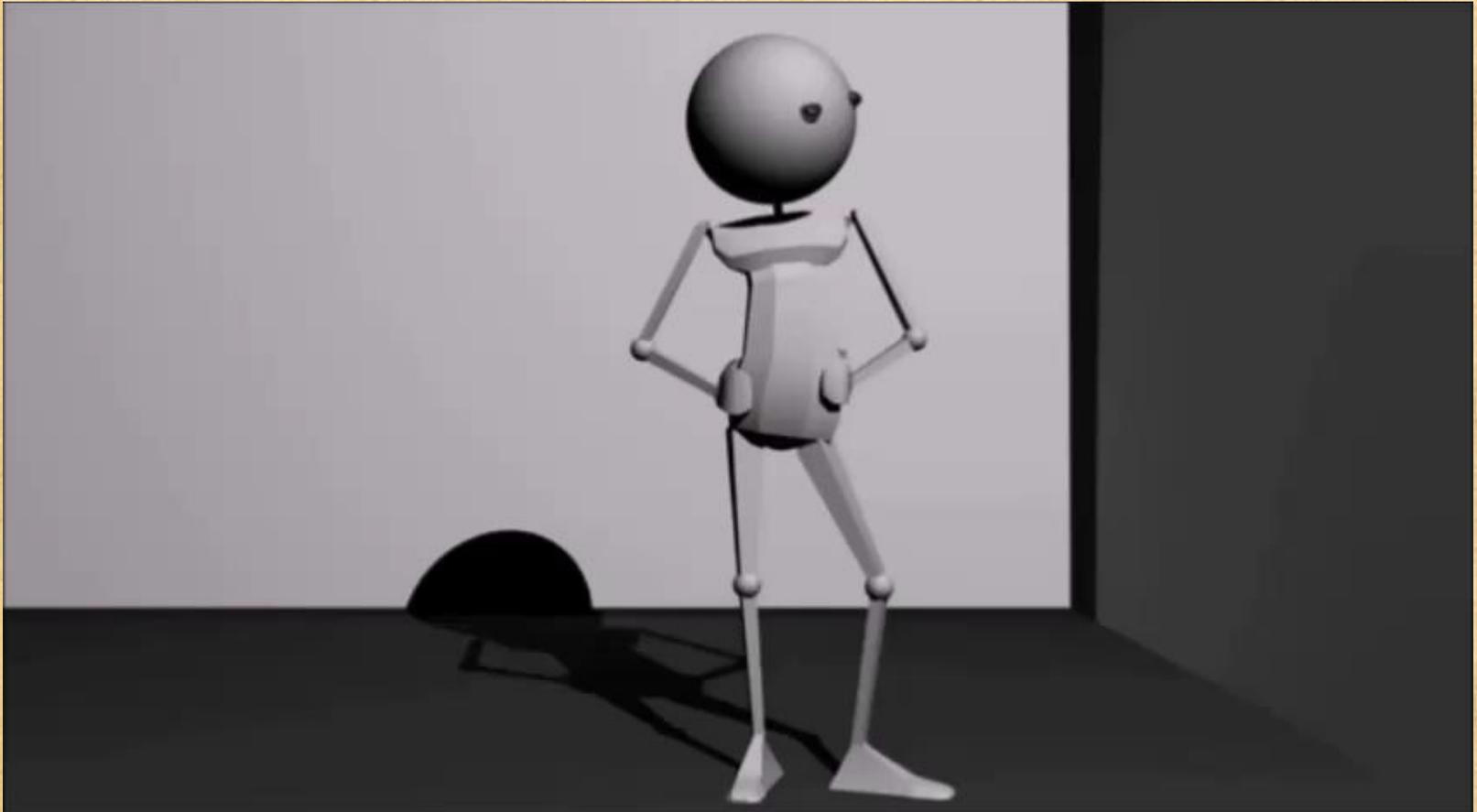
In physics, a **force** is any *external agent* that causes a *change in the motion* of a *free body*, or that causes stress in a fixed body.

or

In Simpler Terms . . .

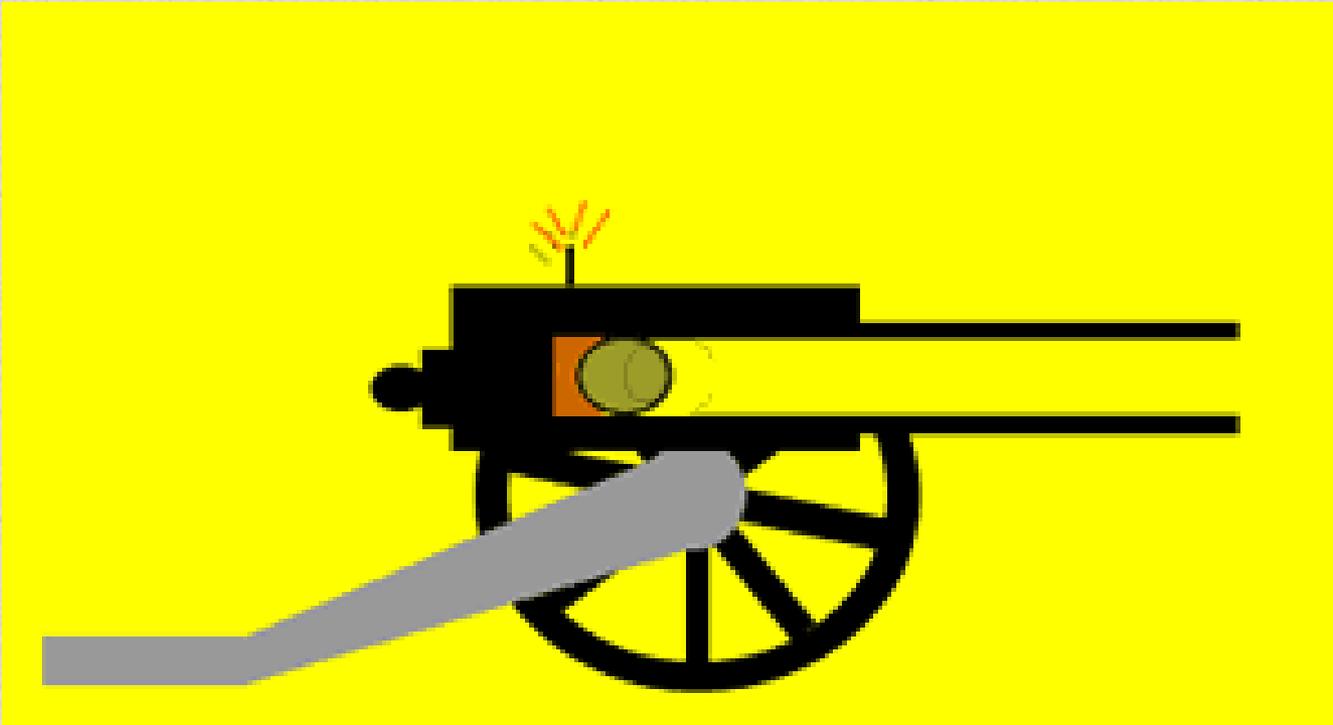
# What is a Force?

A **Force** is a push or a pull that changes the motion of an object.

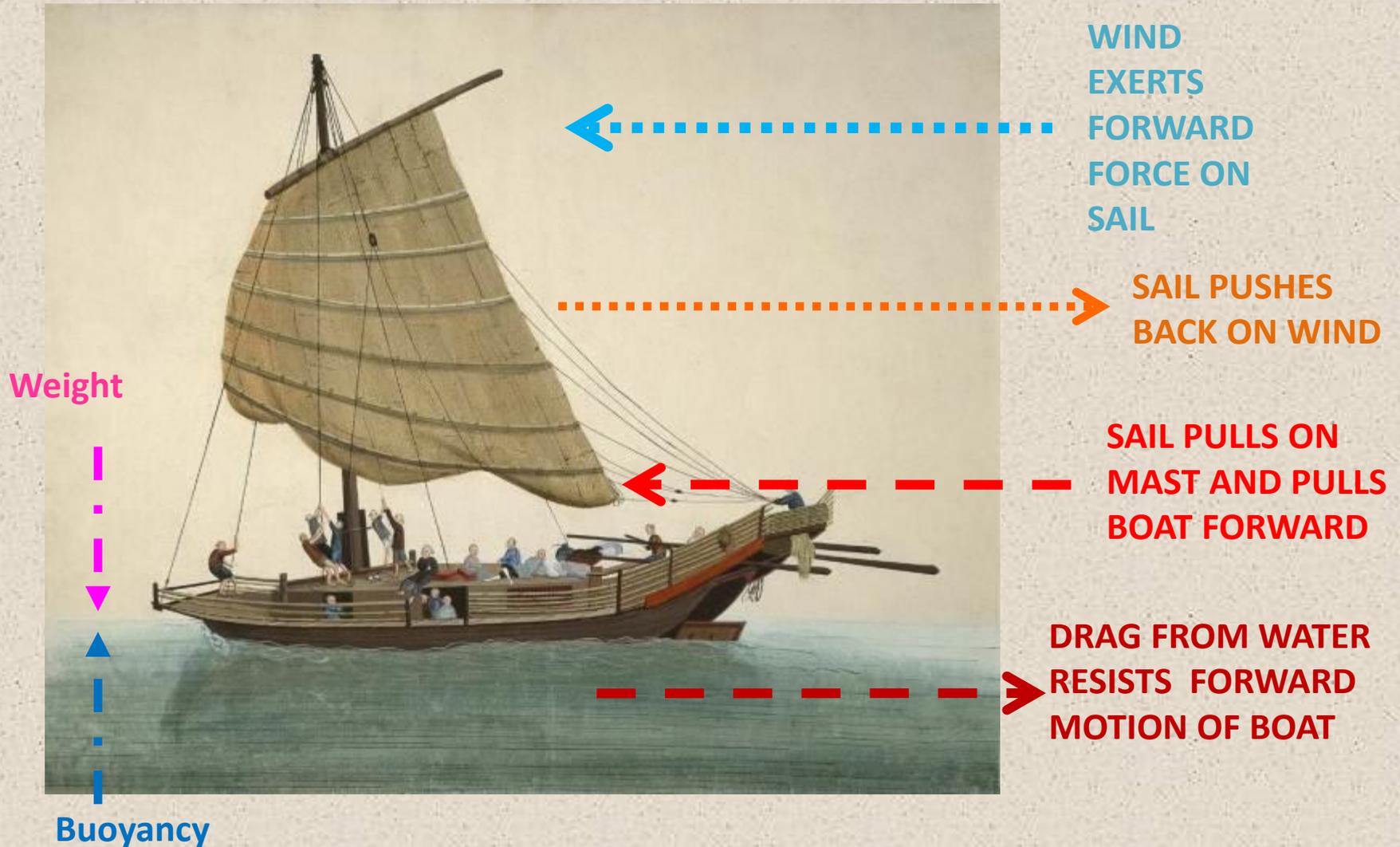


# Newton's Third Law of Motion

*For every action there is an equal and opposite reaction*



# Newton's Third Law and Sail Boats





# Some Forces That Act on Boats

- Moving water (water currents, waves)
- Gravity
- Buoyancy (Archimedes Principle)
- Wind
- Friction or Drag (water, air)
- Righting Force

All these forces are acting on a boat at the same time!

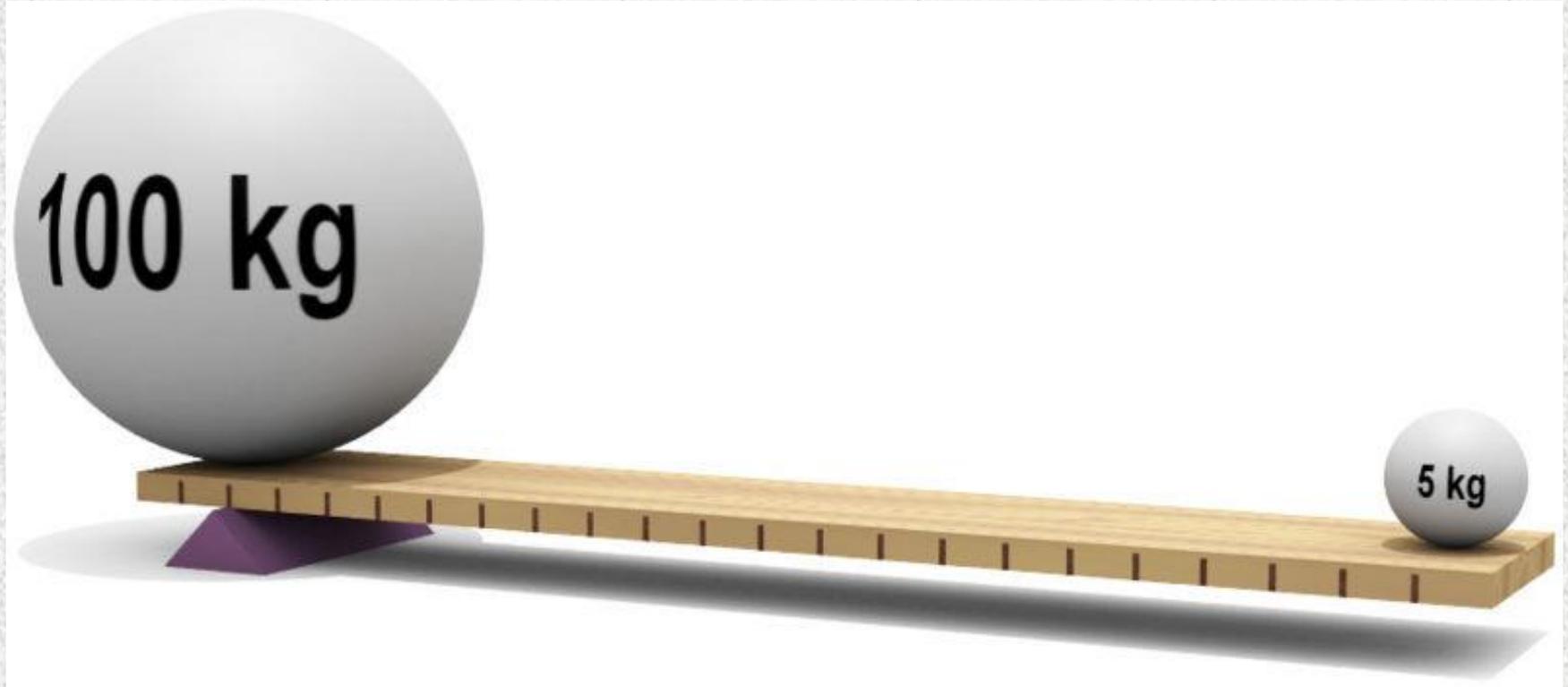
These forces usually create “**Moments**” that act on the boat.



# What is a “Moment”

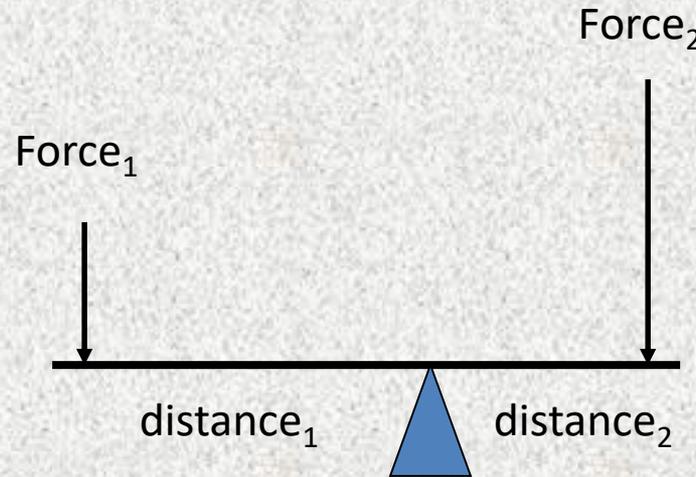
## DEFINITION

A Force Acting Over a Distance



# Calculating a “Moment”

$$\text{MOMENT} = \text{FORCE} \times \text{DISTANCE}$$



$$\text{Moment}_1 = \text{Force}_1 \times \text{distance}_1$$

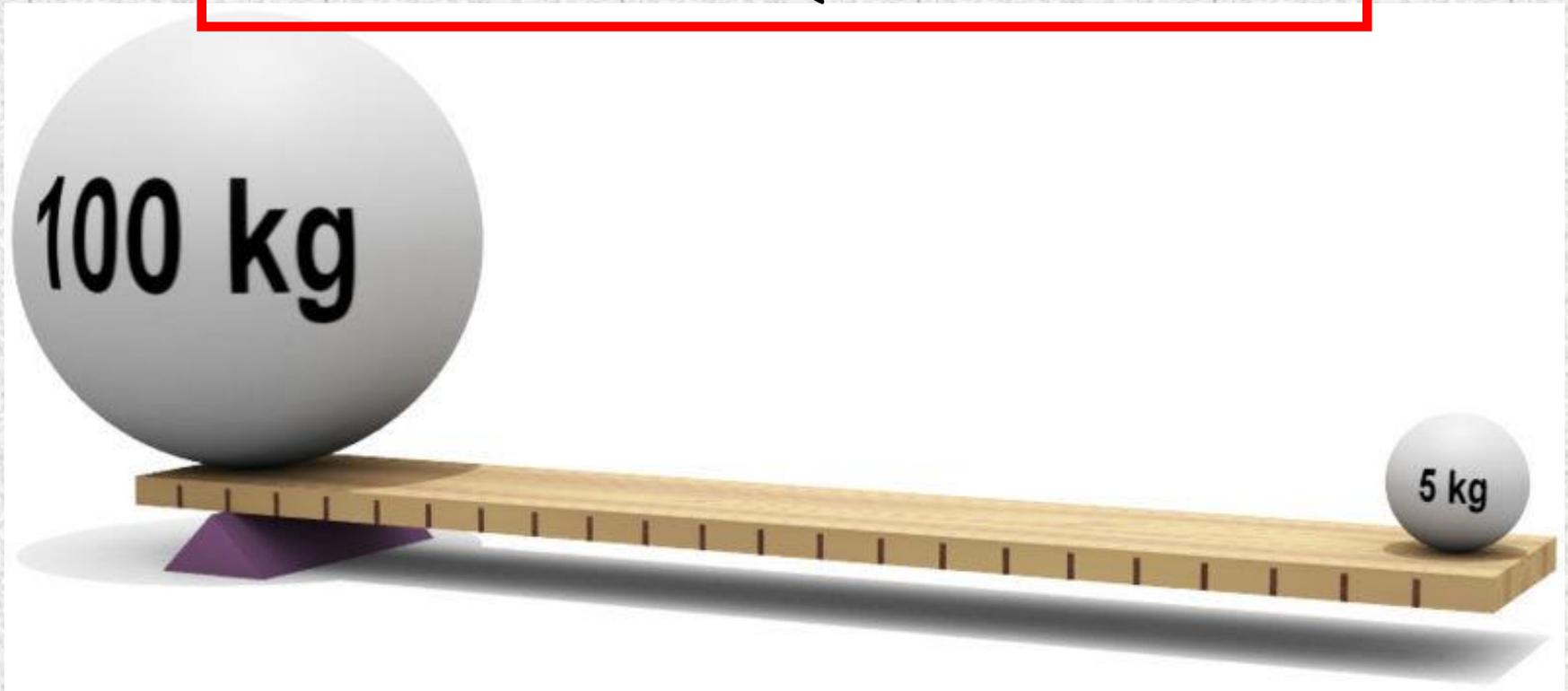
$$\text{Moment}_2 = \text{Force}_2 \times \text{distance}_2$$

The unit of measurement for Moments is the “Newton-Meter”



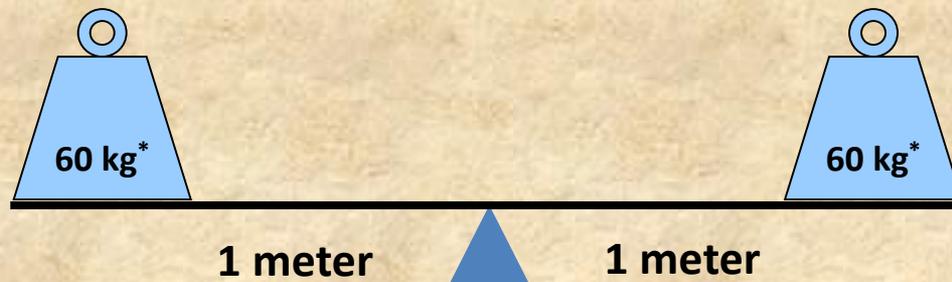
# What's a "Moment"

Balance happens when the *moments* are EQUAL



# EQUAL FORCES

$$\text{MOMENT} = \text{FORCE} \times \text{DISTANCE}$$



What are the moments?

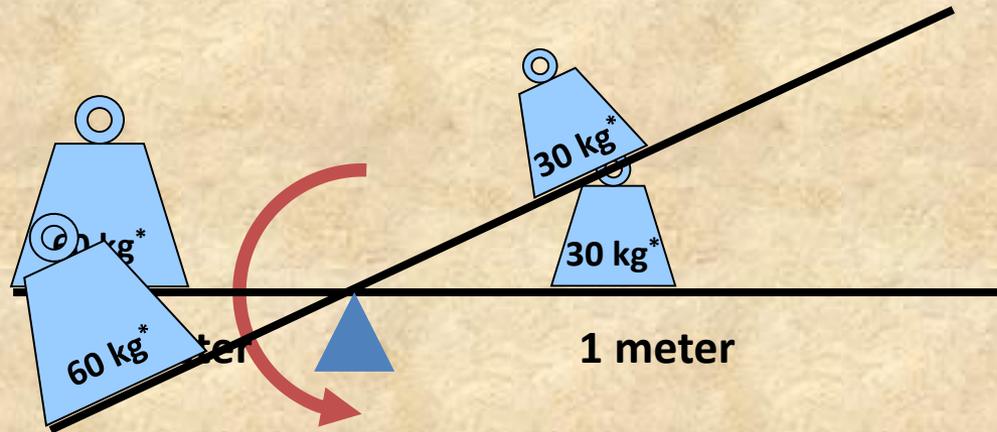
# EQUAL MOMENTS

$$\text{MOMENT} = \text{FORCE} \times \text{DISTANCE}$$



What are the moments?

# UNEQUAL MOMENTS

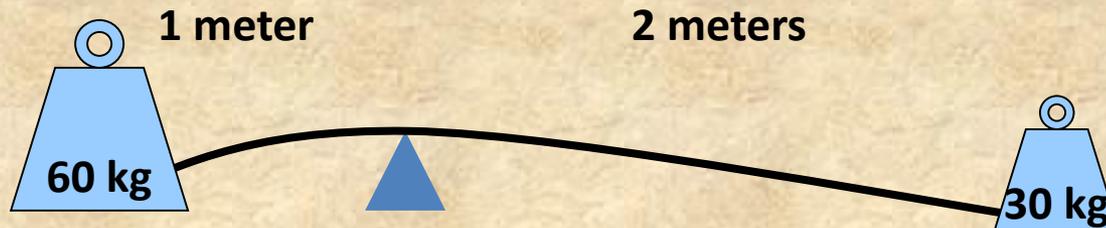


What happens now?

# FLEXIBLE BODY

Force = 600 Nt

Force = 300 Nt



What are the moments?

# Where Do You Find “Moments”?

- Some Places Where Moments are at work:
  - ✓ **Boats**
  - See – Saw
  - Swing Set
  - Lever
  - Airplanes
  - You and Me
  - This Building

Almost anywhere a force is at work!



# Moments on a Boat (Stability)

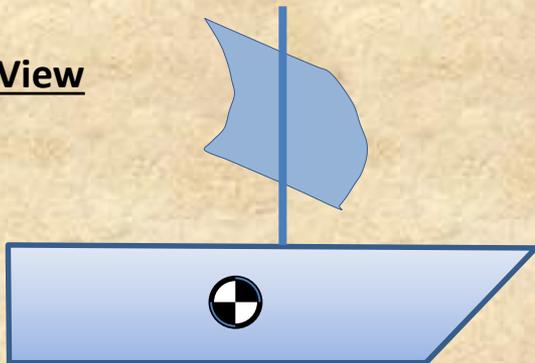


# What Does It Mean To Be Stable?

Stability is the tendency of an object to return to its original state after it is slightly moved.

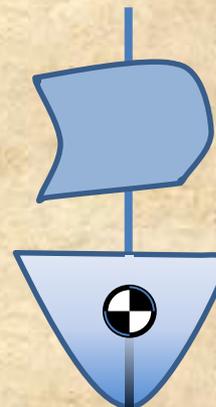
# Boats in 3D!

Right Side View



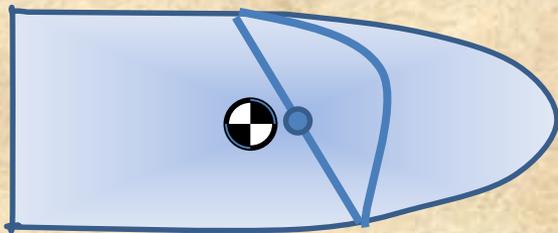
Pitch Axis

Front View



Roll Axis

Yaw Axis



Bird's Eye View

What Forces might be at work in each of these axes?



# Ballast Stones – Roll



- **Ballast** is dead weight added in the bottom of the boat hull.
- **Ballast** can be used in sailboats in place of a heavy keel to provide a moment of force to resist the overturning ROLL forces from the sail.



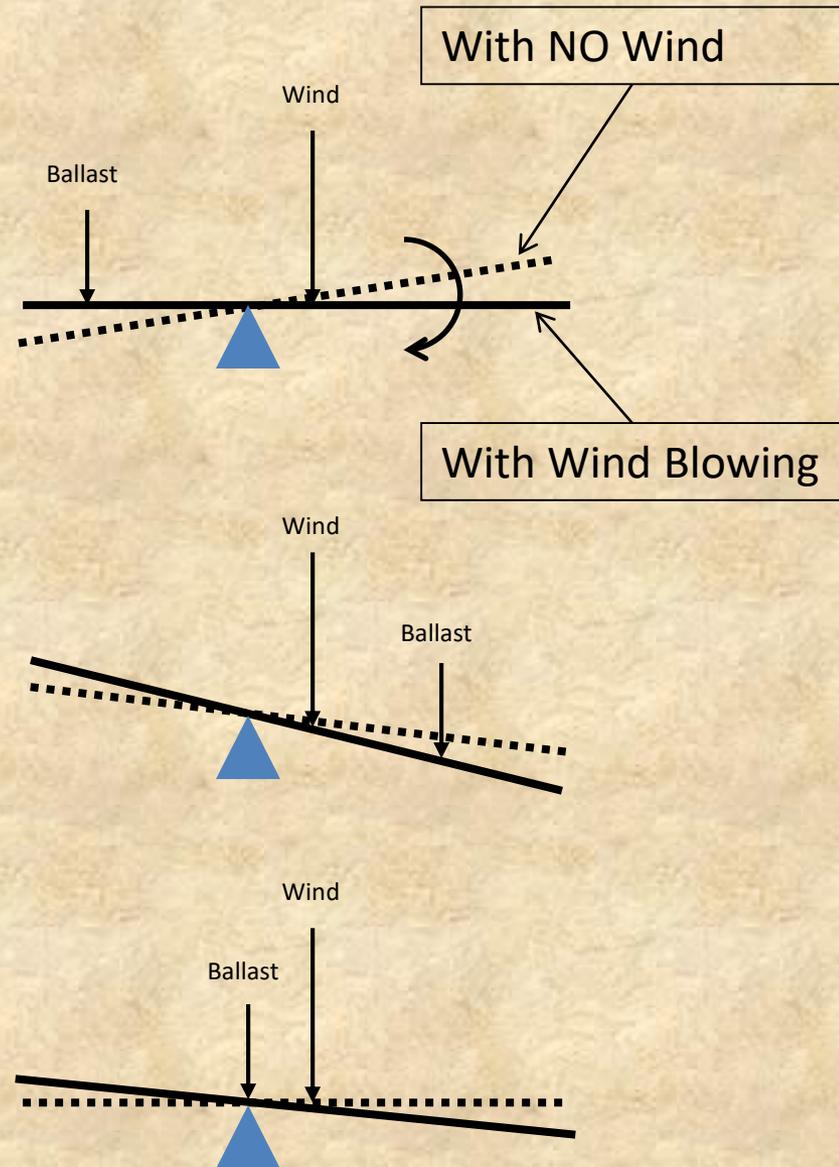
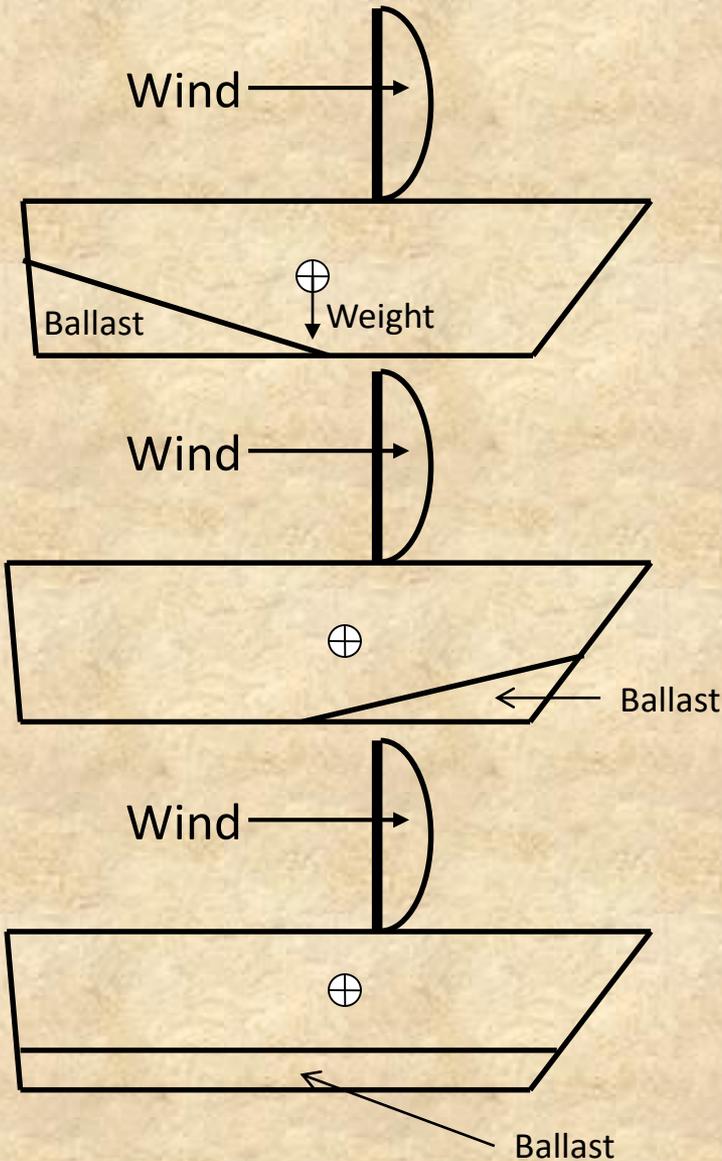
Using The Sailor's  
Body As An  
Additional  
Counterweight for  
ROLL stability!

# Ballast – Works for Pitch, Too!

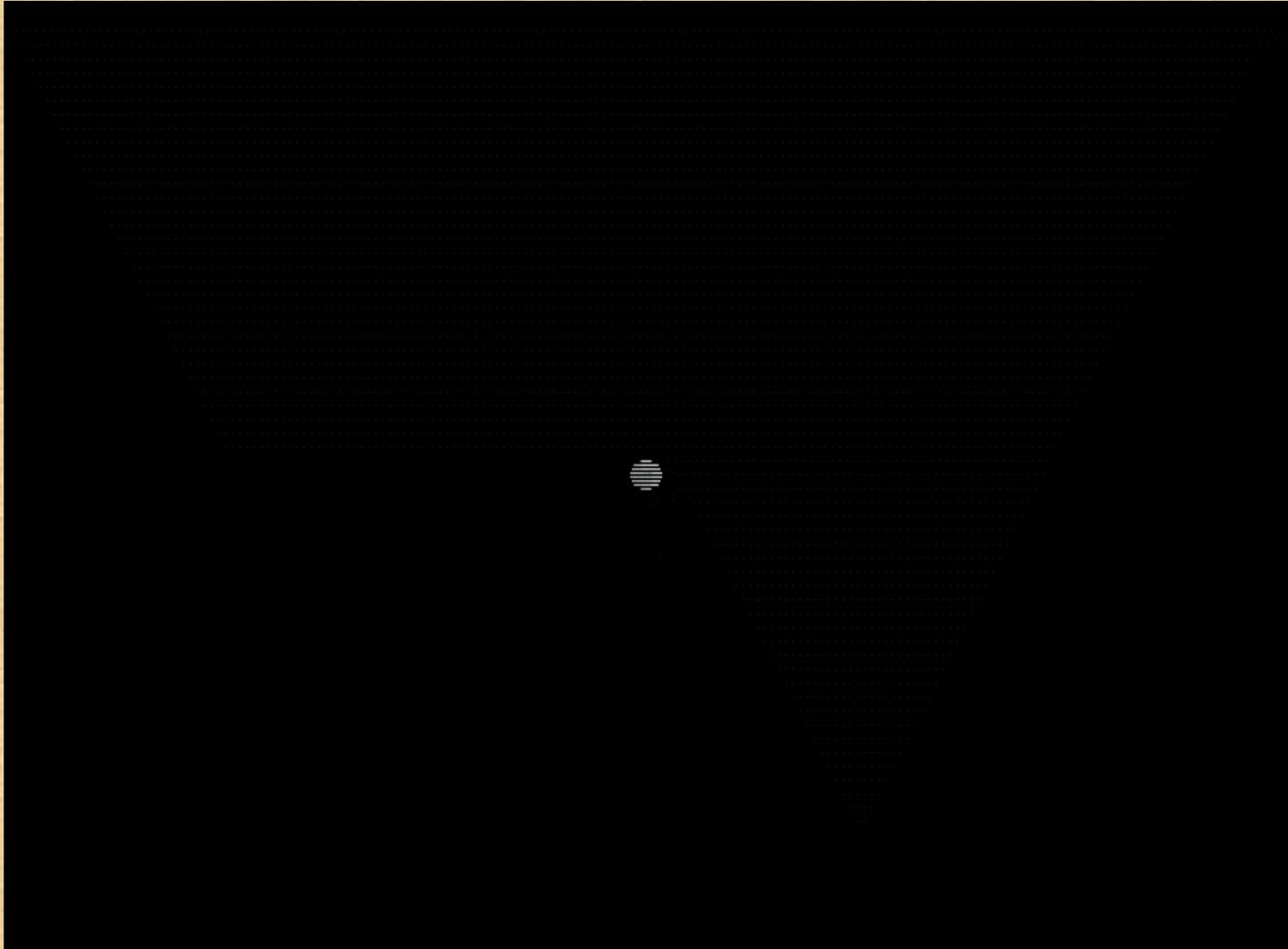
- Wind and waves can cause the **bow** of a boat to dive into the water
- Ballast can also be used to tune the motion of the boat in the **PITCH** axis.



# Effects of Ballast Placement – Pitch



# Ballast



# Rudder – Directional Control (*Yaw*)

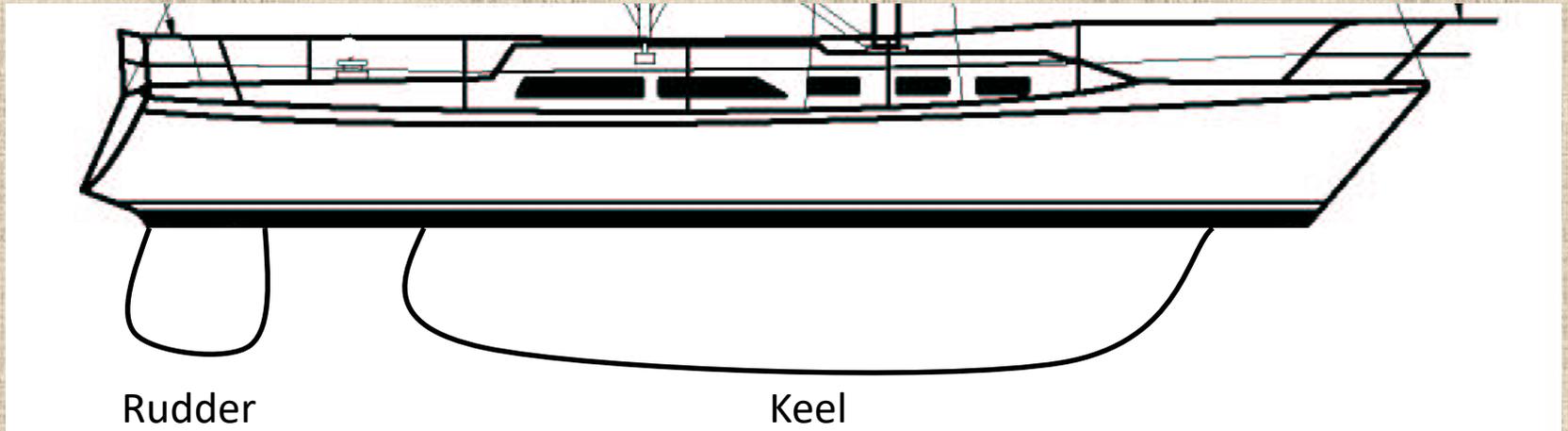
- In basic form, a *rudder* is a flat sheet of material attached with hinges to the craft's *stern*, tail or *aft* end
- A rudder operates by redirecting the water past the hull, thus imparting a turning moment to the craft

Modern ship rudder



# Rudder – Directional Control

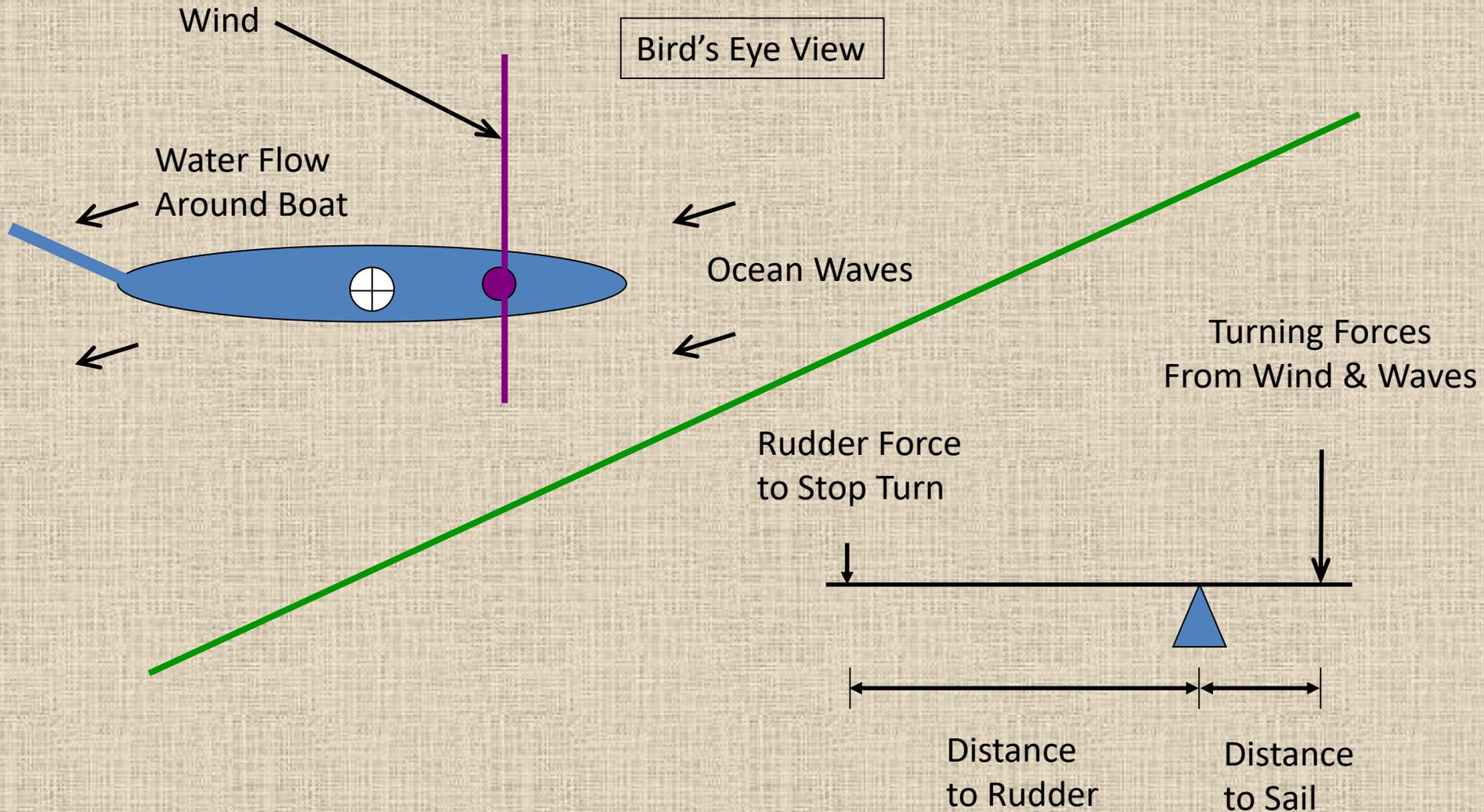
(Cont!)



The rudder steers the boat

**Without a rudder a sail boat will not move  
in a straight line!**

# Rudder – Direction (Yaw)



# Capturing the Wind Force

**An Old Square Rigger**



**A Modern Catamaran**

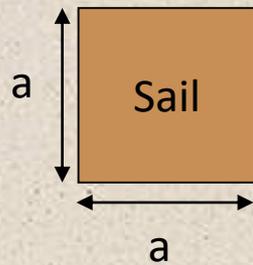


**A Modern Sailing Yacht**

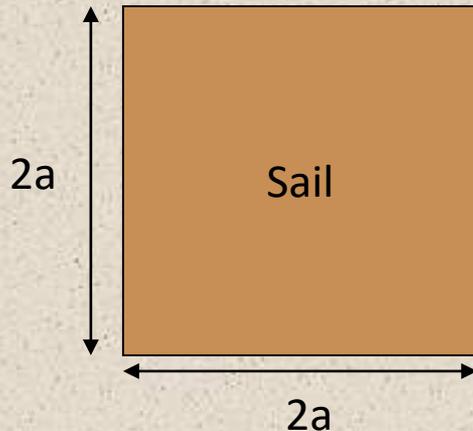


# Capturing the Wind Force

The wind force is proportional to the sail area:

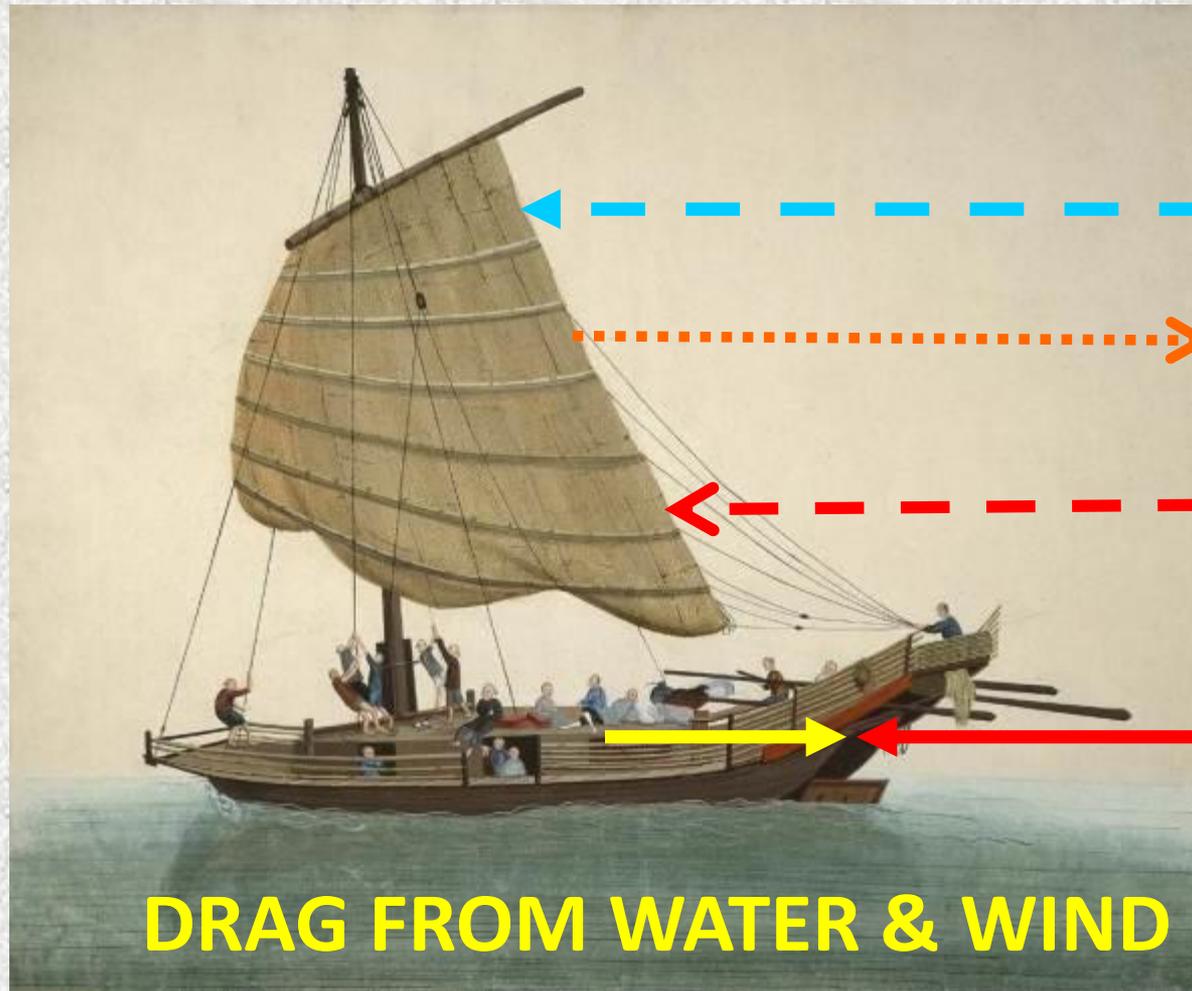


$$\text{Sail Area} = a \times a = a^2$$



$$\text{Sail Area} = 2a \times 2a = 4 \times a^2$$

# Drag Is The Friction Between The Water or Wind And The Boat



**WIND  
FORCE ON  
SAIL**

**SAIL PUSHES  
BACK ON WIND**

**SAIL PULLS ON  
MAST AND PULLS  
BOAT FORWARD**

**FORWARD  
MOTION OF  
BOAT**

**DRAG FROM WATER & WIND**



# Controls Summary

Roll

**Keel / Ballast**

Pitch

**Keel / Ballast**

Yaw / Direction

**Rudder, Keel**

Speed

**Sail, Drag**

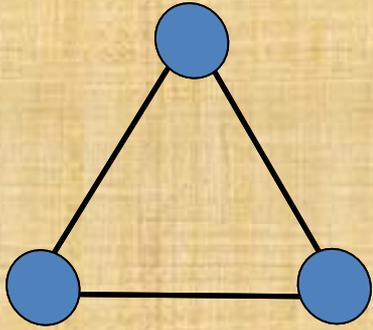
# Parts Of A Sailboat

## Fill in the Blanks

All sailboats have five basic components:

- ✓ The Hull supports the mast, rudder, and cargo.
- ✓ The Mast supports the sails.
- ✓ The Sail catches the wind and provides the force to move the boat.
- ✓ The Keel or Ballast stabilizes the hull in roll and pitch.
- ✓ The Rudder is used to steer the boat.





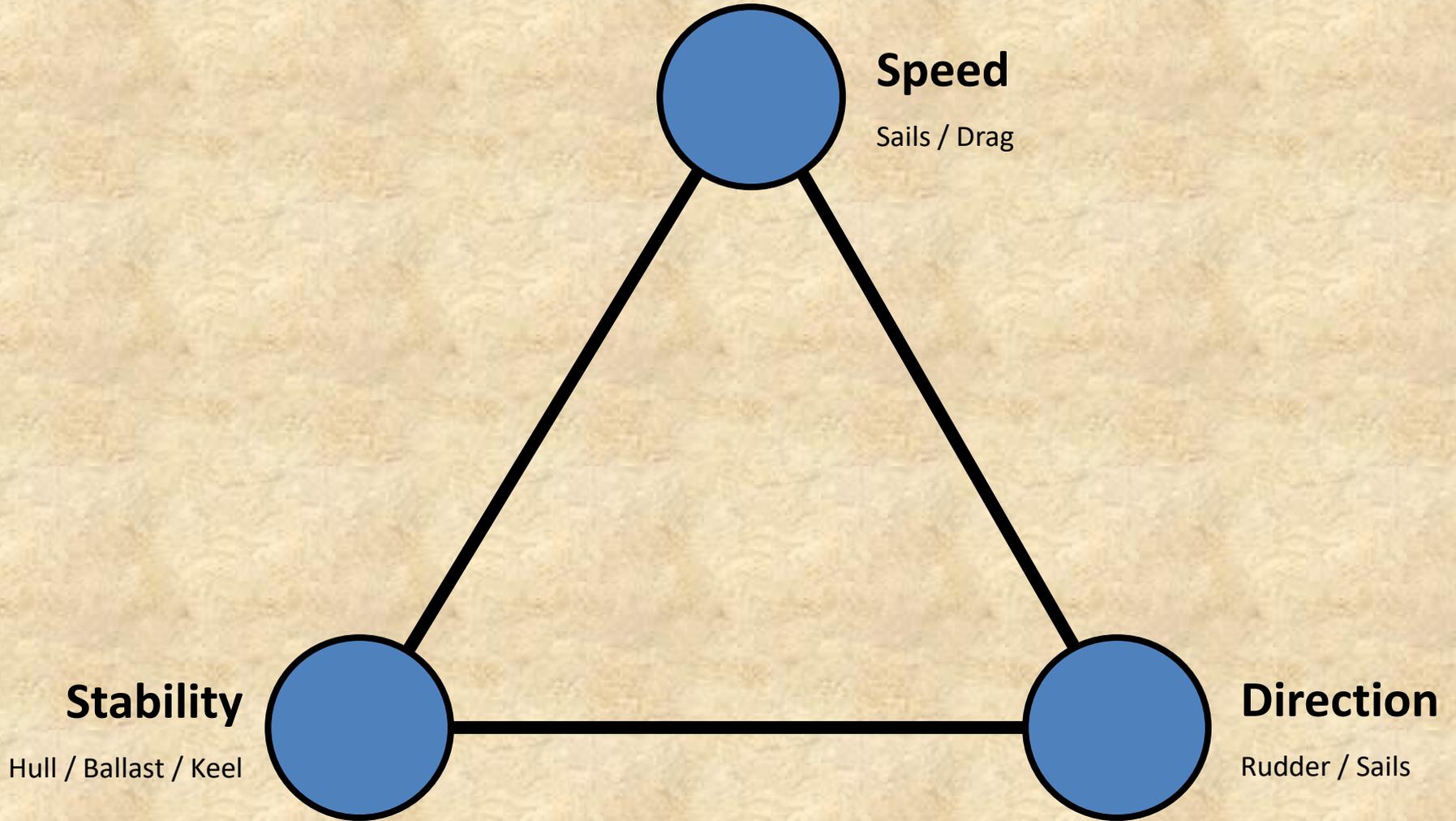
# Design a Boat



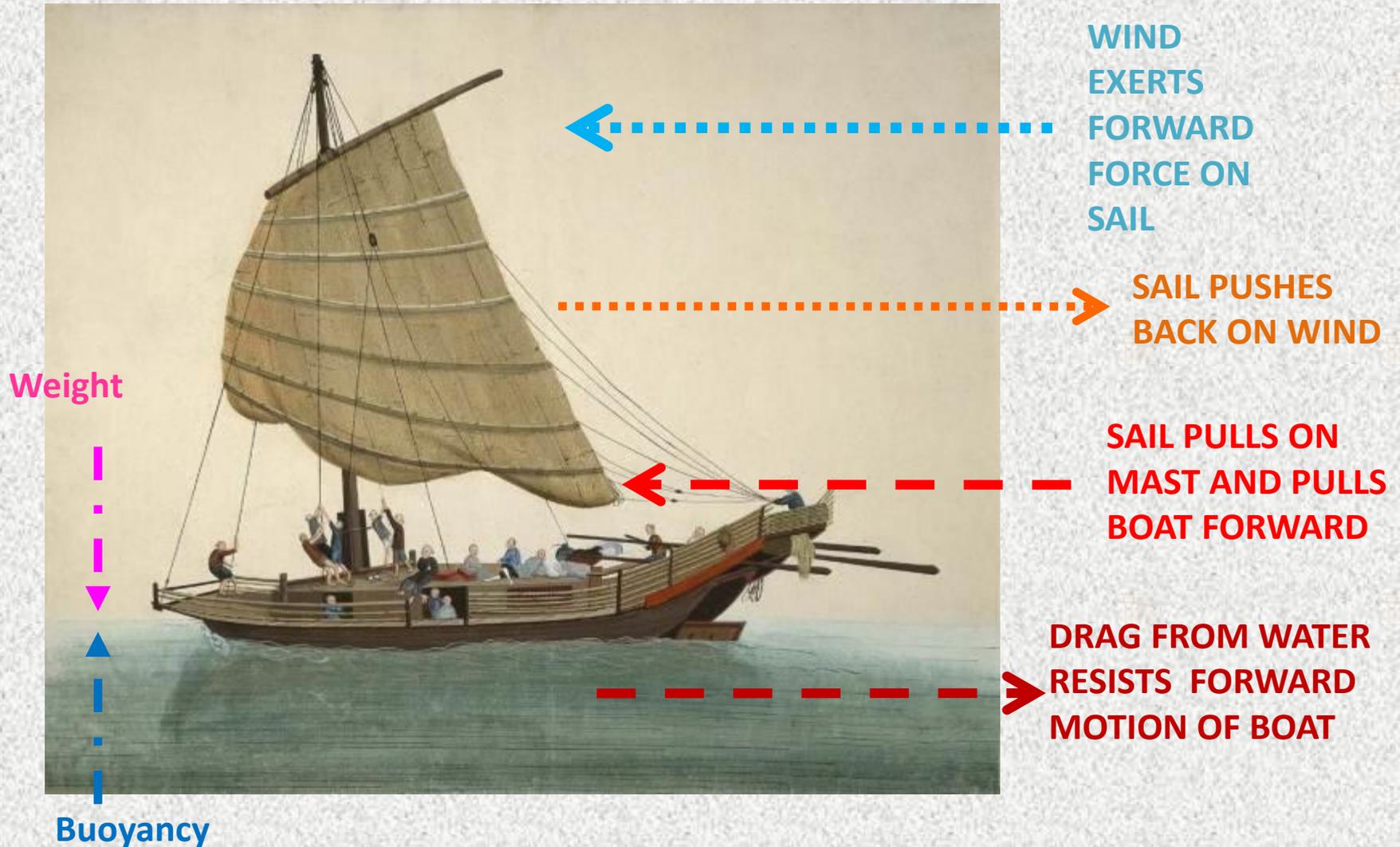
# Elements Of A Sail Boat Design

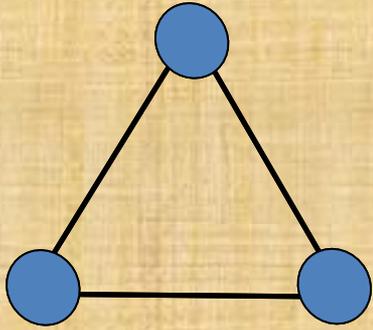
- **Float:**
  - Buoyancy → Density → Archimedes → **Hull**
- **Not tip – Be stable:**
  - Righting Moment → **Keel or Ballast**
- **Speed:**
  - Wind Force → Wind Speed and Area → **Sail and Mast**
- **Go Straight:**
  - Balanced Forces → Steering → **Rudder**

# Engineering Trade-Offs



# Forces on Sail Boats





**You Deserve a Break!**

**Design a Boat**



# Build and Test a Boat

# Materials for Boat Building

Water Bottles  
Barbeque Skewers  
Tooth Picks  
Foam Core Boards  
Rubber Bands

Clear Tape  
Plastic Sheets  
Twist Ties  
Gravel  
Construction Paper  
String

Aluminum Foil  
Plastic Food Wrap  
Paper Clamps  
Twist Ties

# Tools for Boat Building

Pencil  
Paper  
Scissors  
Paper Punch

# The Objectives

Design and Build a sail boat that:

A. Goes Straight

B. Goes Fast

# The Design Guide

- **Page 1 – Your design**

- *Plan* your concept. Consider stability, speed, direction, cargo capacity
- Use the design Triangle: Stability, Speed, Direction
- Include all the parts: hull, mast, sail, keel, rudder

- **Page 2 – Testing: Stability, Direction, Speed**

- Test and adjust as you go
- Observe what others are doing to “fix” their problems

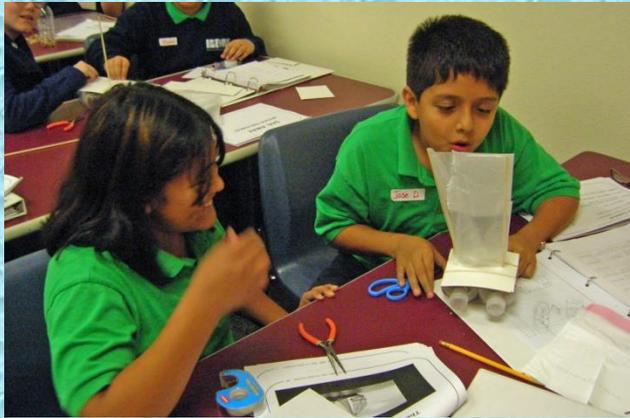
- **Page 3 – Record your observations**

- What worked -- What didn't work
- What discoveries did you make

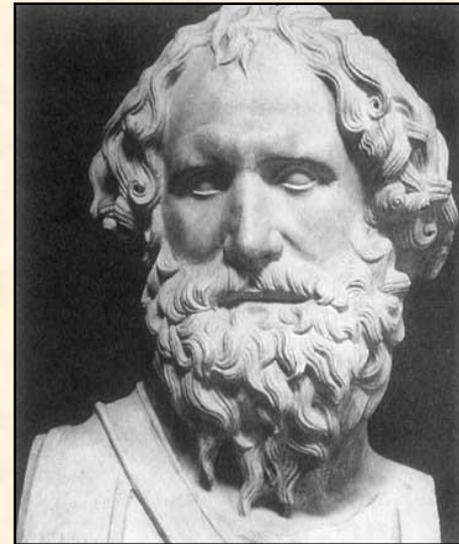
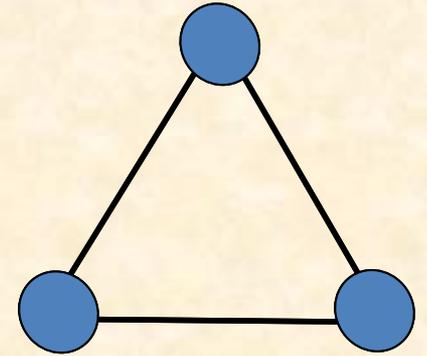
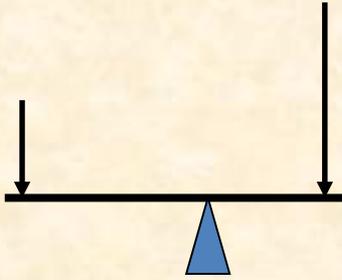
# The Rules!

- Work in teams
- You can use any of the materials laid out on the tables
- Keep in mind that all your parts will be exposed to water
- Your design has to operate in the test pool for at least three minutes without falling apart
- It may have to carry a load of steel washers from one end of the pool to the other
- Be sure to watch the tests of the other teams and observe how their different designs worked
- After testing your first design, see if you can improve the design to overcome the deficiencies you noted
- Make and test as many different sail boat designs as you have time for

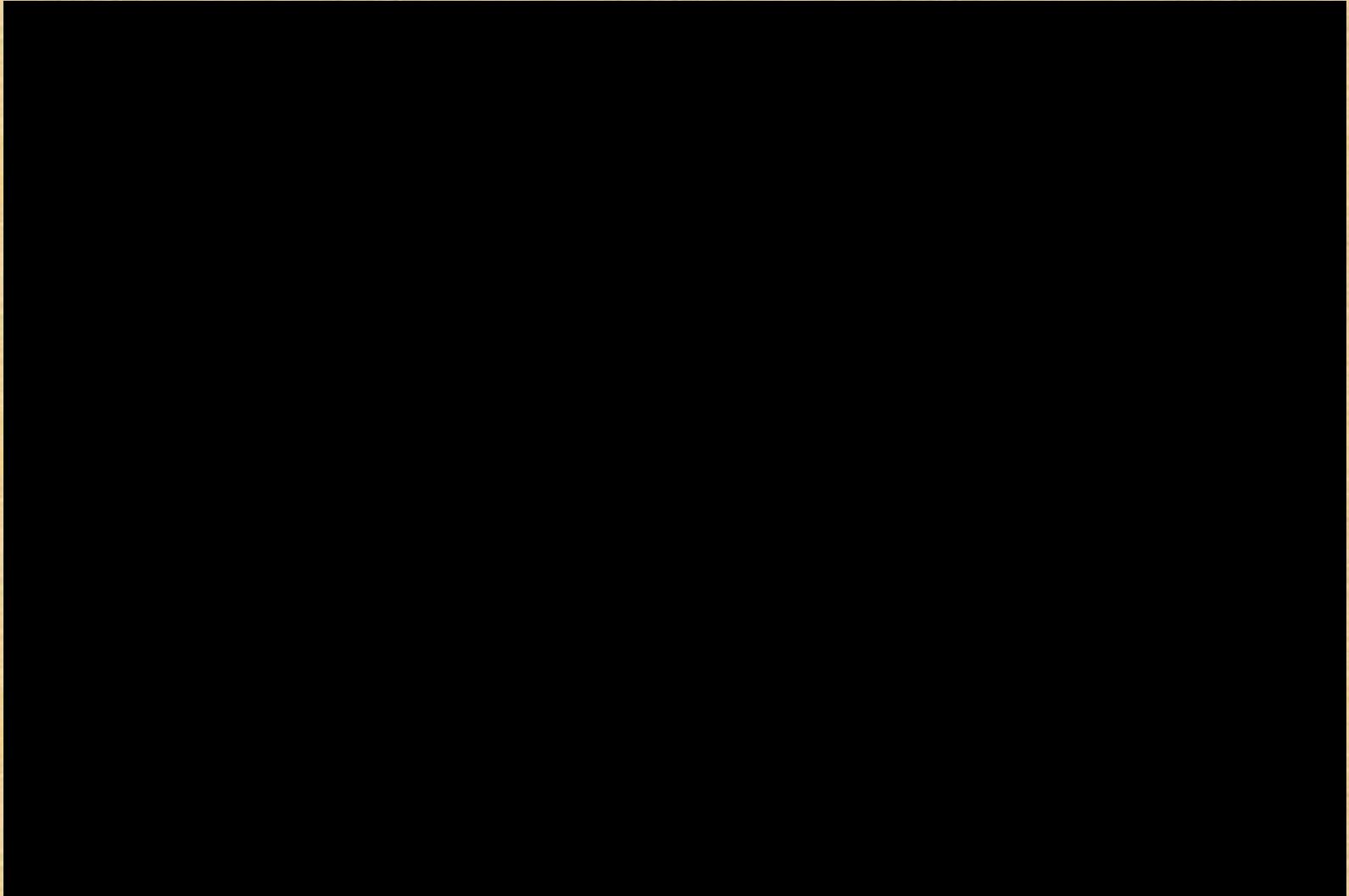
# Let's Build And Test



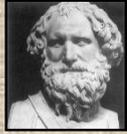
# Sail Away Review



# BOATS – Once More!



# What We've Talked About



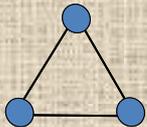
**Archimedes Principle**



**Forces and Moments**



**Parts of a Boat**

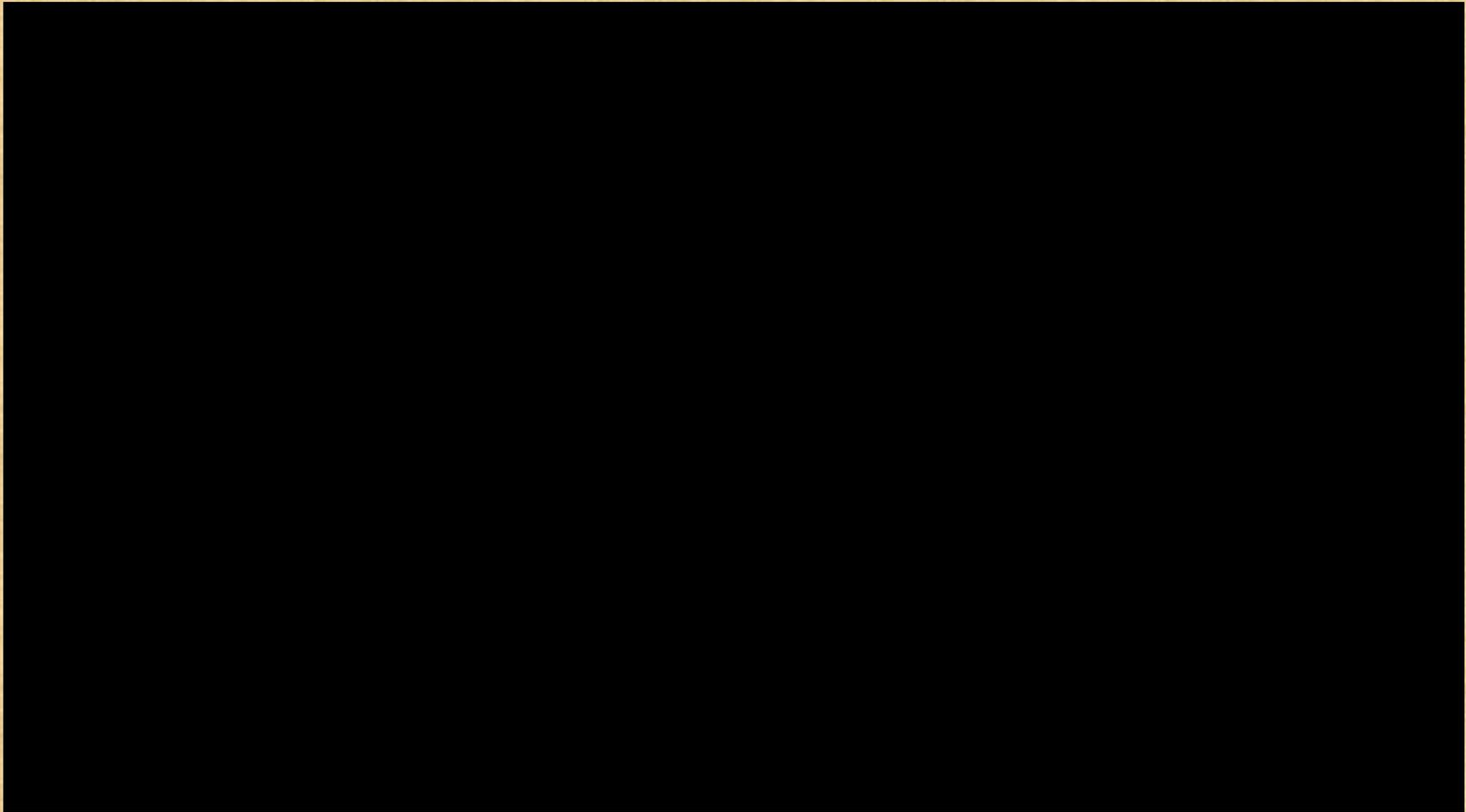


**Design a Boat**



**Build & Test a Boat**

# Careers in STEM



# Questions?



# Have Fun Today?

Check out our website: [www.azsciencelab.org](http://www.azsciencelab.org)  
click on the “For Students” tab!

Thanks for coming and exploring with us  
the world of forces, moments, and sailboats!