



Coed Friendship Tournament October 22/23, 2022 James Regional Sports Park

To see when this was last updated, see footer at the bottom of each page.

Tournament Details and Game Rules.

The tournament will be played under FIFA Rules as modified by the below stated changes and additions adhered to.

- 1. Don't cheat & don't be a jerk!**
- 2. All games will be considered FINAL and NO PROTEST will be allowed.**
- 3. Game schedule:** All team coaches, managers, & players will be responsible for checking the tournament game schedule daily prior to their 1st game. Failure to check your teams schedule could result in a loss for not showing up at the right time or field. The game schedule will be posted on our website, www.FriendshipSports.com, mobile app, and there will be a printed copy at the tournament tent for review.
- 4. Length of Games:** All games will be played in 25-minute halves with a 5-minute half time rest period in between. Referees are required to keep a "running clock" therefore; time will not be stopped except for major issues.
- 5. Game Times:** Teams must be ready to compete at the assigned scheduled fields, unless otherwise notified of change in field by tournament official. There will be a waiting period of 10 minutes for a team to show at the scheduled time of competition. Referees will keep track of time. In the event a game starts late due to waiting for a team to show up during the 10-minute waiting period, the team responsible for the delay will lose 1 point. Referees are responsible for noting the team's name (late team) on the game scorecard.
- 6. Inclement weather:** Games will be played, rain, shine, and through wind. Games will only be stopped for lightning. Should a Saturday game stop or be canceled for lightning that game will be rescheduled (if possible) for the following day (prior to the first already scheduled games). Remaining games will start at originally scheduled times. Should the semi-final or championship final games not be played due to very heavy rainfall that does not permit continuance of competition these games may be declared canceled by the tournament director after consultation with the tournament staff and representative team coaches. Should a cancellation occur, the highest remaining seeded team in the respective division will automatically be declared the champion and the 2nd highest seed remain as the finalist.
- 7. Uniforms:** All players must wear (clean) matching soccer uniforms (jerseys/shirts) with standard sized unique numbers on back to each game. If the color of the jerseys is similar

the home team must change. Limited sets of scrimmage vests will be available for rent. Home team is listed first on the schedule.

- a. Fitness Trackers (apple watches and the like) must be covered with a soft covering if worn during play. Recommended for everyone's safety to remove prior to play.
- b. JEWELRY/ CASTS/ BRACES....
- c. plain/smooth bands are allowed
- d. large rings need to be removed or wrapped and taped
- e. remove earrings
- f. hard sided knee (or similar) braces or casts need to be wrapped with soft cover
- g. no smart watches or fitness trackers allowed while playing
- h. Referee onsite has final decision on their field as to what is or is acceptable on the field for safety. If you are unsure, please check with referee prior to start of game.

8. **Shin Guards:** Shin guards are mandatory for all players. NO Exceptions.

9. **Team Roster:** Must be completed online only.

- a. each player must be listed on roster by 10/17, 7pm.
- b. no changes or adds to roster after Tuesday, 10/17, 7pm
- c. online waiver must be signed by player no later than 10/21, 7pm
- d. 20 players maximum
- e. players must play in at least 1 preliminary game to play in semi-finals or finals.
- f. **All players are required to provide proof of full vaccination or negative Covid-19 (within 72 hours of check in date) test to play. See below for specifics.**

10. Age Verification:

- a. If you are questioning the validity of a players age it is the team managers responsibility to approach the opposing team manager (kindly and calmly) with referee before game start, or at the half.
- b. Player is to present ID and wristband being worn to show that they match for validity.
 - i. Rosters are listed online for instant verification from your phone.
- c. Teams that have been caught cheating, using players not listed on roster or DOB & name does not match wristband will automatically forfeit the remainder of the tournament and (the entire team listed on the roster) will not allowed back the following year.
- d. Referee is to end the game if player age and name are not validated to correctly match the roster after reviewing ID. The score will be an automatic win to the team that abided by the rules. Winning team will receive points for all goals scored up until that point. If no score was recorded at time of verification an automatic score of 8:1:0 will be awarded

11. **Wristbands:** Each player must be wearing official tournament wristband to play in this tournament.

- a. Tournament officials will issue one set of wristbands to team managers at Friday check in.

- i. You may request (additional charge of \$20) a second full set of wristbands for your team to be provided for Sunday. Requests for second set and payment must be received by end of check in on Friday.
- b. Wristband to be worn for all games, no exceptions. Players needing replacement bands will need to check in with ID again and pay for a new band. Replacement bands are \$10.
- c. Players not wearing wristband during play will be ejected.
 - i. Teams caught with an illegal player (not on roster/ID, wearing someone else's wristband, and/or-roster don't match) will cause the entire team to forfeit game and possible suspension from remainder and all future tournaments.

- 12. Minimum Players:** All teams must have a minimum of 7 players to begin each competition at the scheduled time of play, on the field, in their positions (not standing on the sidelines).
- a. Teams with less than 7 players at the conclusion of the 10-minute waiting period will forfeit the game and lose 1 point.
 - b. The opposing team with more than 7 players present on the field shall be awarded the score of 1-0 and 8 points. Referees are responsible for recording this on the game scorecard.

13. Transgender Inclusion Policy:

Friendship Sports welcomes all soccer players, coaches, trainers, managers, administrators, and officials "without discrimination on the basis of race, color, religion, age, sex, sexual orientation, gender identity, gender expression or national origin."

- a. Friendship Sports promotes gender inclusion by allowing people to self-identify. The gender that a player identifies with is considered that player's gender. We reserve the right to ask for documentation that shows the stated gender is sincerely held and a part of a person's core identity when registered in if foul play is suspected.
- b. In this event we welcome anyone and everyone. Your team can be made up of women/men/trans/nonbinary.... we don't care. Must be human. Must not be homophobic, racist, and the like.
- c. Men's Divisions also allow female and alternative genders.
- d. Any team or player showing signs of homophobia, hate, or any other type of behavior that is anything other than welcoming and love will be banned from the remainder of the event as well as all future events. No exceptions.
- e. Tournament staff and referees have the right and will remove players and teams from this event with no refund immediately upon witnessing any inappropriate behavior.

14. Dual Roster Players: A player can play on 2 teams provided that each team isn't from the same division.

- i) Players must meet the age requirement for each team
- ii) Any and all red cards issued will carry though for the team they got a red card on.

iii) Any and all suspensions for player misconduct will carry throughout the tournament for all teams the player is playing on.

15. Illegal players/Team suspension from tournament: Any player caught playing on a team, for which they are not listed on the team final roster or the wristband and ID do not match will be considered an illegal player. We have a zero tolerance for cheaters. Your team will automatically forfeit the game (and may be eliminated from the remainder of the tournament and not allowed back).

16. Players, Spectators & Team Supporters: Coaches/team managers will be held responsible for any action by their spectators or supporters. This is the Friendship Tournament ...Our referees and/or tournament director have the right to penalize the team of which the spectators are supporting by way of red card or if needed tournament elimination. All the players are adults, and we expect you to act like adults. In the event of violence or life-threatening action we recommend you call 911 as your first action prior to finding a tournament official. Your team can and will be red carded and even eliminated for misbehavior of your spectators on the sideline.

- a. **Music-** No loud music is to be played on sidelines as games are being played. Music that can be heard on the field of play while game is on needs to be turned off.
- b. **TRASH** – Teams leaving trash on the fields will be **RED CARDED. Referees will issue red cards for litterbugs. Dispose of your trash properly.** Each team will be issued trash bags at team check in (additional at the fields upon request). It is your responsibility to dispose of your own trash into the trash bins.
- c. **TAILGATING-** There is **NO TAILGATING (to include grill set ups, food distribution or buffet, gatherings of people that are not on the registered team) ALLOWED.** This is not allowed on the fields or in the parking lot of the facility. If you need to be reminded of this on site, we will tell you once and you have 10 minutes to pack it up and leave. There will not be a second warning, only a call to the local authorities for the police to handle.

17. Referees. The referees are to be treated with the most respect. They are in control of the field and game. If you have a concern or compliment about a referee, please bring it to the attention of the referee coordinator.

18. Zero Tolerance

- a. we have a zero-tolerance policy for physical and verbal attacks
- b. we have a zero-tolerance policy for racial, sexual, and all hate speech
- c. we have a zero tolerance for weapon of any kind
- d. **any player that swings at or physically assaults another player/employee will automatically cause the entire team to forfeit the game immediately. Player will be banned from all future tournaments. The team's fate for the remainder of the event and all future events will be decided by the referees effected, referee assignor, and the tournament director at that time.**
- e. any person (player/coach/guest of team) that physically attacks a tournament official, referee, linesman will be suspended for the remainder of the tournament and all future tournaments. Police will be called, and charges will be pressed.

- f. teams are responsible for their sideline guests. Guest that are causing issues for players on either team/ yelling inappropriate things/ slurs/ cursing/ making threats can cause their team to be red carded or even suspended from the tournament.
 - g. Any team whose players, and/or supporters that enter onto a field during a disturbance, fight, and/or altercation may be suspended for the remainder of the tournament and not allowed back.
19. **Home Teams:** Home teams will be listed first on the schedule, furnish the game ball and choose “starting side”. Opponents will “kick off”. There is no coin toss. HOME team is to only occupy the East sideline. Away team is to only occupy the West sideline.
 20. **Game Ball:** It is the responsibility of the team to bring game balls. We recommend each team bring 3-4 balls, a pump (we do not always have one as they sometimes walk away) and put your contact info on the ball. Please sanitize your balls prior to play.
 21. **Substitutions:** Substitutions are unlimited, for both teams, and allowed on all stoppages except free-kick restarts for fouls, offside, and penalty kicks. Note: Referees are required to keep a running clock therefore times will not be stopped except for medical emergencies when Public Service Emergency paramedics are on the field. In the event a game is stopped to wait for medical emergencies game may be considered final. Game will not run late to make up time lost on the field.
 22. **Side Tackling:** Slide Tackling is not recommended for any teams due to the uncertainty of field conditions. Teams that collectively agree (both team managers and referee together) will be allowed to decide on slide tackle allowance prior to each game. **Not agreeing prior to start of the game assumes NO SLIDE TACKLE.** Teams should refrain from any slide tackling for the purpose of potential injury. Players who slide tackle another player do so at their own risk to themselves as well as their opponent.
 23. **Tournament Score Cards:** A tournament scorecard will be provided to the referees for each game. Referees are required to accurately record the final game scores on the scorecards. To avoid problems in the reporting of the scores it is the **coach’s responsibility to meet the ref after the game and physically double check the final games scores on the scorecard at the end of each game and sign the game card.** Scorecards are turned into tournament director within the following hour of game play and recorded and posted on the scoreboards near the tournament director’s tent. Failure to verify any game score by a coach at the end of a game could result in a referee error on reporting a game score. Any problems must be reported to a tournament director or referee assignor prior to the teams next scheduled game (assuming it has been posted) or the score and assigned point value will remain as reported with no change regardless of a win-loss situation.
 24. **Send Off (Red Card) Violations:** A player ejected for a Red Card violation will be suspended for the remainder of the game to which they were issued the red card PLUS the

following game. Teams will not be allowed to substitute a player for a red card violation and must pay shorthanded.

- a. Depending on the severity of the ejection the tournament director has the right to extend such suspension to additional games. A second red card offense will automatically suspend the player from the remainder of the tournament.
- b. When asked by a referee, players receiving a red card must provide their name to the referee. Failure to do so requires the team coach to provide the name of the red-carded player. In the event that no cooperation by the team coach is given, the referee will note on the scorecard and inform tournament officials. The game will continue with the red-carded player sitting out. The tournament director, who at her discretion, may suspend the team from further competition or impose other sanctions pending her review.
- c. Teams will now be RED CARDED for leaving trash on the sidelines.**

25. Players, Coaches, Managers who physically attacks tournament staff to include referees, line person, or directors will be automatically be banned from all future Friendship Tournament Events. Team will automatically forfeit game and be suspended for the remainder of the tournament. We will press charges.

26. Protest. Any team that walks off the field during the match, as a protest gesture, will forfeit that game plus lose 3 points off the scoreboard.

27. Waiting Period

- a. teams must be ready to compete at the assigned scheduled field/time unless otherwise noticed by tournament director personally regarding a change
- b. there will be a waiting period of 10 minutes. referees will keep track of time.
- c. late starting games due to waiting for a team to show will result in time lost (subtracted from first half)
- d. team at cause of delay start will be penalized by 1 point. referee to note on score card (coach's responsibility to verify at the end of that game)

28. MINIMUM PLAYERS

- a. all teams must have a minimum of 7 players on the field to begin. Gender needs to be balanced (for 7 players on field needs to be 3/4).

29. "No Show" Team: A "No Show" team is defined as a team that does not show up to the tournament for circumstances beyond our control. A refund will not be given to the no show team.

- a. All remaining teams in the group need not show up for such scheduled games, all remaining teams will automatically receive 10 points and goals scored will be reported as 1:0
- b. There is no financial compensation or reduced entry fee for any following tournaments for any team that ends up playing less than the minimum guaranteed number of games as a result of a no-show game at this tournament.

30. Points: Win =6 points Tie= 3 points Loss=0 points

- a. Each team will receive 1 point for each goal up to a maximum of 3 and 1 for a shutout.
- b. Maximum allowable points per game are 10
- c. A 0:0 tie will be counted as 4 points for each team (3 for tie, 1 for shut out).

31. Forfeited Games (games 1-3): Forfeit games will be scored 1-0 and will count as 8 points for the winning team. (6 for win, 1 for goal, 1 for shut out).

32. Forfeited Game Due to Fighting – If a game is ended due to fighting the team that caused the fight (assuming the opposing team did not fight back) will automatically forfeit the game and may be suspended from the remainder of the tournament and possible all future events. The opposing team will automatically get a score of 10pts (6 win, 3 goals, shutout).

33. 4th Game Forfeited: Teams whose 4th game was forfeited by its opponent will receive a score of 1:0 (1 goals for, 0 against) and 8 points.

- a. Teams that previously played a team that forfeited it's 4th game will have their points REDUCED or INCREASED to 8 points depending on what was awarded at the time the game was played.
 - i. Goals that were earned will be kept the same.
- b. Teams placed into a group where another team had forfeited it's 4th game may be eligible to advance within their group due to the adjustment of points awarded. Therefore, it is extremely important for all the teams to check the final points allotted within their respective groups prior to the finals.
- c. There is no financial compensation or reduced entry fee for next year's tournament for any team that ends up playing less than the minimum games as a direct result of a forfeit game at this tournament.
- d. Teams that forfeit preliminary games will not be allowed back to the tournament in the following year.**
- e. Teams must have played all their preliminary games to advance to semi-finals/finals regardless of total points awarded.**

EXAMPLE of score changes...

- 1. A team which won against the team that forfeited it's 4th game with a score of 5:0 for 10 points earned will have the 10 points reduced to 8 points. The 5 goals scored will be kept and counted
- 2. A team which lost against the team that forfeited it's 4th game with a score of 2:0 had earned 0 points will be granted 8 points.
- 3. All of the points (not goals) are changed to be even across the board. The team who didn't play their 4th game because it was forfeited against does not have the opportunity to play and score 10 points, therefore the only way to make it fair is to adjust every teams score that the forfeited team previously played.

34. Age Variables:

All players must meet age requirements. NO EXCEPTIONS.

- Age is determined by year not date.

40. **Tie standings for all Semi-Finals and Championship Final Games.** Semifinal games and championship games will be played until a winner is declared. Should a tie exist, the game shall continue as follows:
- Penalty kicks to decide a winner. 5 alternating kicks between teams (players of choice), if still tied, then
 - Sudden death. 1 penalty kick, alternating between teams.
 - Kicks can be taken by anyone registered on the team
41. **Division Champions.** All division winners will receive a player award and the team will be awarded with 50% off registration the following year. There is no award for second place. Teams that win are asked to return to the tournament director's tent for team photos and awards immediately following the game. Awards will not be shipped, must be present to claim. Awards will be given to each rostered player.
42. **Any and all situations not covered by these rules will be resolved by the Tournament Director, Salina Pagan and Juan Guzman, Referee Assignor. Their decisions will be stated as final.**

43. There is no medical staff at the fields

- If you or a teammate is injured, it is YOUR responsibility to contact emergency services. 911 operators and first responders need to talk to the people at the scene to provide proper phone support until they arrive.
- YOU** need to call 911 if the situation requires it.
- Address of the fields is 8400 W. Robindale Rd, LV NV 89113. James Regional Sports Park
- Nearest hospital is across the street, viewable from all the fields.
 - Dignity Health San Martin Campus, 8280 W. Warm Springs Road, 89113

Additional details and guidelines put in place due to COVID-19 regulations on the following pages.

FIELDS:

This event will take place at the James Regional Sports Park

- No metal stakes for shade tents/canopies will be allowed.
- No animals allowed (this is a permanent rule at this park by CCPR)
 - If you require a service animal, we recommend you do not play in this event attend as a spectator. We do not have the approval or ability to verify the validity of service animal documents, nor are they allowed at this facility in the field pods. It is a HARD NO on animals.
- No BBQ grills, cooking setups will be allowed. No Tailgating on the fields or in the parking lot is allowed.
- No Overnight RVs allowed in parking lot.

SIDELINES

Teams will be designated sidelines for each game. (Home = East, away = West)

- Teams are responsible for keeping the sideline trash free. If you need a trash bag, we have extras to give you at the event tents.
 - You must dispose your trash IN the trashcan. Not leave a bag on the field, put it in the can!
- ANY TEAM leaving trash at the sideline will be **penalized 1pt and red carded** per occurrence. Referee will inspect sidelines and notate on game card at the completion of each game.

ROSTERS

Password is required to view only. Team managers will have these 30 days prior to event.

- The Roster is online, on our website. You must complete this online
 - Manager listed on roster is not considered a player. To play, manager must add themselves as a player.
- Your roster will be due no later than 10/12. Limited changes will be allowed between 10/12 – 10/7. No adds after 10/17 7pm PST.
- You may only have 20 players on your roster when rosters close on 10/17, 7pm local time.
 - The system will allow you to enter more than 20 players. I am aware sometimes you have last minute drops, and it is a scramble to get the new player in before the deadline. I would recommend you recruit a few additional players if you have flakes on your team. Add them to your roster, everyone on the roster will be sent a waiver, they complete it, and then everyone is ready to go on that level. You can clean up the roster in time for the 10/17 deadline as needed. It is way easier to delete someone than scramble 3 hours before the deadline to add someone. You all have been there, and you know what I am talking about. Let's not play that game anymore. Just add a few more players (a few, not a half dozen) and prior to the deadline I will make sure you don't exceed 20.

Vaccinated... this section is for you

How do I present my vaccination card?

- You can upload a copy of your card to the roster when you register yourself. It is not mandatory to do it this way, it is just a way to make it faster for the check in process. Your vaccination card has no medical info on it, just the batch number of the vaccination you took.
- Booster not required for full vaccination

NOT VACCINATED... This section is for you!

You will be required to show proof of a negative COVID-19 test prior to being pick up your player credentials.

Tests accepted:

- A PCR/NAAT or antigen COVID-19 test taken within 48 hours of event (10/20 or later).
 - If you choose this option, you will be able to upload your results via the roster starting on 10/20. Once results have been verified your team manager will be able to pick up your player credentials.
 - **Deadline to upload test will be Friday 10/21, 7pm. No submissions will be allowed after this time and player WILL NOT be able to play. NO EXCEPTIONS.**
- Home test kits (examples include: BinaxNow or QuickVue) **will ONLY be accepted at Friday check in.**
 - **If you are choosing to do an at home test you must bring the unopened test to the check in on Friday (between 2pm-7pm only) and take test in front of our staff.**

- **WE WILL NOT ACCEPT HOME TESTS AFTER FRIDAY AT 7pm. If you are not going to arrive prior to 7pm on Friday, you must upload a time stamped diagnostic/antigen test taken no earlier than 10/21 (see above option).**
- **Deadline to take test in person will be Friday 10/21, 7pm. No submissions will be allowed after this time and player WILL NOT be able to play. NO EXCEPTIONS.**

How soon to the event date should I take a COVID-19 diagnostic test?

We are requiring the test to be taken within 48 hours prior to the check in event on 10/20.

QUESTIONS, AND ANSWERS....

I am ineligible for vaccination due to underlying health conditions, religious reasons, or whatever the case, am I unable to play in this tournament?

You **will not** be allowed to play in this event **without proof of a negative COVID-19 test**. Your reasons for not getting vaccinated are yours and we don't need to know why, we don't care... If you want to play you need to take the test.

Team Check In

- Team manager can check in the entire team and pick up the wristbands for all players **ONLY** if the entire team has uploaded proof of vaccination/negative test to the roster.
 - Players that need to show proof of negative test or do in person must do so by 10/21, 7pm. Players that fail to do this will not be eligible to play. **NO EXCEPTIONS.**
 - Team manager has access to view all players status. Players with a “thumbs up” under their name on the roster are ready to play and **DO NOT** need to do anything further. The team manager **WILL** be able to pick up these players wristbands on Friday.
- **Check in location**
 - James Regional Sports Park – Merchandise tents.
 - **Friday 10/21, 2pm – 7pm**

Will at home COVID-19 tests be accepted? [See above](#)

Will I have to wear a mask? [That is a personal choice, you do you.](#)

Does the team manager need to provide negative test?

[If you are on the roster as a player, yes. Anyone listed as a player must show proof above.](#)

This document will always remain updated with our current requirements. To see when the last update was made see the timestamp footer below.